

Systems Engineering: From Dream to Reality



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Systems Engineering: From Dream to Reality

Introduction

Who is Dave Cook?

Dr. David A. Cook is Associate Professor of Computer Science at Stephen F. Austin State University, where he teaches Software Engineering, Modeling and Simulation, and Enterprise Security. Prior to this, he was Senior Research Scientist and Principal Member of the Technical Staff at Aegis Technologies, working as a Verification, Validation, and Accreditation agent supporting the Airborne Laser. Dr. Cook has over 30 years' experience in software development and management. He was an associate professor and department research director at USAF Academy and former deputy department head of Software Professional Development Program at AFIT. He was a consultant for the Software Technology Support Center for six years. Dr. Cook has a PhD in Computer Science from Texas A&M University, is a Commissioner for the Accreditation Board for Engineering and Technology (ABET), and is the Senior Vice President for the Society for Computer Simulation.

Who is Judy Bamberger?

Judy Bamberger has 25 years' experience developing software, leading teams, teaching, and developing organisation-wide leaders. An independent consultant, she specializes in project management, process definition and improvement, quality techniques (e.g., formal inspections, metrics), team building, facilitation, and managing change.

Ms Bamberger has:

- Performed numerous assessments (SPA, CBA-IPI, ARC Class C/B, ISO9001, custom-tailored) and worked with organisations around the world and at all maturity levels.
- Created a CMM/CMMI gap analysis method that is highly reliable and cost-effective. This enables her clients to review their strengths and weaknesses against the practices of the CMM/CMMI, provides a likely maturity/capability level rating, and summarises opportunities for improvement - at a fraction of the time and cost of an appraisal. The CMMI gap analysis method complies with ARC Class B/C requirements.
- Assisted her clients with improvement plans based on assessment results, which enabled them to meet their strategic business goals and increase their maturity levels.
- Trained and coached internal change agents in: basic quality tools, communication skills, managing change and resistance, effective improvement planning, and transition. This enabled her clients to create lasting, positive changes.

A key author of CMM, Ms Bamberger is one of the original Authorised Lead Assessors.

Ms Bamberger teaches project management and an award-winning course that has the students apply basic quality tools in the contexts of a real team, project, and organization. She provides workshops and on-site mentoring in the CMMI, Personal Software Process, peer reviews, process improvement, and other software engineering, management, and leadership subjects.

Who is Joe Hanson?

Dr. Joe Hanson, is the manager for the Performance and Predictive Analysis team on the ITT SENSOR contract in Colorado Springs. He has over 30 years experience in satellite operations, software development, system management, system integration and system engineering. In his current position, he has the responsibility for a major software demonstration project as well as monitoring the metric performance of the AF Ground Based Sensor network. He has a bachelor's degree from Regis University, a master's degree from Chapman University, and a doctorate degree from Colorado Technical University.

Who is Joe Thiessens?

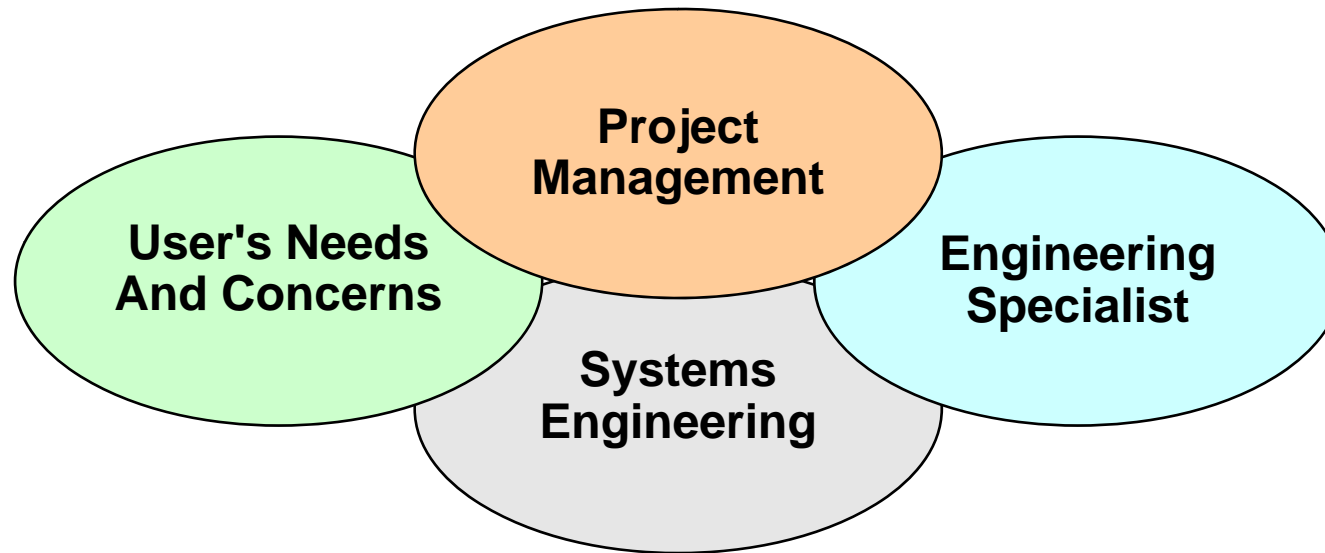
Joe Thiessens has over forty years experience in system integration, systems and software engineering, and software process engineering. He is the Software Center of Excellence Lead on the ITT SENSOR contract in Colorado Springs. In this capacity, he is currently working on promoting the synchronization and synergy of software processes across seven product lines. He develops and updates software engineering processes to evolve legacy software applications to modern implementations. He provides subject matter expertise in software design and implementation and mentors product line engineers in effective peer review procedures and techniques. He has a bachelor's degree from Colorado Technical University.

Systems Engineering: From Dream to Reality: Agenda

- **Foundations of Systems Engineering**
- **System's User's Needs and Concerns**
- **Project Manager's Financial and Schedule Constraints**
- **Capabilities and Ambitions of the Engineering Specialists**
- **Epilogue, Wrap-Up, and Questions**

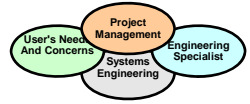
Systems Engineering: From Dream to Reality

Foundations of Systems Engineering



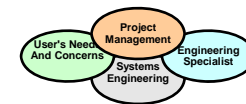
Foundations of Systems Engineering: Agenda

- **What is Systems Engineering?**
- **Origins of Systems Engineering**
- **Systems Engineering Viewpoint**
- **Systems Engineering as a Profession**
- **The Power of Systems Engineering**

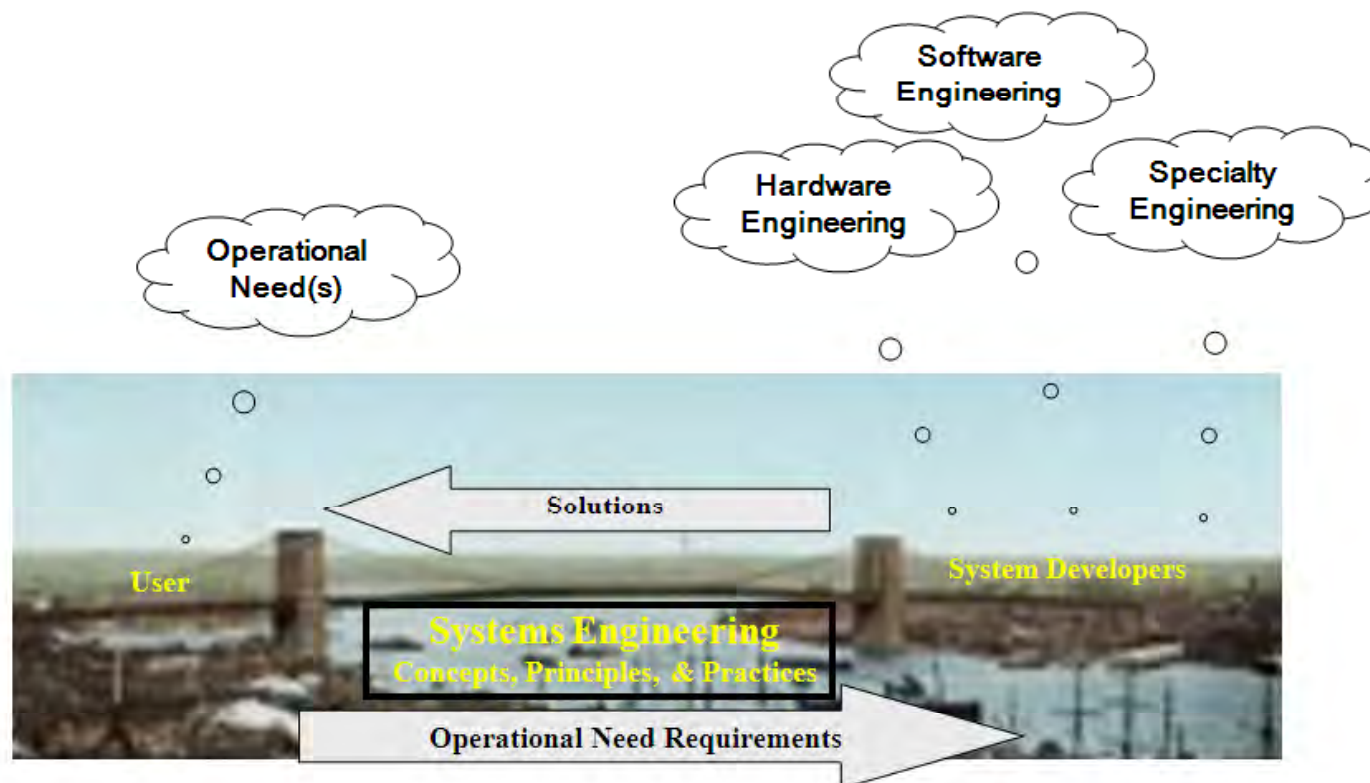


Foundations of Systems Engineering:

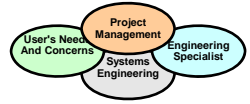
What is Systems Engineering?



Bridging the Gap



Foundations of Systems Engineering: Origins of Systems Engineering

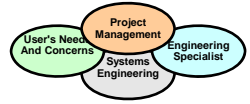


- **Been in play since the building of the pyramids**



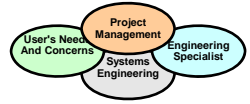
- **Developed into what we know today from complex WW II systems**
- **Developed into a problem solving approach during the 20th century**

Foundations of Systems Engineering: Systems Engineering Viewpoint



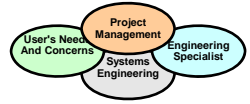
- A new way of thinking

Foundations of Systems Engineering: Systems Engineering as a Profession



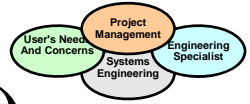
- **Primarily recognized in the Department of Defense**
- **Does not correspond with traditional engineering disciplines**
 - **Of the 6900+ accredited colleges and universities only 80 offer a degree in Systems Engineering**

Foundations of Systems Engineering: The Power of Systems Engineering



- **As measured by authority over**
 - **People**
 - **Money**
- **As measured by influence over**
 - **System design**
 - **Major characteristics**
 - **Success or failure of system development**

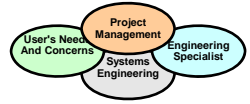
Foundations of Systems Engineering: The Power of Systems Engineering (2)



- A project is a veritable "Tower of Babel"
- Potentially dozens engineering specialist
 - SE provides linkage to enable them to function as a team



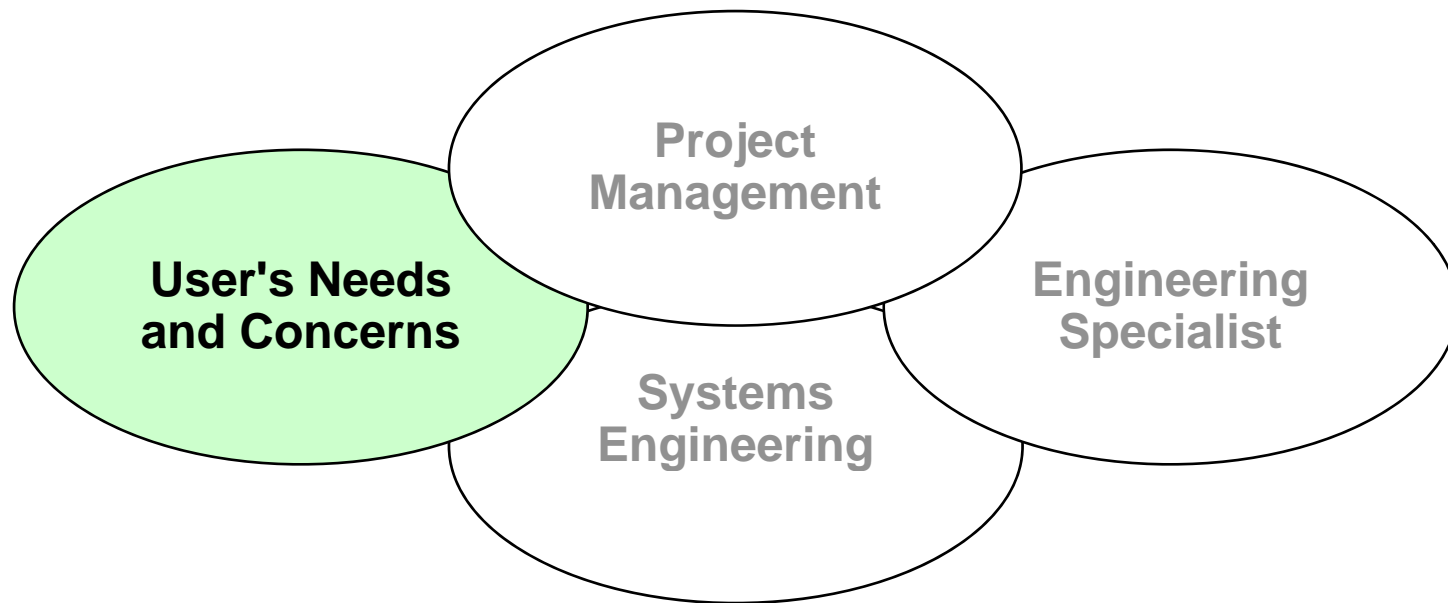
Foundations of Systems Engineering: Summary



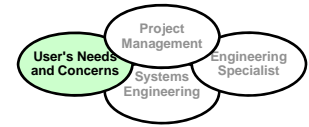
- **Bridging the Gap**
- **Systems Engineering has existed almost since the beginning of time**
- **Systems Engineering is a way of thinking**
- **Systems Engineering mainly in the Department of Defence but is now expanding into the commercial sector**
- **The power of Systems Engineering is based mainly on influence**

Systems Engineering: From Dream to Reality

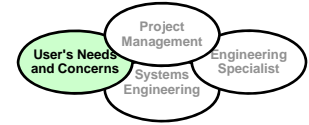
System's User's Needs and Concerns



System's User's Needs and Concerns: Agenda



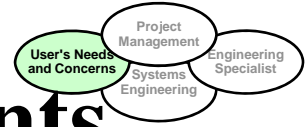
- **Where this all fits into Systems Engineering**
- **A Requirements view of the lifecycle**
- **Elicitation**
- **Categorizing the Requirements**
- **Stability and change**



Where This All Fits

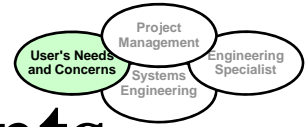
- **Requirements Engineering: the subset of systems engineering concerned with discovering, developing, tracing, analyzing, qualifying, communications and managing requirements that define the system at successive levels of abstraction.**

* Hull, Jackson Dick 2011



Top 10 Cosmic Truths of Requirements

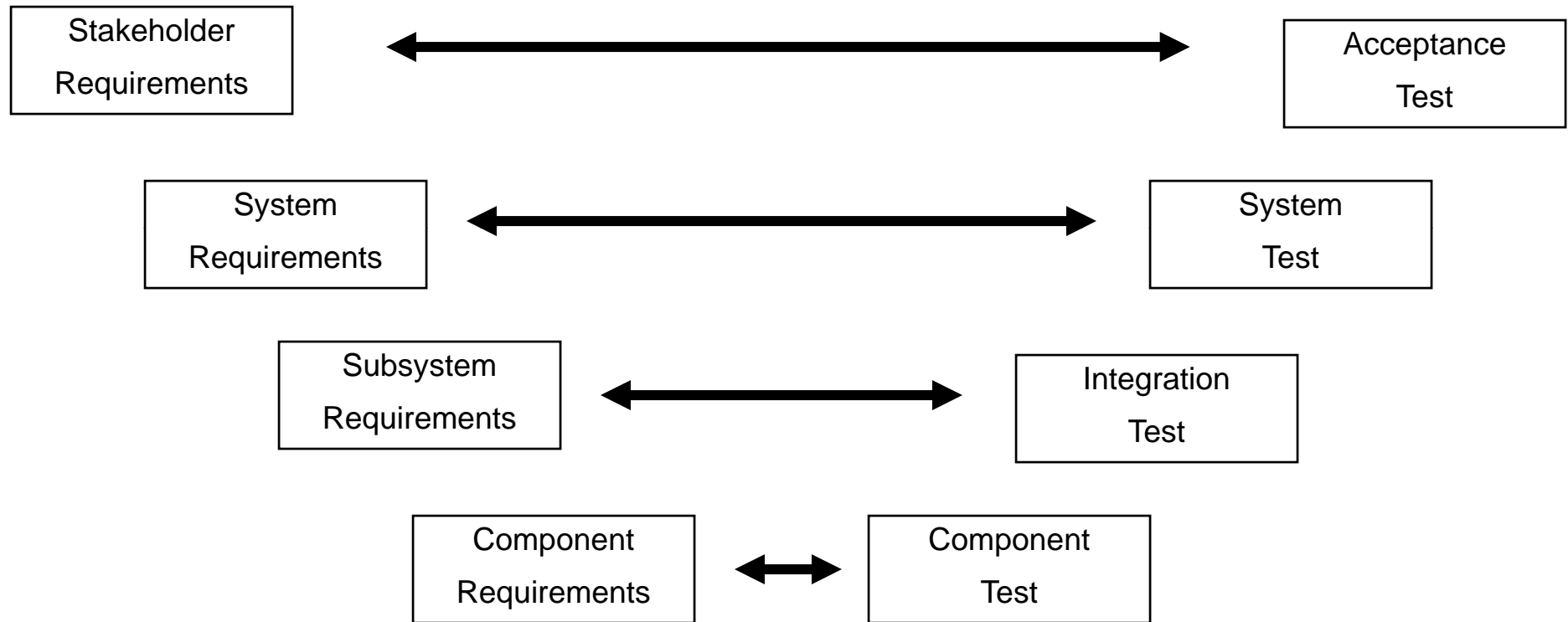
10. If you don't do the requirements right, it doesn't matter how well you do the rest of the project
9. Requirement development is a discovery and invention process, not just a collection process
8. Change happens
7. The interests of all stakeholders intersect in the requirements process
6. Customer involvement is the most critical contribution to product quality
5. The customer is not always right, but the customer always has a point
4. The first question an engineer should ask about a new requirement is "is this in scope?"



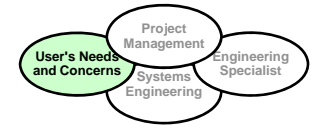
Top 10 Cosmic Truths of Requirements

3. Even the best requirements document can't replace human dialog
2. The requirement might be vague, but the project will be specific
1. There is never a perfect requirement!

Requirements in the Lifecycle



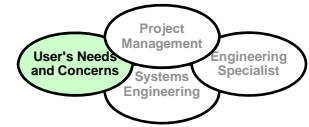
Hull, Jackson Dick 2011



Eliciting Requirements

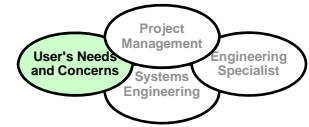
- **Difficult task**
 - Can be like talking with your teenager
- **Need to get to the root of the requirement**





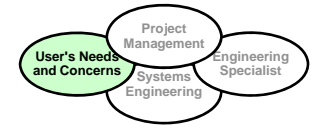
Elicitation Challenges

- **Yes but...**
- **Undiscovered Ruins**
- **User vs Developer**
- **Sins of the Predecessors**



Elicitation Methods

- **Describe a day in the life of your project**
 - Look at both nominal and off nominal conditions
 - Tell me what you do now
 - Tell me what you want to do differently
- **Prototyping**
- **Modeling**
- **Documentation**
- **Questionnaires**
- **Interviews**
 - Context free Questions
 - Single Input
 - Incompleteness
 - ...

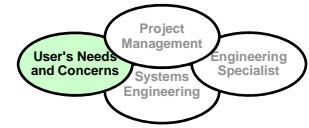


Requirement Types

- **Customer**
- **Functional**
- **Non-functional**
- **Performance**
- **Constraint**
- **Design**
- **Derived**
- **Allocated**
- **Physical**

Documenting Requirements

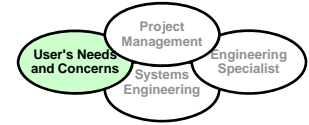
- **One thought**
- **Concise**
- **Simple**
- **Stated positively**
- **Grammatically Correct**
- **Can only be understood one way**



As the Project Progresses...

- **Requirements stability**
- **Impacts of changing requirements**
 - **To cost and schedule**
 - **Capability**

System's User's Needs and Concerns: Summary

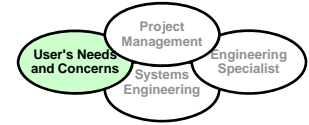


- Requirements are critical to the effectiveness of the project
- Getting them is work
- It is the SE's responsibility to advise the PM of tradeoffs
- Manage change

Systems Engineering: From Dream to Reality

Role Play: Session 1

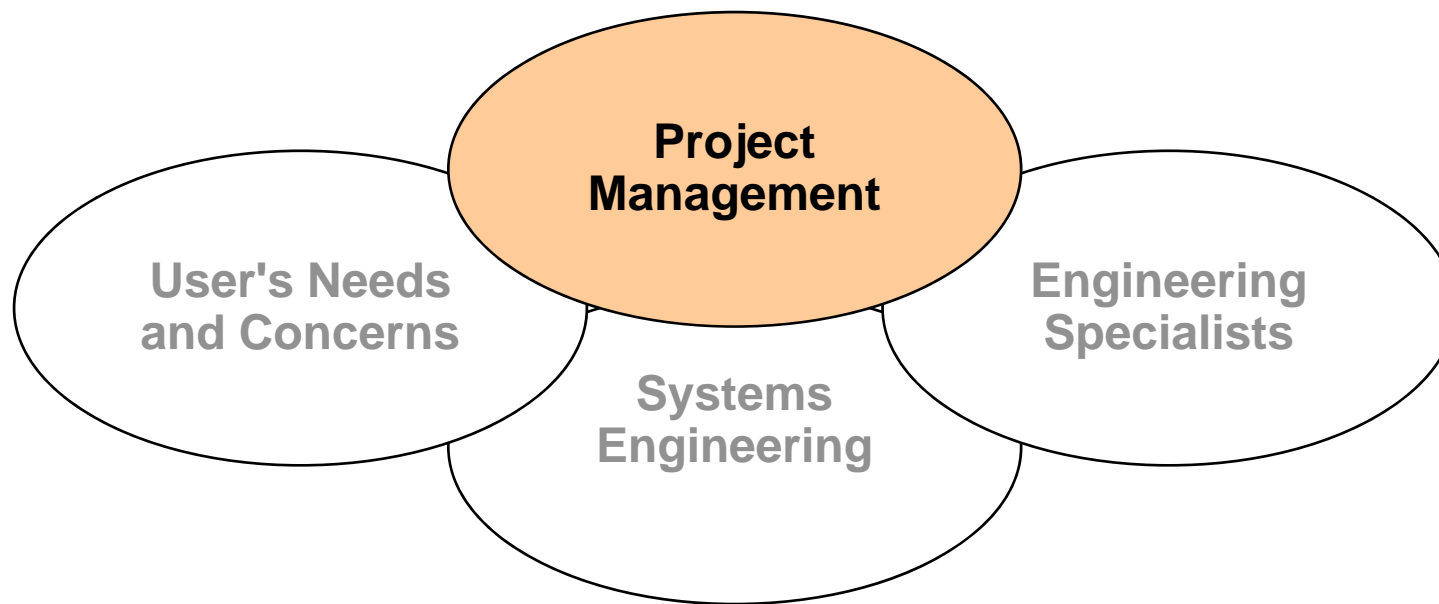
System's User's Needs and Concerns: Role Play Session 1 Observations



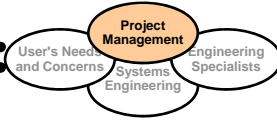
- Were you successful in your effort?
- How hard was it to get the requirements?
- Can you proceed with your project with what you have?
- Any lessons learned?

Systems Engineering: From Dream to Reality

Project Manager's Financial and Schedule Constraints



Project Manager's Financial and Schedule Constraints:

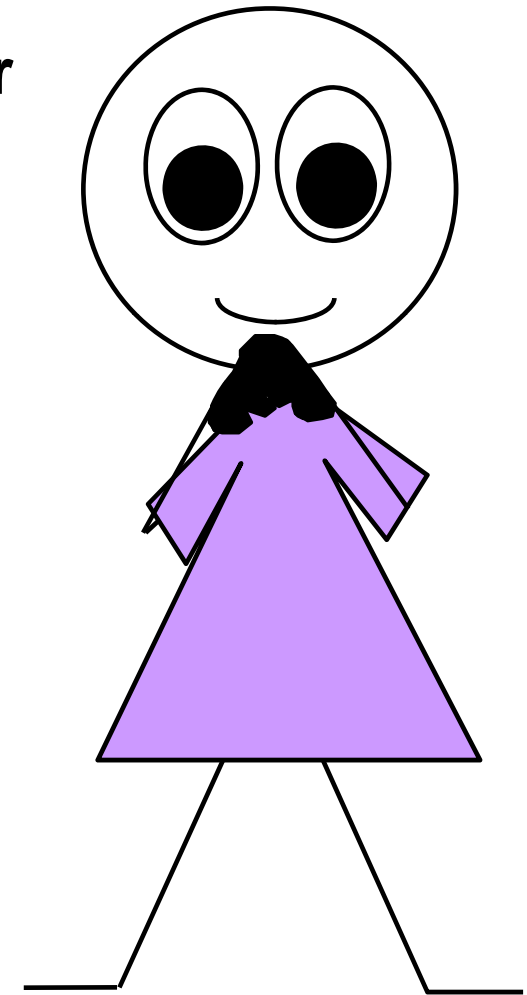


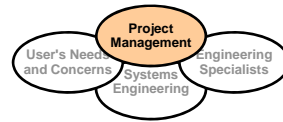
Agenda

- In this module, we will explore the systems engineer's responsibilities and authority:
 - Guiding the engineering effort itself
 - Setting the technical objects for the project
 - Evaluating the results of the technical portion of the project
 - Prescribing necessary corrective actions to keep the technical portion within project management constraints:
 - * Schedule, budget, functionality, quality
- We will do this by walking through "threads" and role-interactions, leveraging our case study

Acknowledgement

- **My gratitude to Bram van Oosterhout**
 - **For having been a Systems Engineer**
 - **For articulating why is a Systems Engineer different from all other engineers (and Project Managers)**
 - **And for sharing that experience and insight to "shape" this presentation**
 - **(And for calling the Systems Engineer a "she" in our review meetings 😊😊😊)**





Systems Engineer and Project Initiation

Before we have a project ...



... we have a Customer

... we have a Customer,
with hopes and dreams and wants and wishes ...



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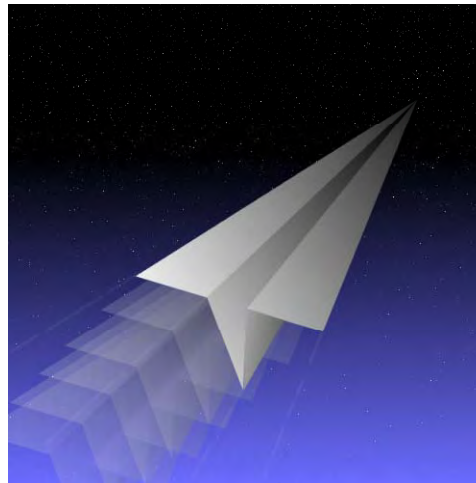
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**Process
Solutions**



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**... we have a Customer,
sometimes with requirements ...**

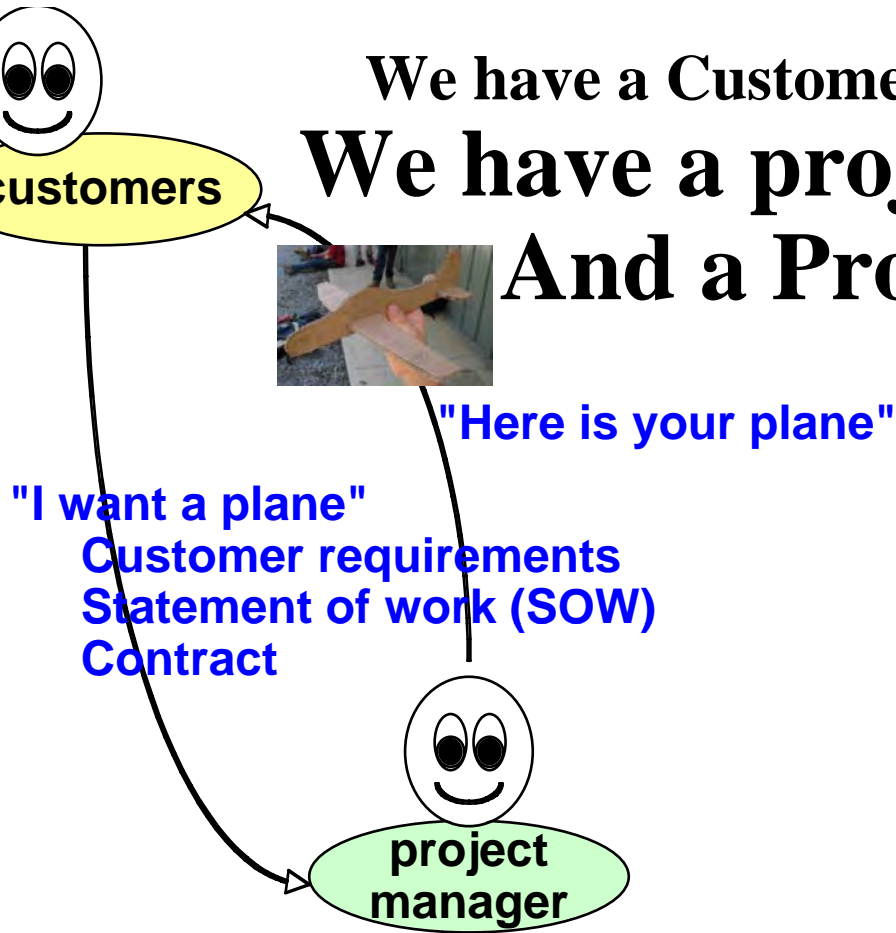


**... we have a Customer,
sometimes with requirements ... seriously ...**



- **So let's consider today's scenario, with the plane we are producing ...**

We have a Customer who wants something ...
We have a project to build that ...
And a Project Manager



Customer has constraints ... Project Manager must work within them



Project Manager builds Project Team Including Systems Engineer



customers

Customer requirements
SOW
Contract

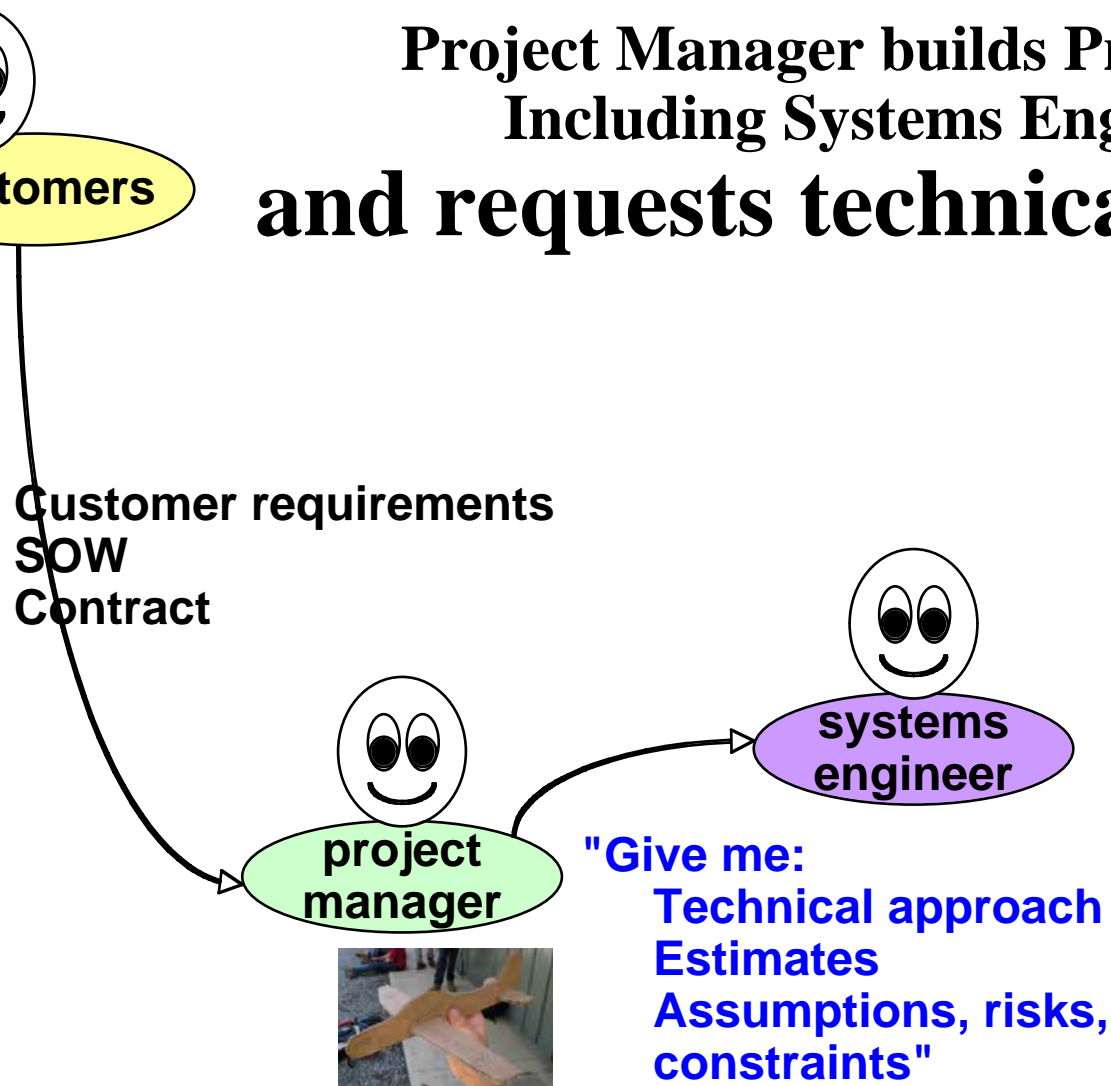


project
manager

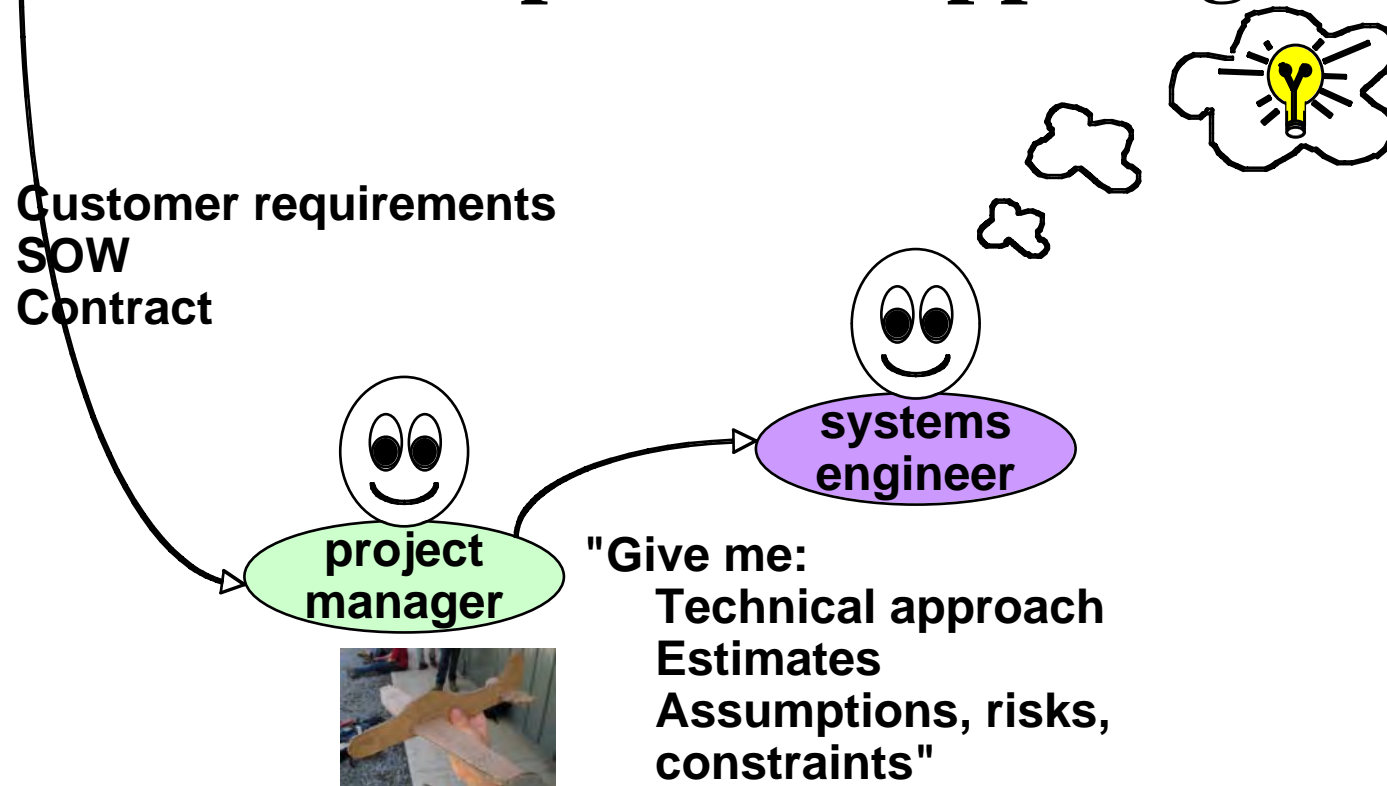


systems
engineer

Project Manager builds Project Team Including Systems Engineer ... and requests technical approach

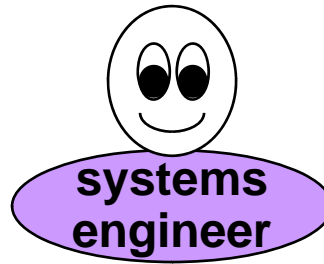


Systems Engineer analyses and analyses, identifies architecture, components, development / support groups ...



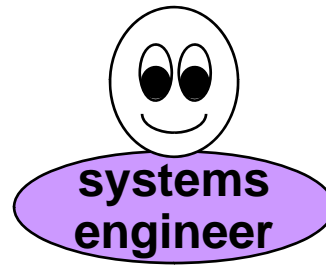
Project Initiation: Key Responsibility

- Translate customer requirements into technical requirements
 - Architecture
 - Components
 - Development
 - Integration
 - Verification
 - Validation
- With appropriate quality (acceptance) criteria
- And with intent to deliver a product that satisfies the technical requirements and customer requirements

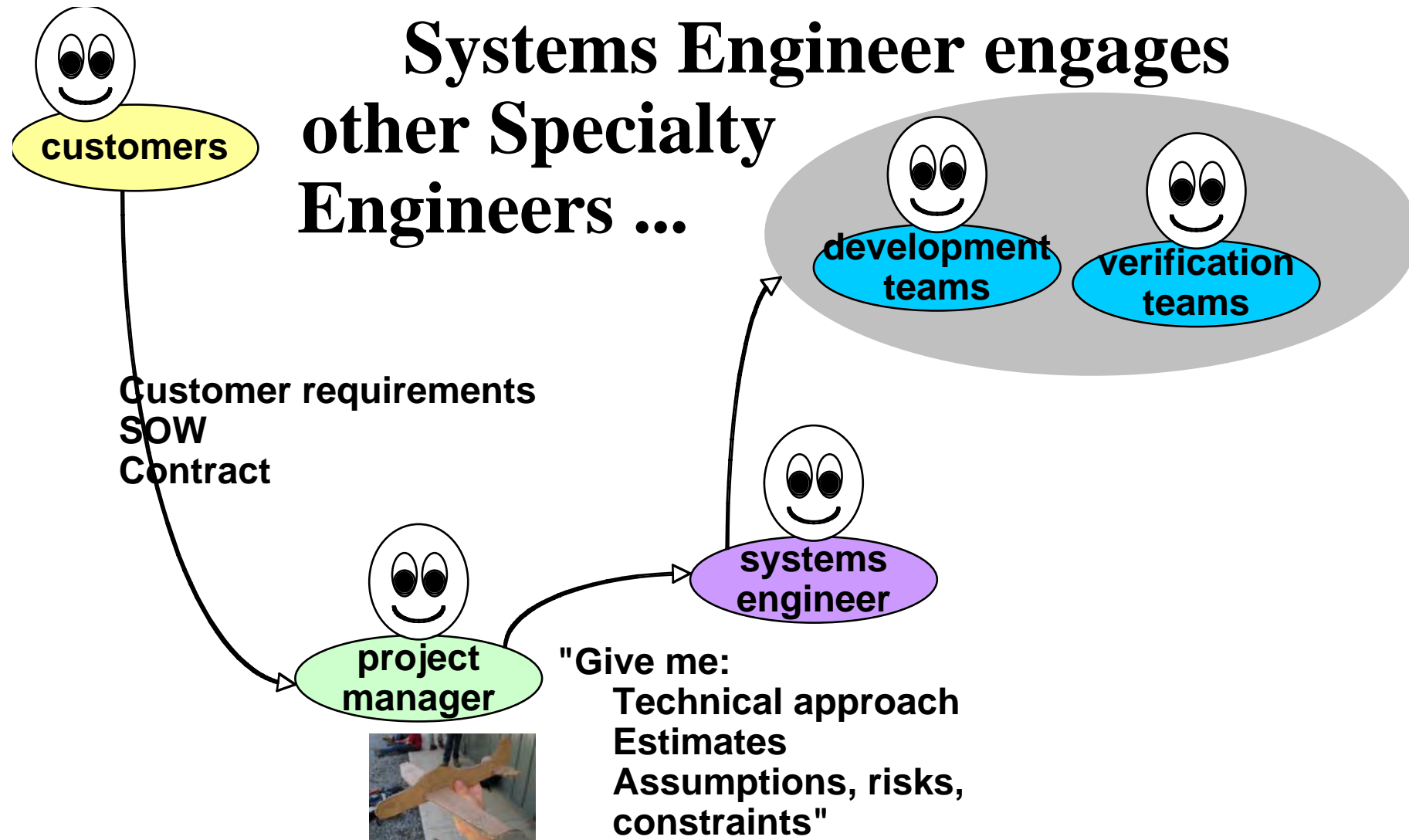


Systems Engineer: Key Skills, Knowledge Required

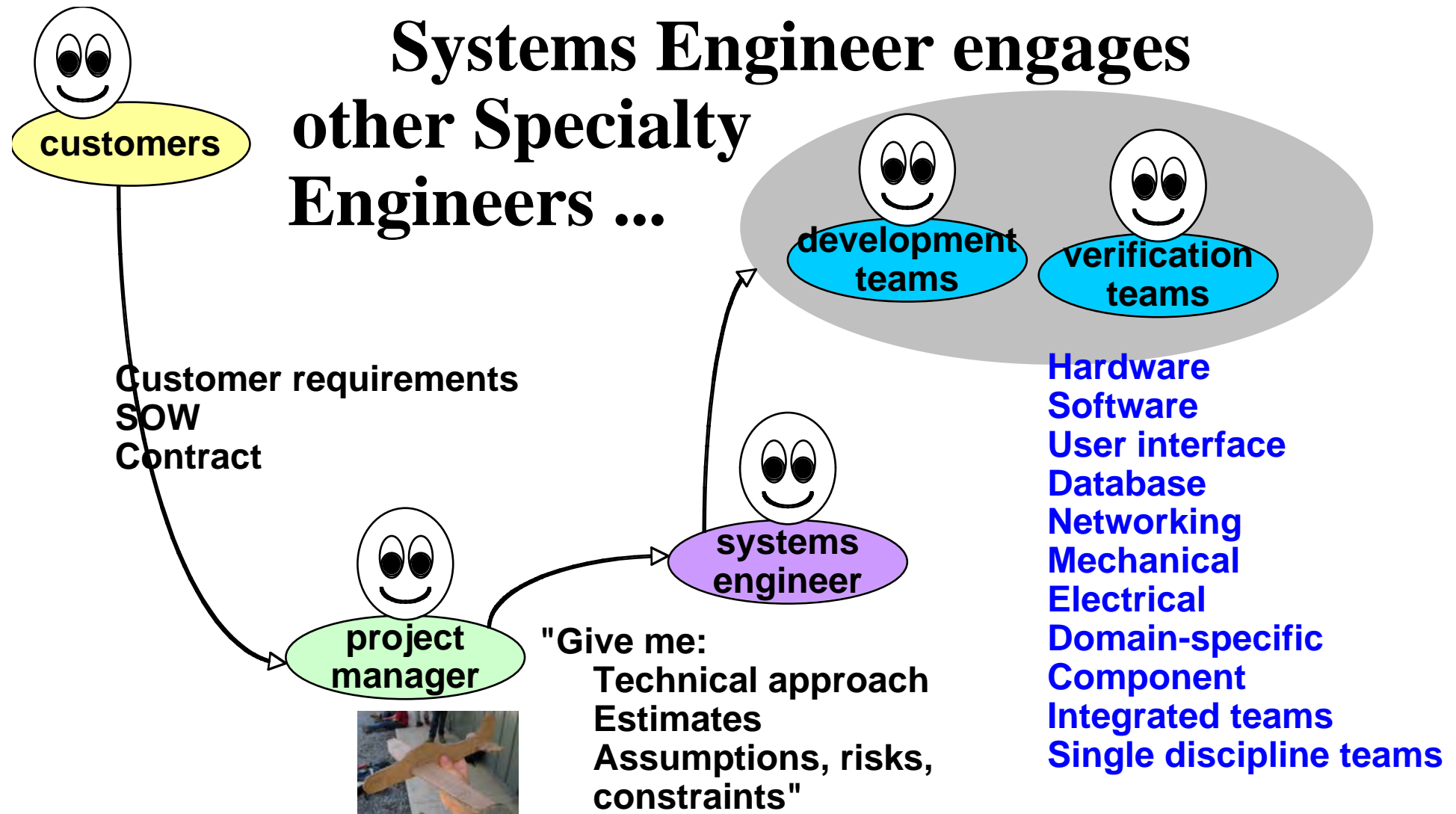
- Domain
- Technical
- Negotiating
- Planning
- Managing
- Organising
- Coordinating
- Leading
- Encouraging
- Celebrating
- Following-through



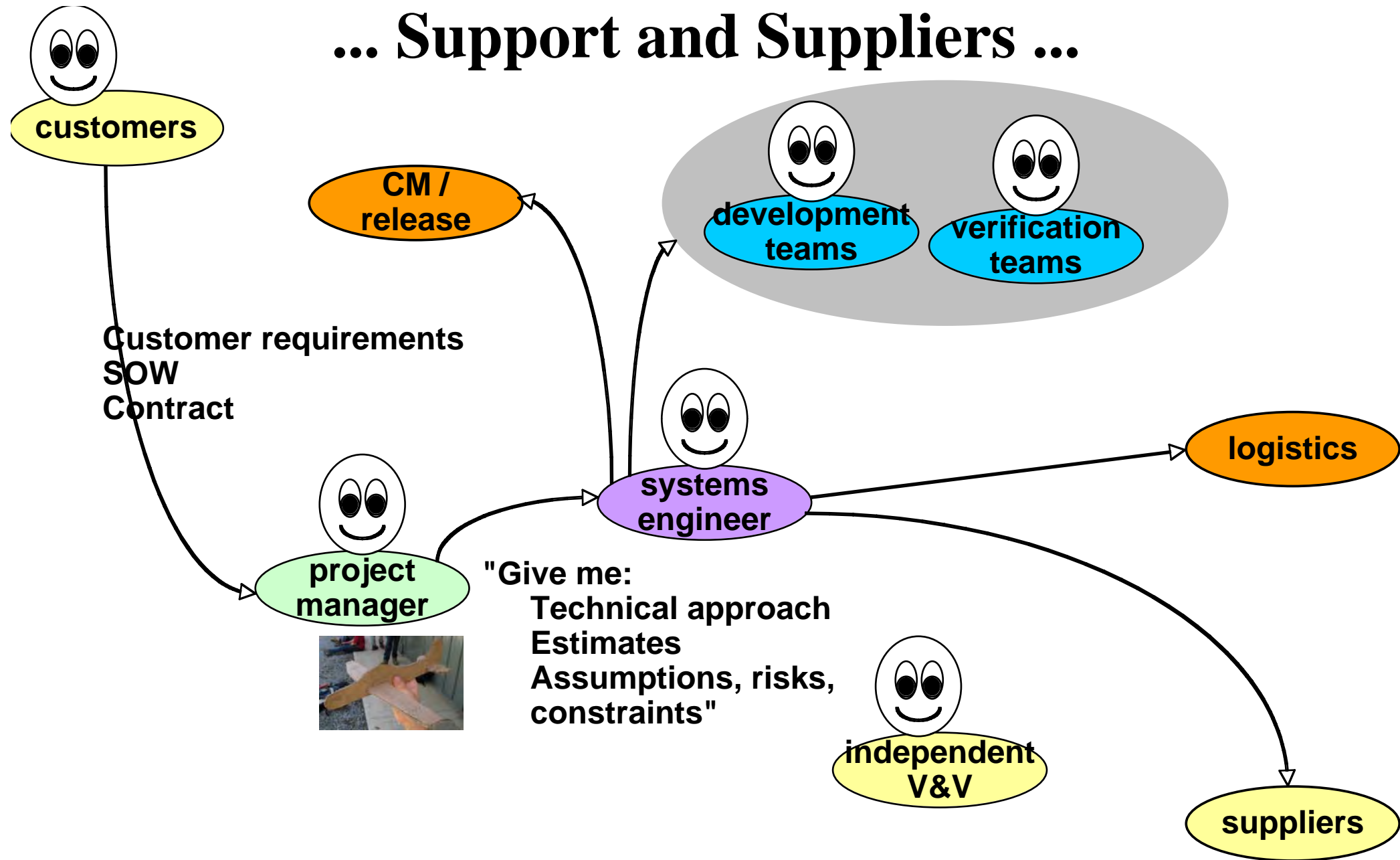
Systems Engineer engages other Specialty Engineers ...



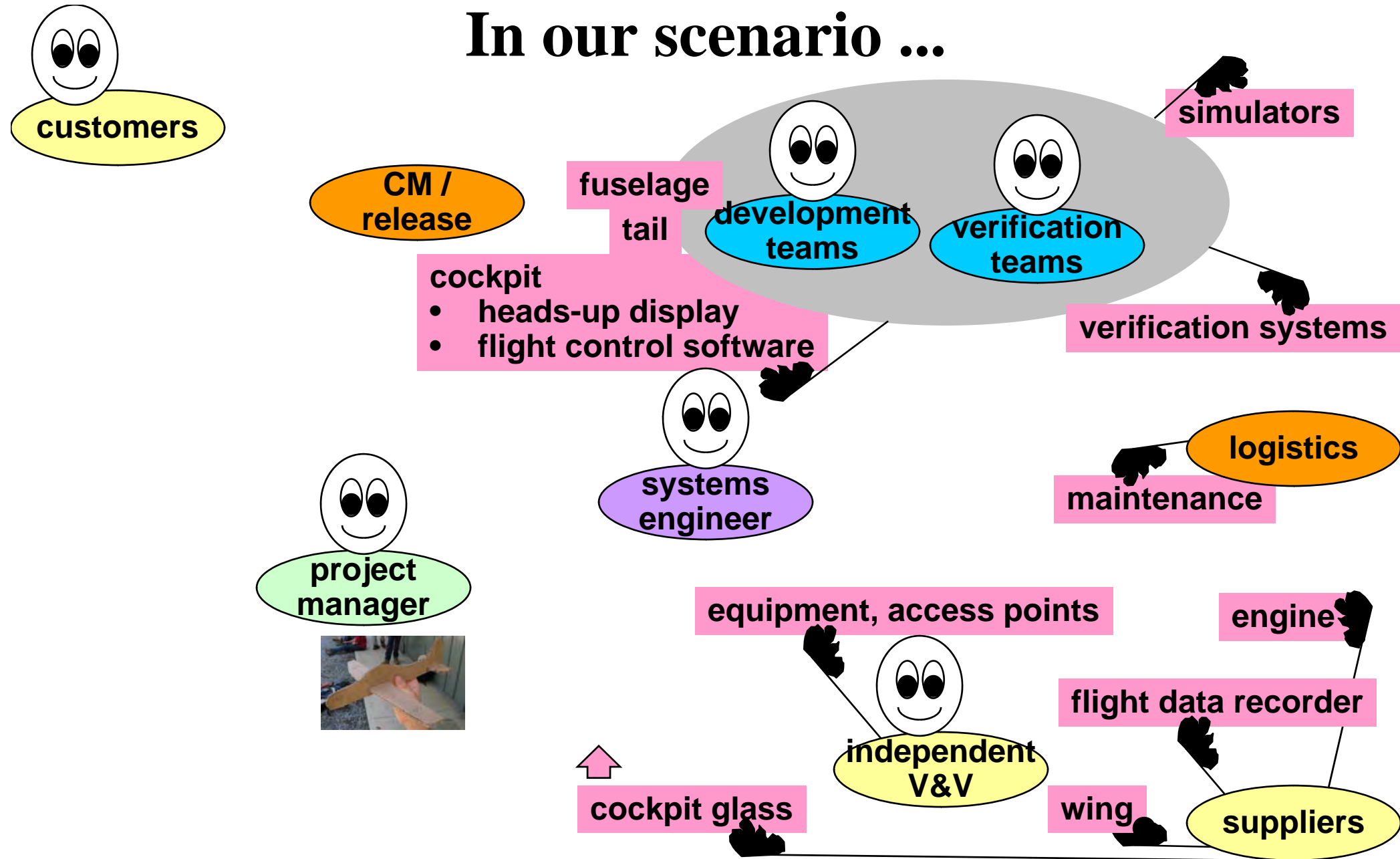
Systems Engineer engages other Specialty Engineers ...



... Support and Suppliers ...



In our scenario ...



In our scenario we must Integrate components ...



CM /
release

fuselage
tail

development
teams

verification
teams

simulators

cockpit

- heads-up display
- flight control software

integration
team

verification systems

systems
engineer

logistics

maintenance

project
manager



equipment, access points

engine

flight data recorder

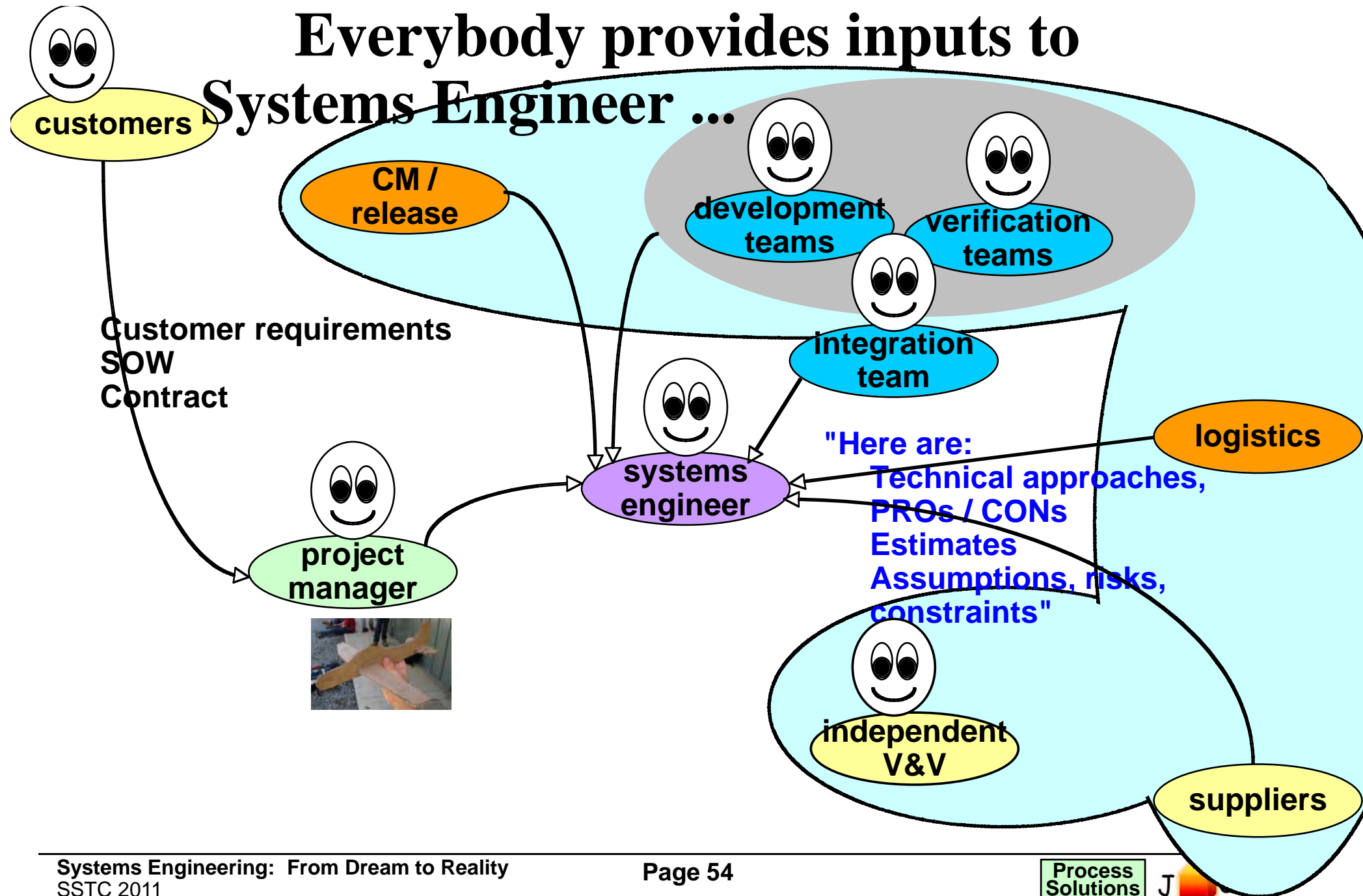
independent
V&V

cockpit glass

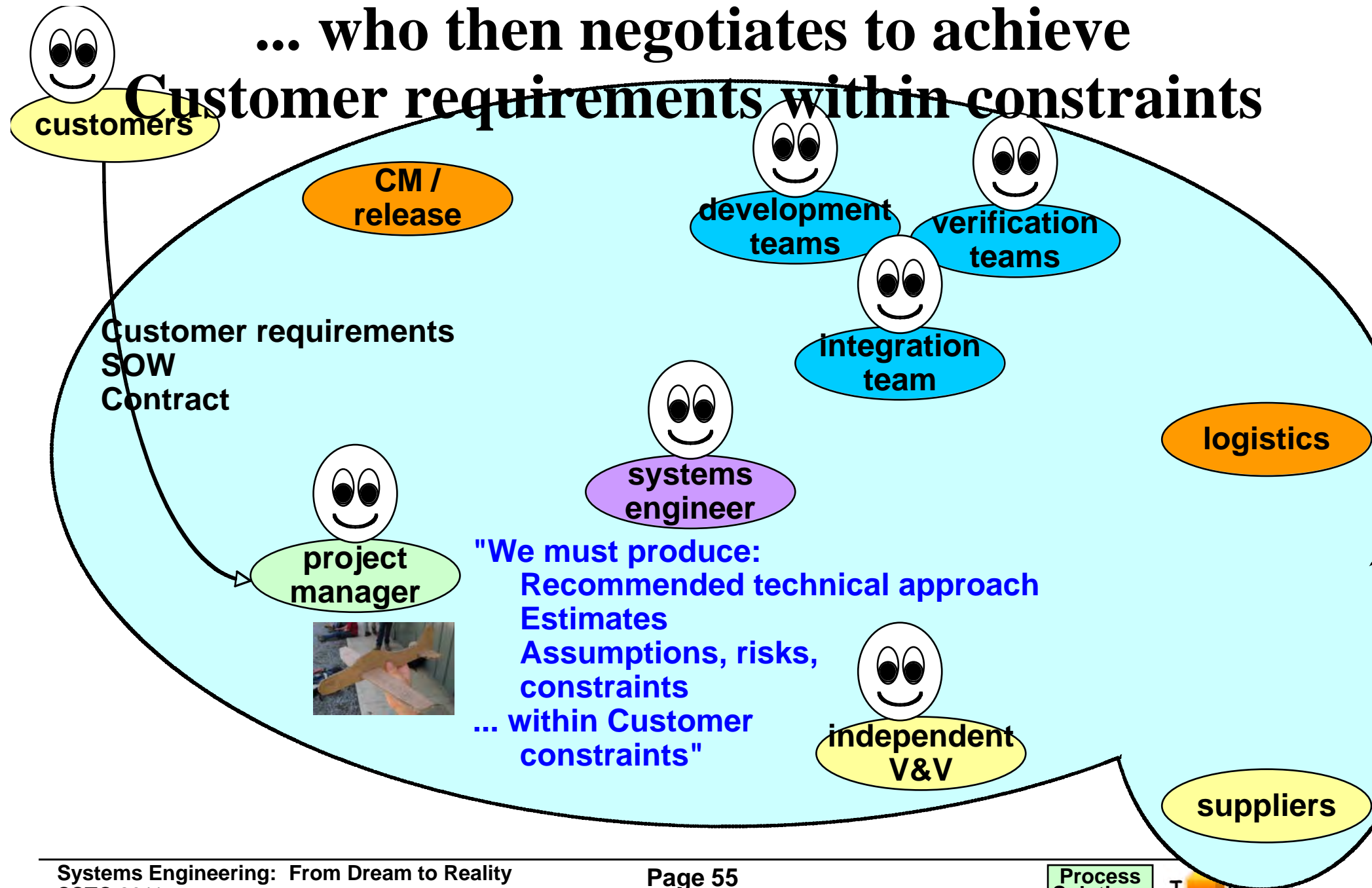
wing

suppliers

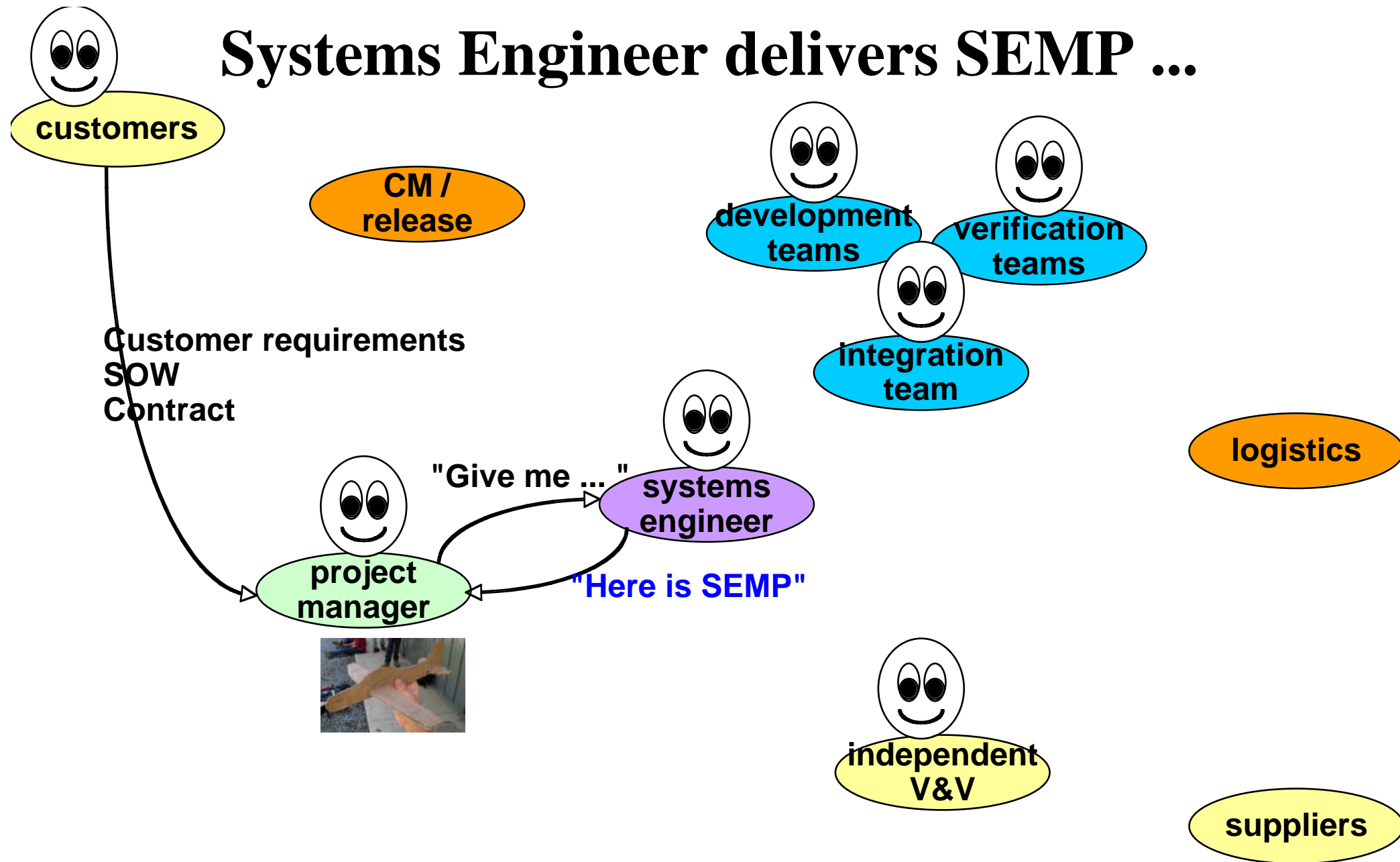
Everybody provides inputs to Systems Engineer ...



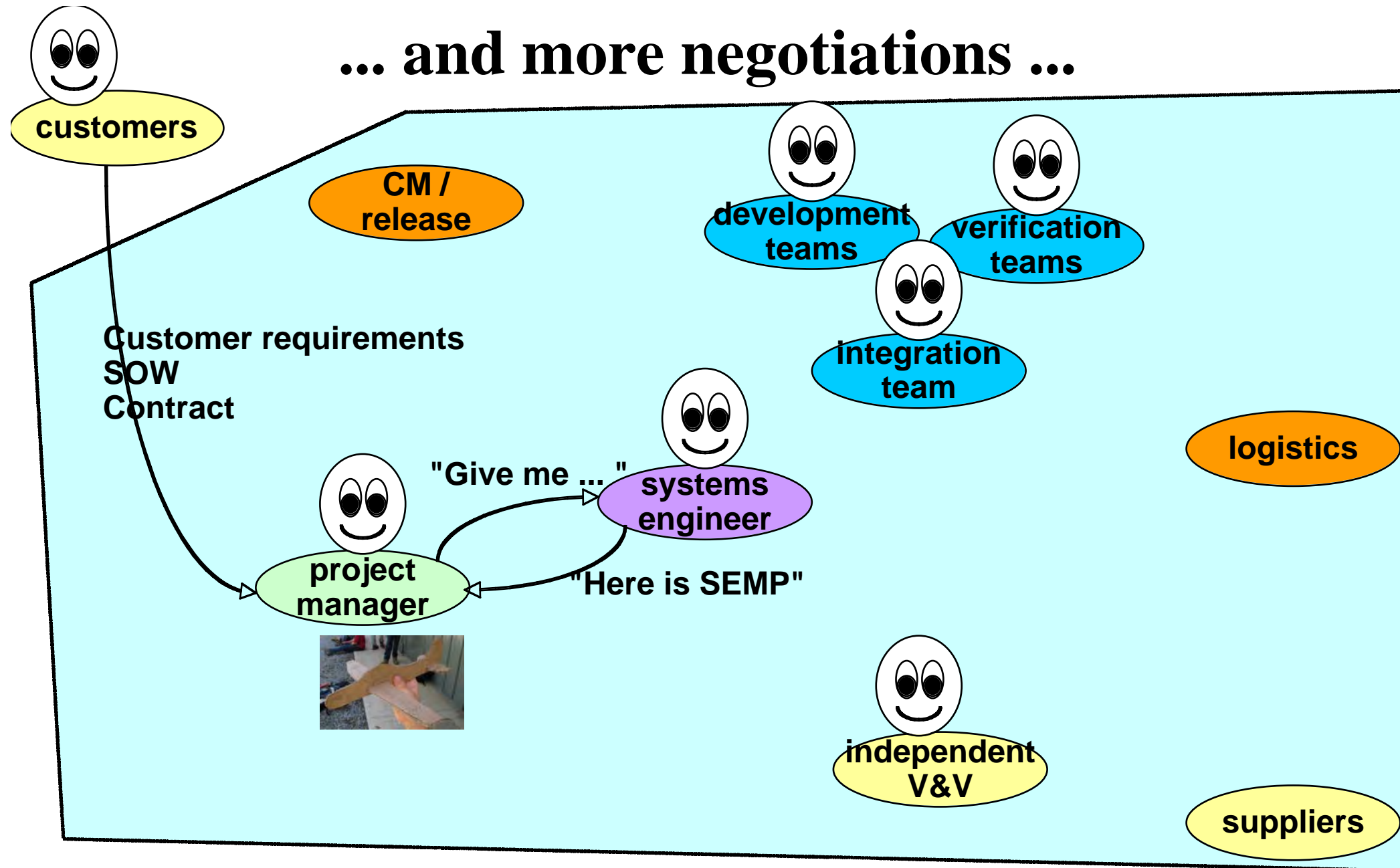
... who then negotiates to achieve Customer requirements within constraints



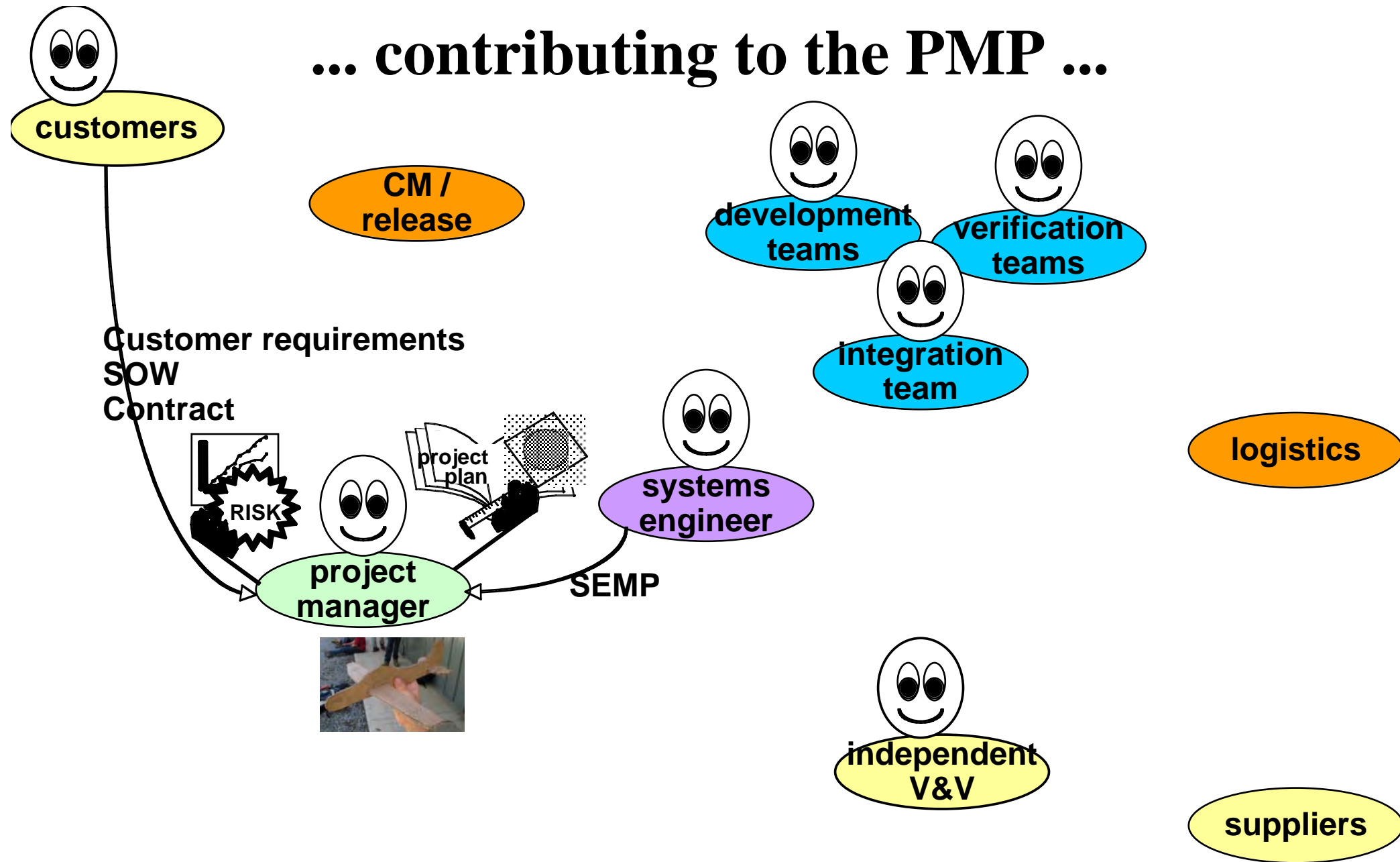
Systems Engineer delivers SEMP ...



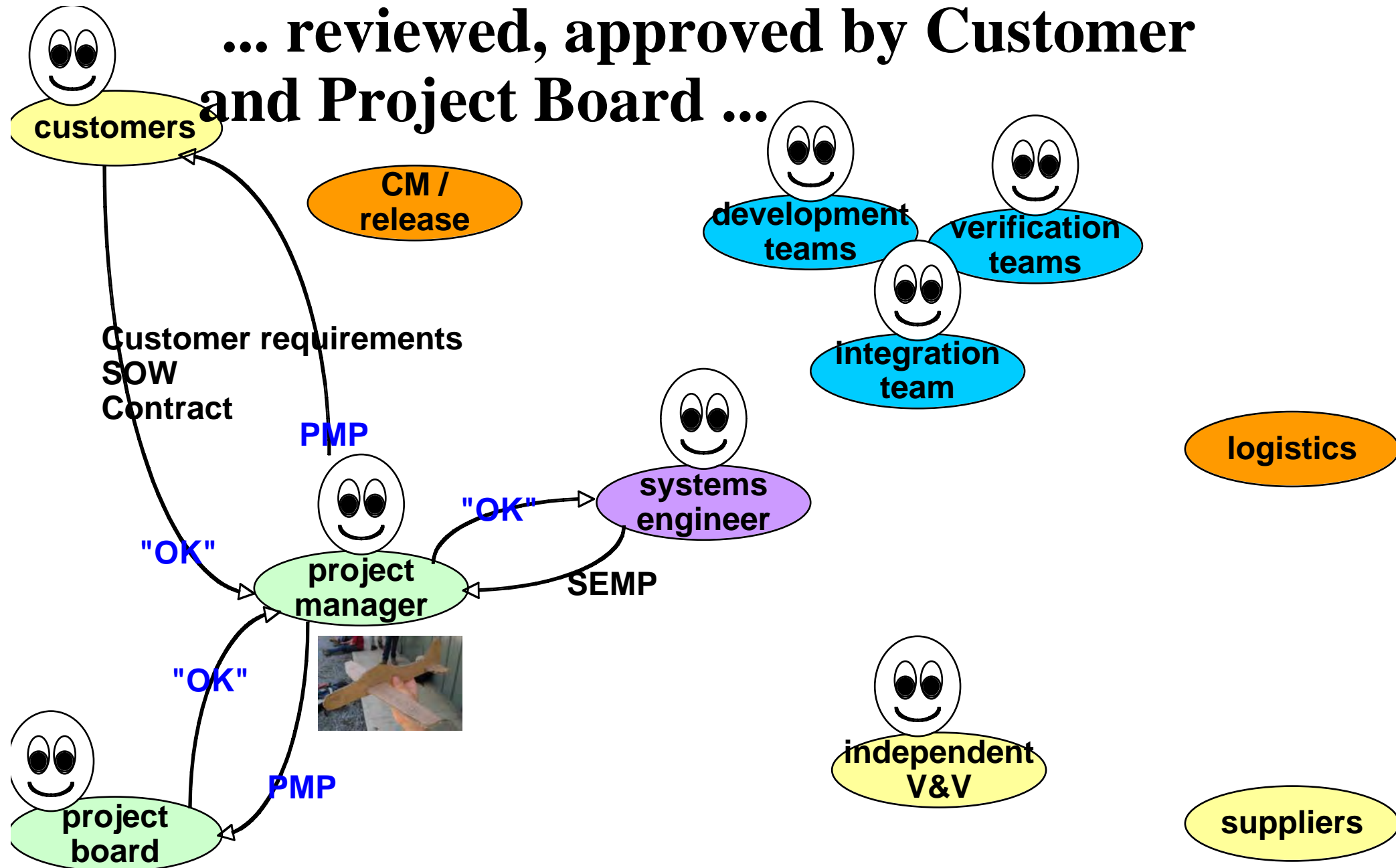
... and more negotiations ...



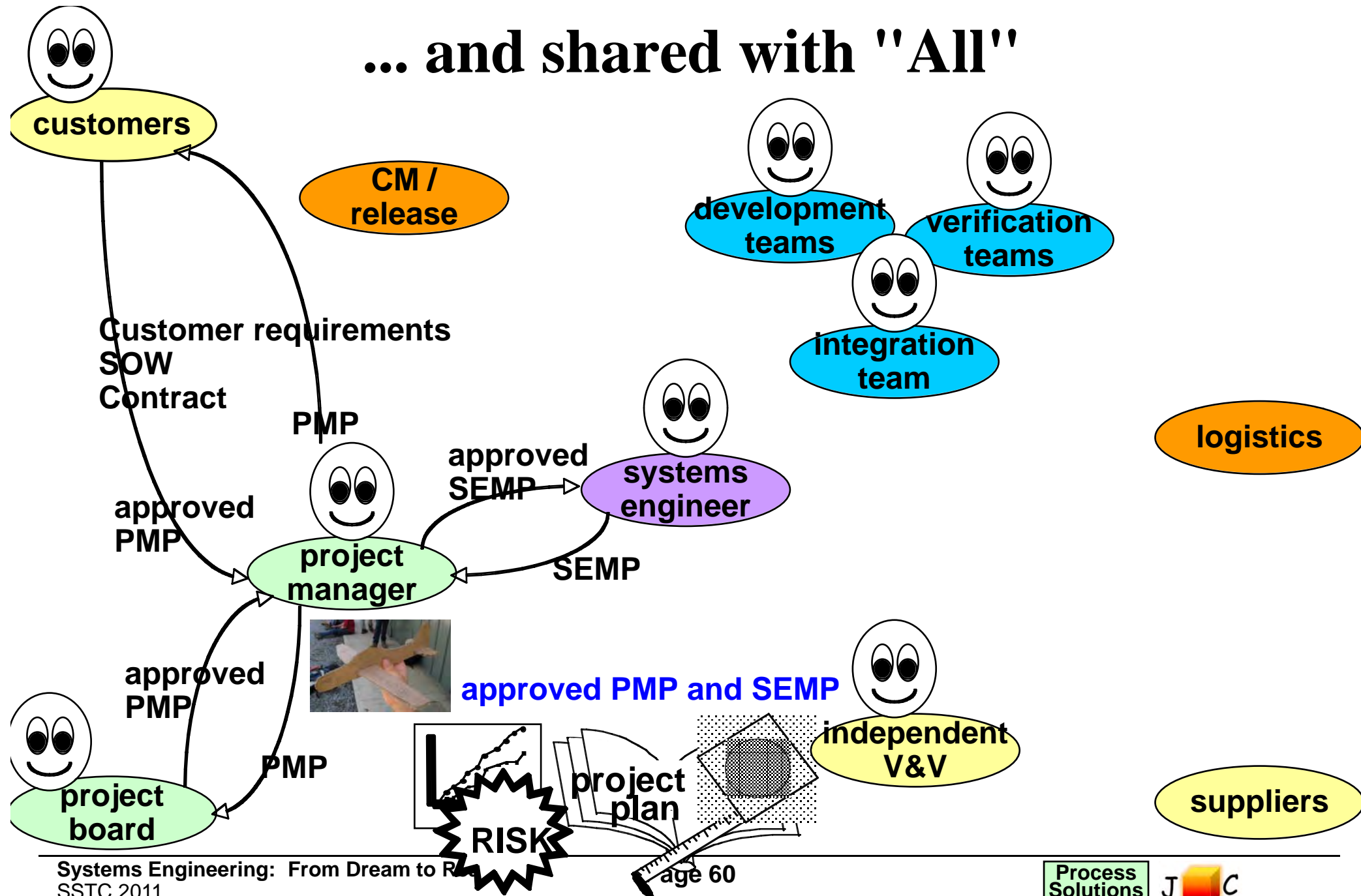
... contributing to the PMP ...



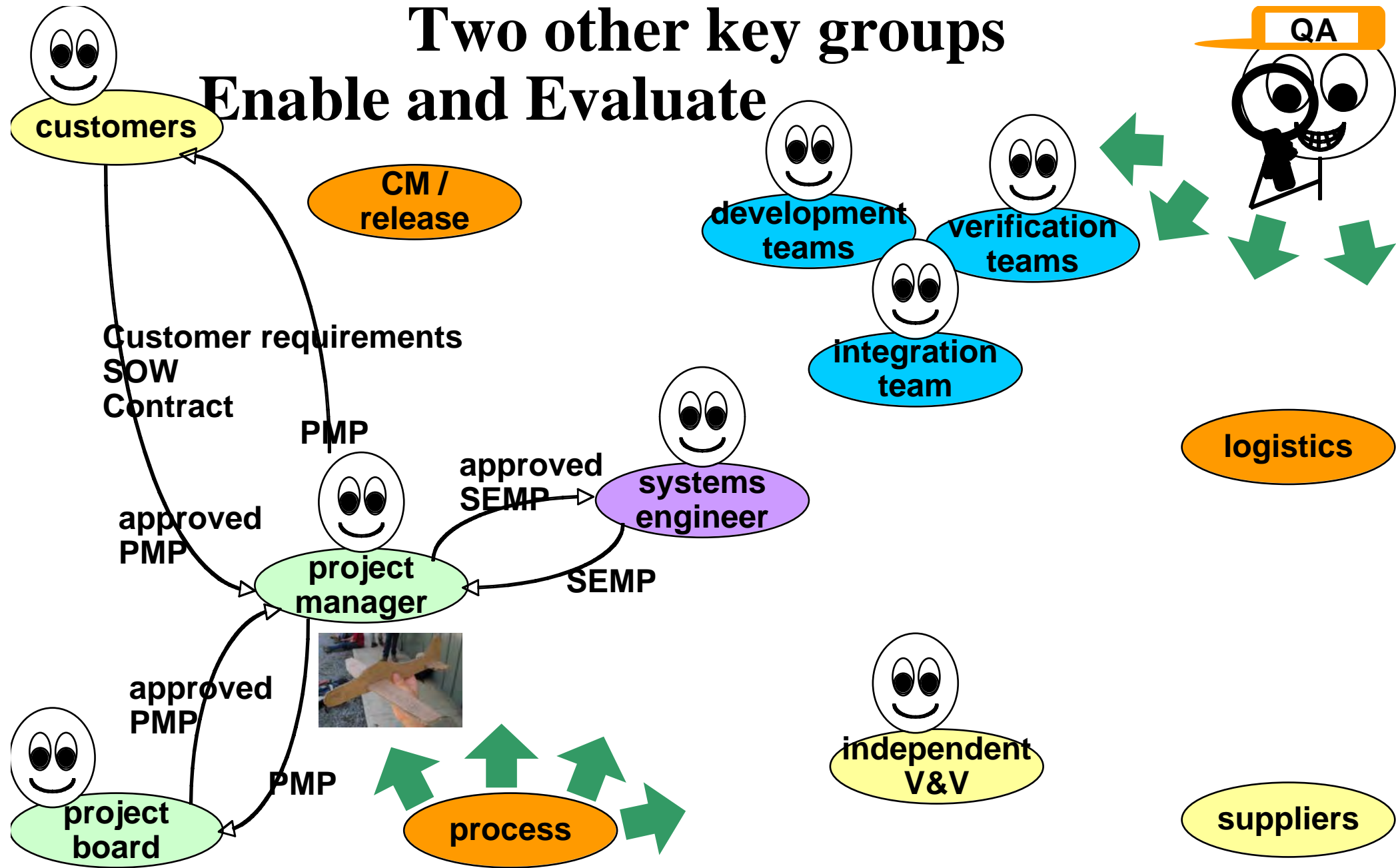
... reviewed, approved by Customer and Project Board ...



... and shared with "All"

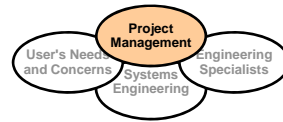


Two other key groups Enable and Evaluate



Systems Engineer: Key Processes

- **Project management - technical aspects**
- **Project governance - technical aspects**
 - **Technical reviews**
 - **Technical / quality measures**
- **Requirements management**
 - **Change / configuration management**
- **Engineering**
- **Verification**
- **Validation**
- **Risk / issue management**
- **Quality assurance**



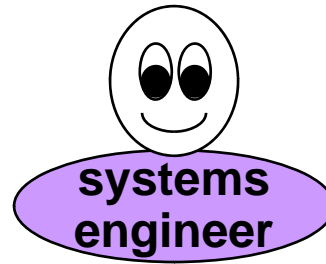
Systems Engineer and Project Execution

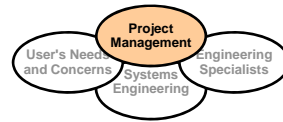
During Project Execution ...

- **PMP and SEMP establish:**
 - Approach (technical, governance, quality)
 - Stakeholders
 - Roles and responsibilities, authority and accountability
 - References to applicable standards, processes
 - (and lots, lots more!)
- The following threads illustrate some "typical" roles and interactions
 - Your reality may differ ... and ...
 - ... whatever happens should be consistent with **PMP and SEMP** and all other plans

Project Execution: Key Responsibility

- **Deliver a product that satisfies the technical requirements and customer requirements**
- **Ensure achievement of appropriate quality (acceptance) criteria**
- **Ensure integrity and consistency of engineering / technical artefacts**



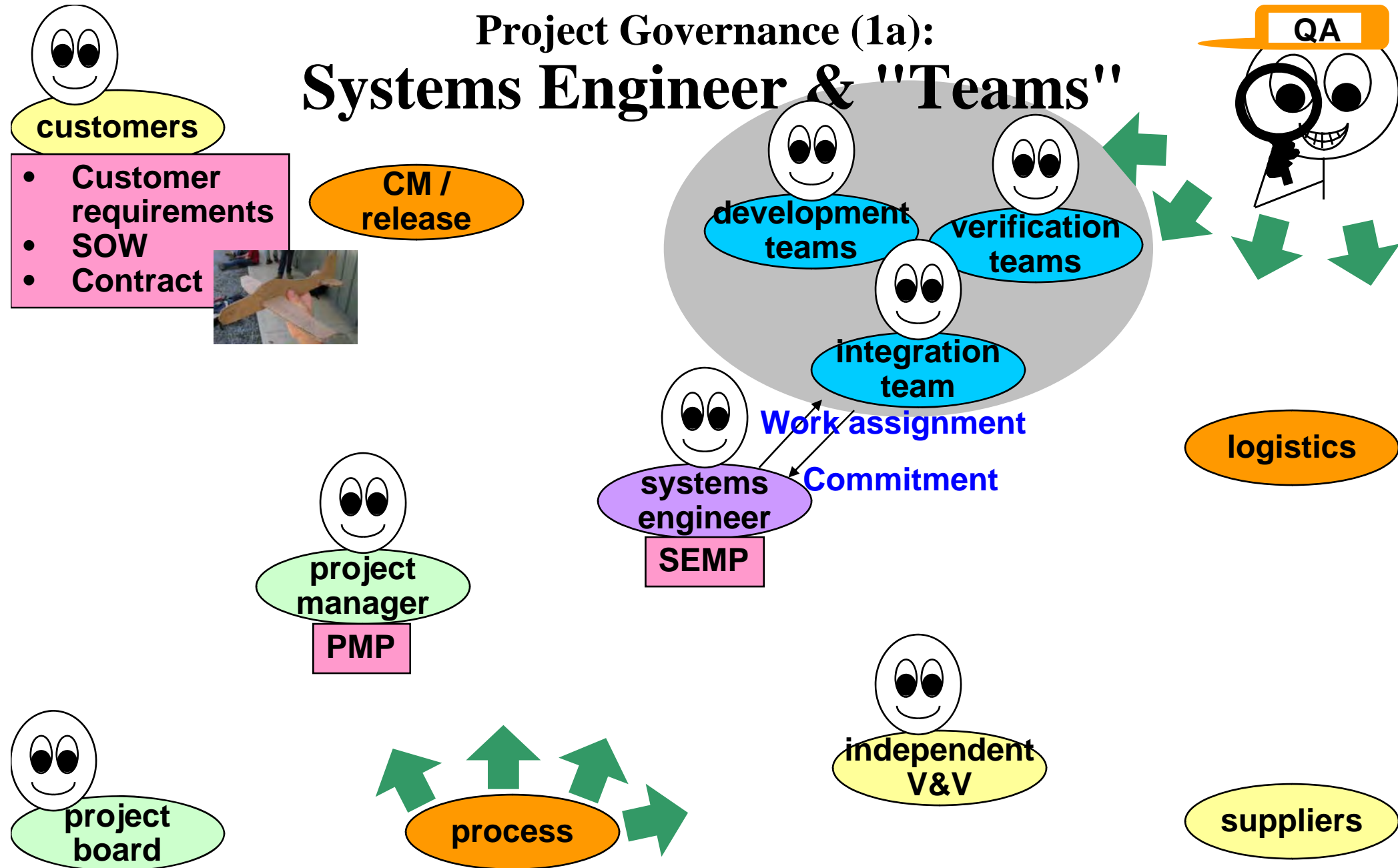


Systems Engineer and Project Execution:

Thread: Project Governance

This describes the "form" of the interaction

Project Governance (1a): Systems Engineer & "Teams"



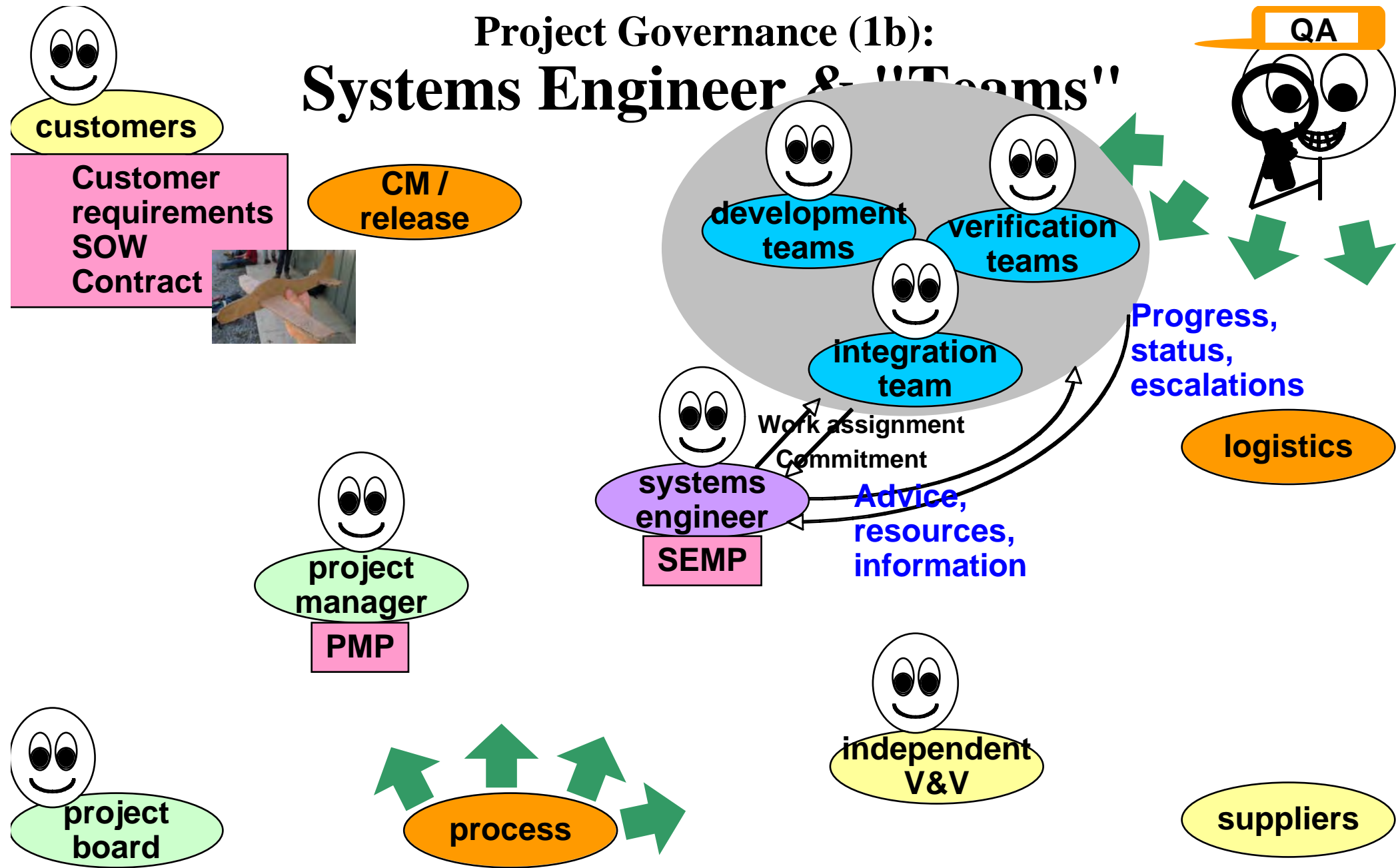
Project Governance (1a): Systems Engineer & "Teams": Notes (1)

- **Work assignment ("work package," "task order") =**
 - **Cost centre (charge number)**
 - * Legal entity authorising work
 - **Outcomes**
 - * I.e., things that are "measurable" and "demonstrable"
 - * Deliverables - external, internal; tangible; functionality; components
 - * Quality objectives
 - **Resources**
 - * Including: schedule, effort, budget, staffing, facilities, tools, equipment, etc
 - **Other**
 - * ARCs, dependencies, predecessor products, training
 - **"Where these outcomes fit into the big picture"**

Project Governance (1a): Systems Engineer & "Teams": Notes (2)

- **Commitment =**
 - **Agreement to perform the work assignment within the designated constraints**
 - **"Pact, freely assumed, visible, expected to be kept by all parties, within the context known at the time, to be reviewed regularly and re-negotiated if the context changes significantly"**
 - * **Often involves negotiation**

Project Governance (1b): Systems Engineer & "Teams"



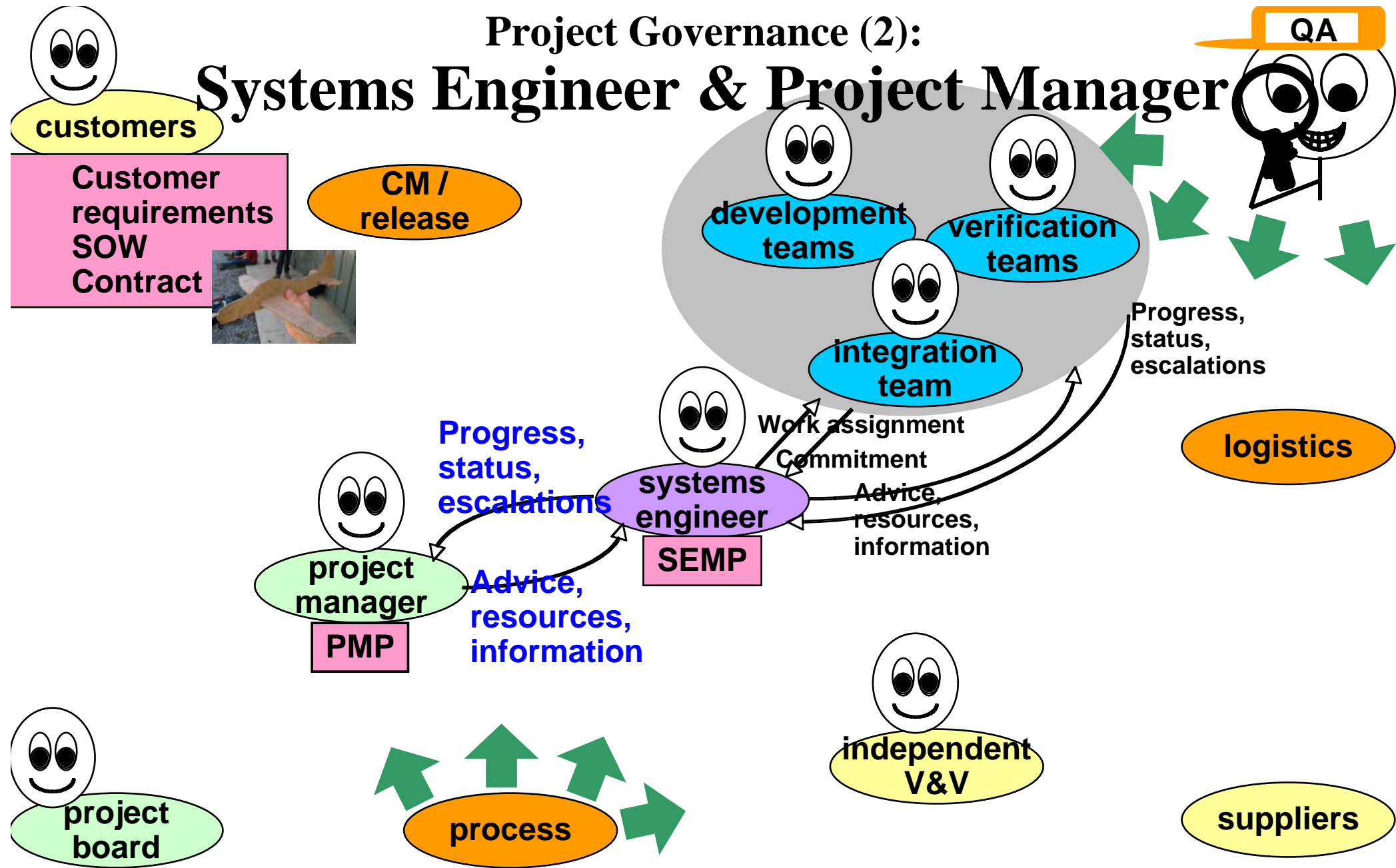
Project Governance (1b): Systems Engineer & "Teams": Notes (1)

- **Progress, status, escalations =**
 - **Progress**
 - * Against work assignments: technical, resources (plans), deliverables, quality objectives
 - **Plans**
 - * For next period (technical, resources, deliverables, quality objectives)
 - **Assumptions, Risks, Constraints (ARCs)**
 - * So no surprises
 - * Risk management approaches on-going, planned
 - **Problems**
 - * So no surprises
 - * Remedial action in-place, progress against it to stay in control
 - **Escalations**
 - * Requests for additional assistance

Project Governance (1b): Systems Engineer & "Teams": Notes (2)

- **Advice, resources, information =**
 - **Advice**
 - * E.g., in response to escalations
 - **Approval**
 - * As requested
 - **Affirmation**
 - * Achievements against work assignments: progress, plans, ARCs, and approach to managing them, problems and remedial actions
 - **Resources**
 - * E.g., in response to escalations
 - **Relevant information from other stakeholders**
 - * E.g., Project Manager, Project Board, Customer
 - * E.g., other Teams, Independent V&V, Suppliers, if separate reporting

Project Governance (2): Systems Engineer & Project Manager



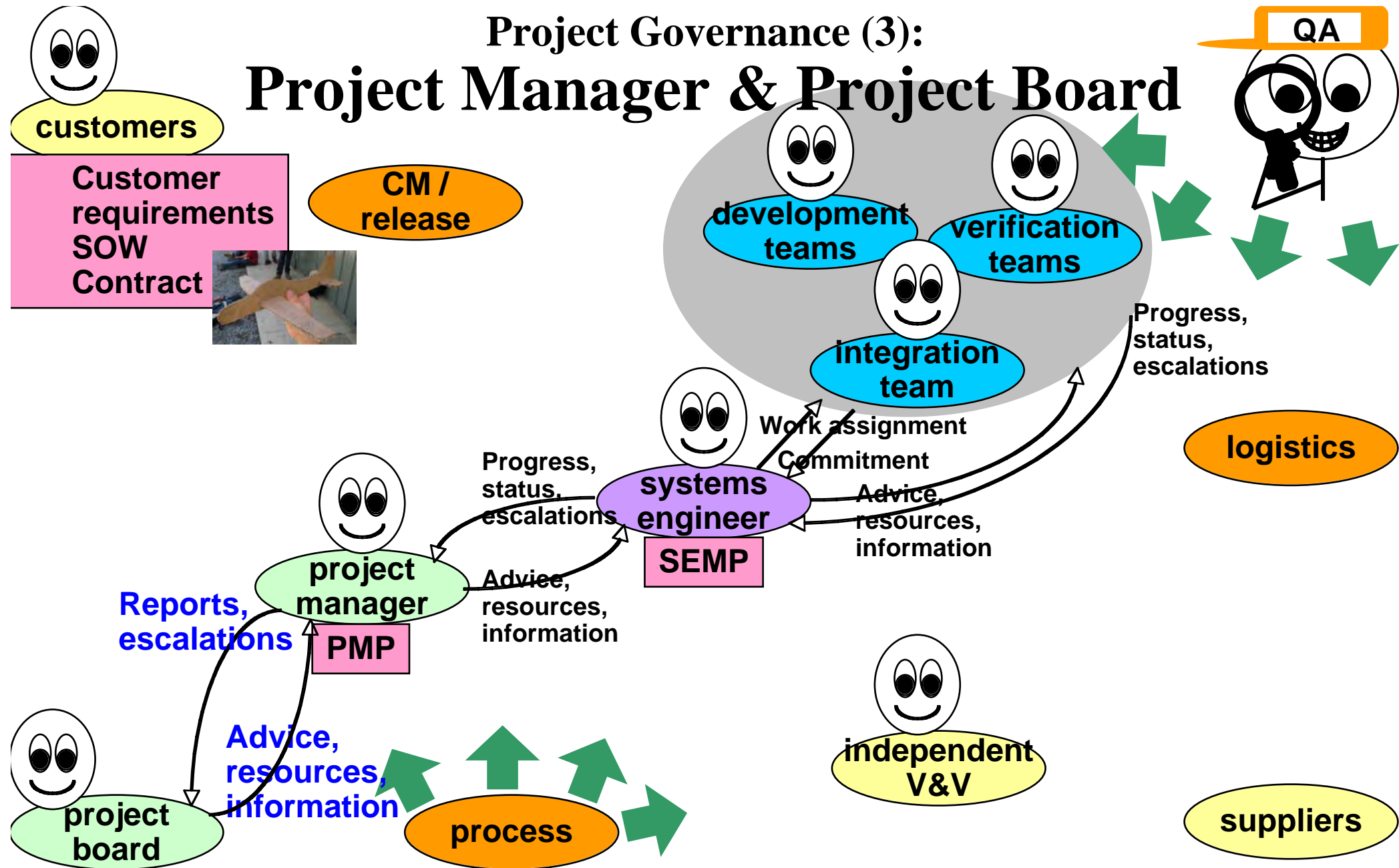
Project Governance (2): Systems Engineer and Project Manager: Notes (1)

- **Progress, status, escalations =**
 - **Progress**
 - * Against technical, resources (plans), deliverables, quality objectives
 - **Plans**
 - * For next period (technical, resources, deliverables, quality objectives)
 - **Assumptions, Risks, Constraints (ARCs)**
 - * So no surprises
 - * Risk management approaches on-going, planned
 - **Problems**
 - * So no surprises
 - * Remedial action in-place, progress against it to stay in control
 - **Escalations**
 - * Requests for additional assistance

Project Governance (2): Systems Engineer and Project Manager: Notes (2)

- **Advice, resources, information =**
 - **Advice**
 - * E.g., in response to escalations
 - **Approval**
 - * As requested
 - **Affirmation**
 - * Progress, plans, ARCs, and approach to managing them, problems and remedial actions
 - **Resources**
 - * E.g., in response to escalations
 - **Relevant information from other stakeholders**
 - * E.g., Project Board, Customer
 - * E.g., Independent V&V, Suppliers, if separate reporting

Project Governance (3): Project Manager & Project Board



Project Governance (3): Project Manager & Project Board: Notes (1)

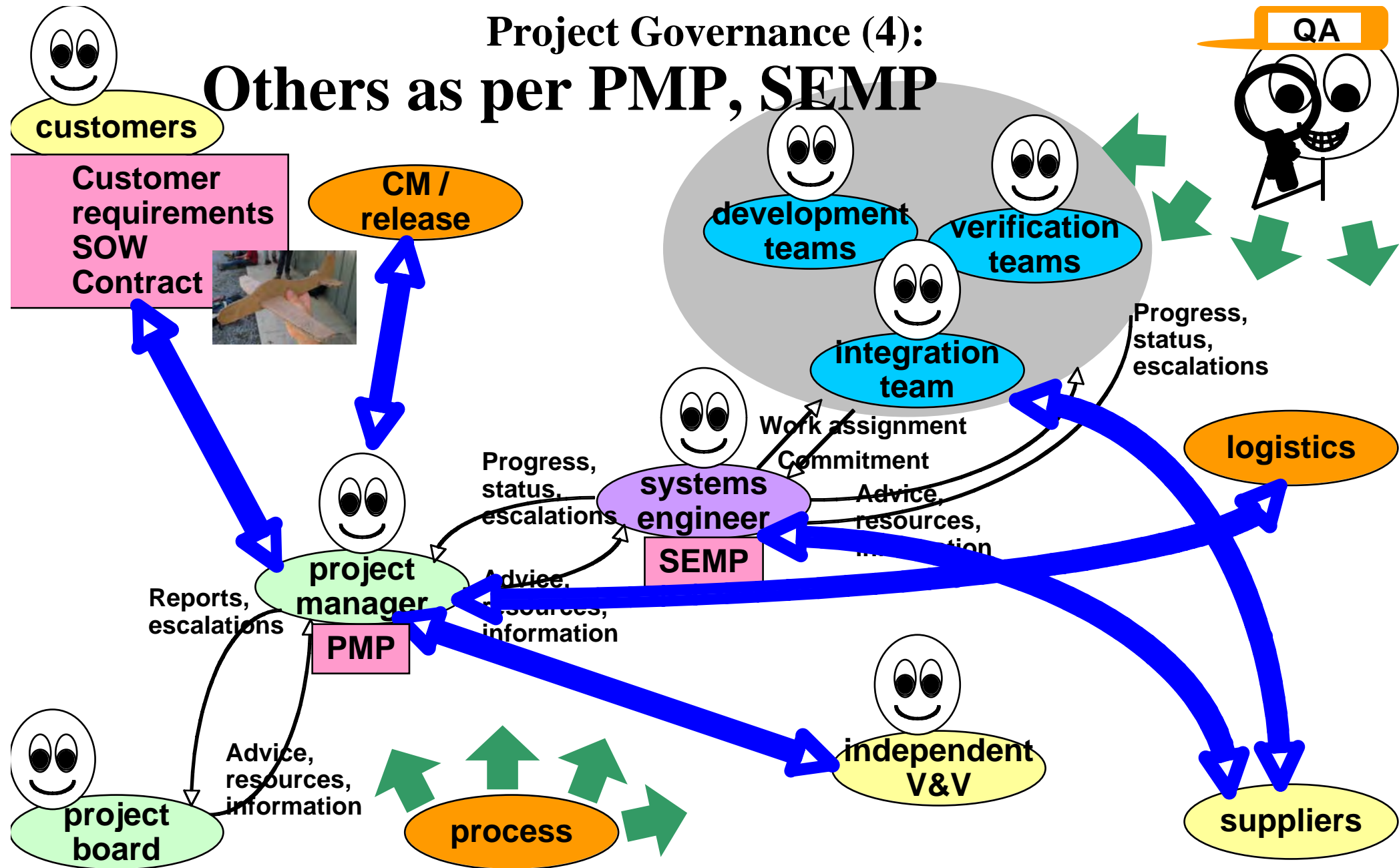
- **Progress, status, escalations =**
 - **Reports**
 - * Against technical, resources (plans), deliverables, quality objectives
 - * ARCs that may eventuate and require escalation
 - * Problems that may require assistance
 - **Escalations**
 - * Requests for additional assistance
 - * In response to progress and plans (e.g., if insufficient achievements, insufficient / in appropriate resources, potential missed milestones for deliverables, insufficient progress against or non-achievement of quality objectives)
 - * To manage problems

Project Governance (3): Project Manager & Project Board:

Notes (2)

- **Advice, resources, information =**
 - **Advice**
 - * E.g., in response to escalations
 - **Approval**
 - * As requested
 - **Affirmation**
 - * As appropriate, to information in Reports
 - **Resources**
 - * E.g., in response to escalations
 - **Relevant information from other stakeholders**
 - * E.g., other corporate stakeholders

Project Governance (4): Others as per PMP, SEMP

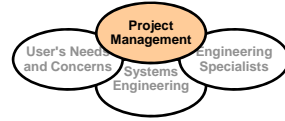


Project Governance (4): Others as per PMP, SEMP: Notes (1)

- **Process**
 - **Enables effective governance collaboratively**
 - * **Processes, procedures, standards, guidelines, checklists, forms, templates**
 - * **Training, coaching, mentoring**
- **Quality Assurance**
 - **Evaluates effective governance is done collaboratively**
 - * **Measurement - objectively**
 - * **Internal Quality Audits (IQAs) - against agreed-upon processes / etc ...**

Project Governance (4): Others as per PMP, SEMP: Notes (2)

- **The previous are just examples ...**
 - **There is no single right-or-wrong way to organise governance-related communication among stakeholders**
- **The PMP and SEMP describe each project's choices**
- **Systems Engineer focuses on communication about:**
 - **Technical (e.g., functionality, quality)**
- **... and supports:**
 - **Management (e.g., schedule, budget)**
- **Systems Engineer is a negotiator and integrator**

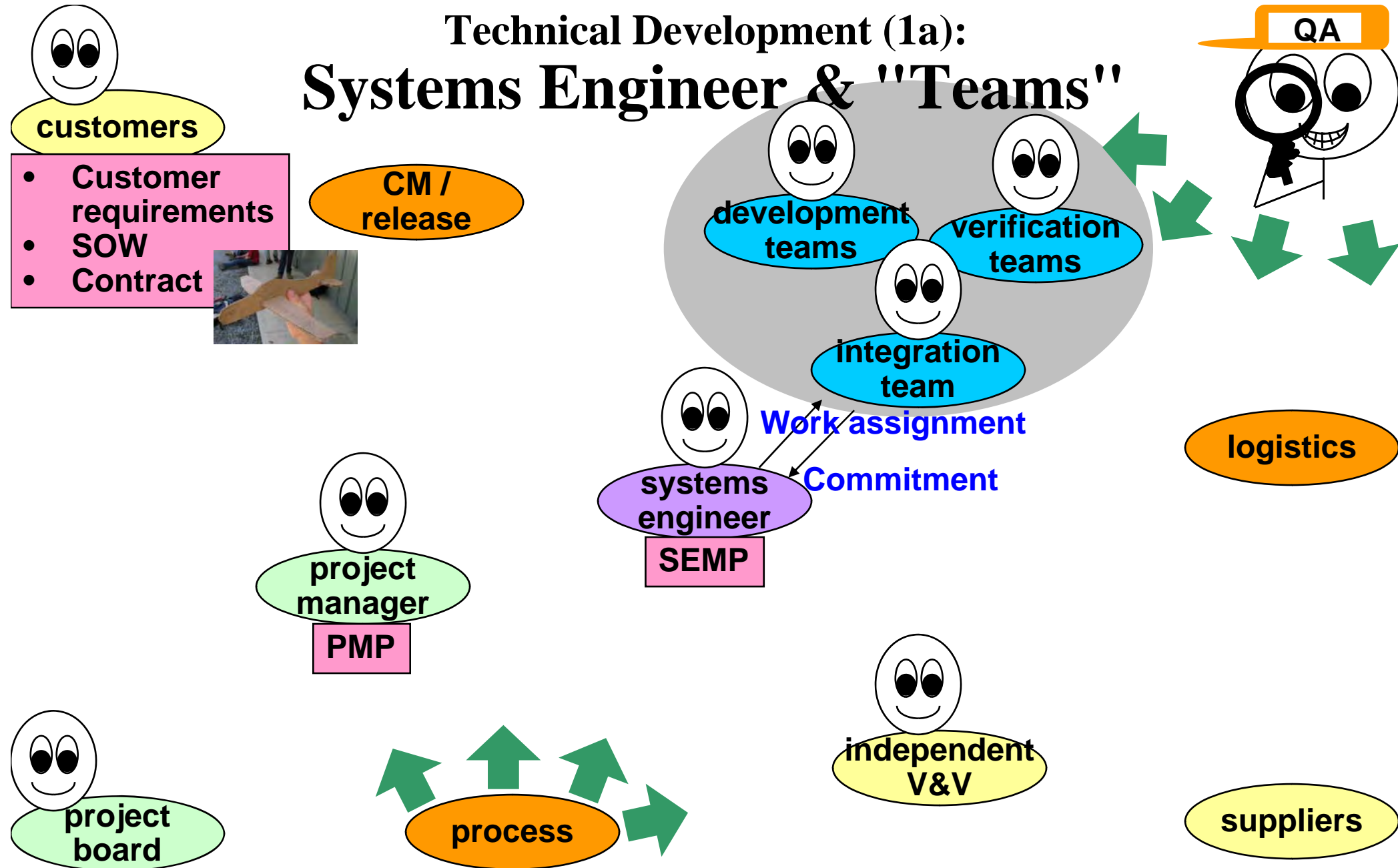


Systems Engineer and Project Execution:

Thread: Technical Development

This describes the "content" and "substance" of the interaction

Technical Development (1a): Systems Engineer & "Teams"



Technical Development (1a): Systems Engineer & "Teams":

Notes (1): **Project Manager Focus**

- **Work assignment ("work package," "task order") =**

- **Cost centre (charge number)**

- * Legal entity authorising work

- **Outcomes**

- * I.e., things that are "measurable" and "demonstrable"
 - * Deliverables - external, internal; tangible; functionality; components
 - * Quality objectives

- **Resources**

- * Including: **schedule, effort, budget, staffing,** facilities, tools, equipment, etc

- **Other**

- * ARCs, dependencies, predecessor products, training

- **"Where these outcomes fit into the big picture"**

Technical Development (1a): Systems Engineer & "Teams":

Notes (2): **Systems Engineer Focus**

- **Work assignment ("work package," "task order") =**
 - **Cost centre (charge number)**
 - * Legal entity authorising work

- **Outcomes**

- * I.e., things that are "measurable" and "demonstrable"
- * Deliverables - external, internal; tangible; functionality; components
- * Quality objectives

- **Resources**

- * Including: schedule, effort, budget, staffing, facilities, tools, equipment, etc

- **Other**

- * ARCs, dependencies, predecessor products, training

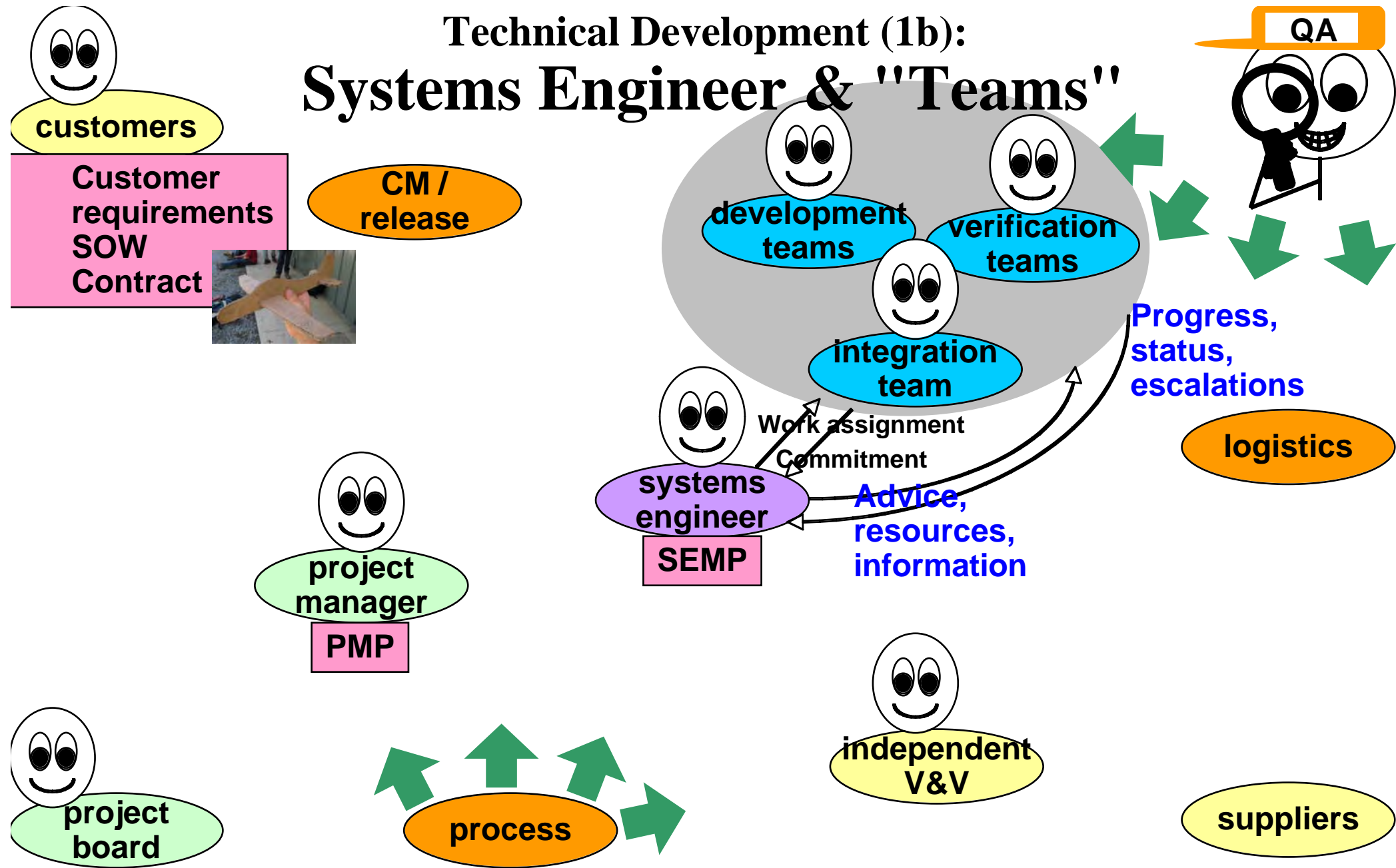
- **"Where these outcomes fit into the big picture"**

Technical Development (1a): Systems Engineer & "Teams": Notes (3)

- **Project Manager owns schedule, budget, "governance"**
 - And provides support on functionality, quality, "technical" in their contributions to achieving schedule / budget objectives

- **Systems Engineer owns functionality, quality, "technical"**
 - And provides support on schedule, budget, "governance" in their impact on achieving functionality, quality objectives

Technical Development (1b): Systems Engineer & "Teams"



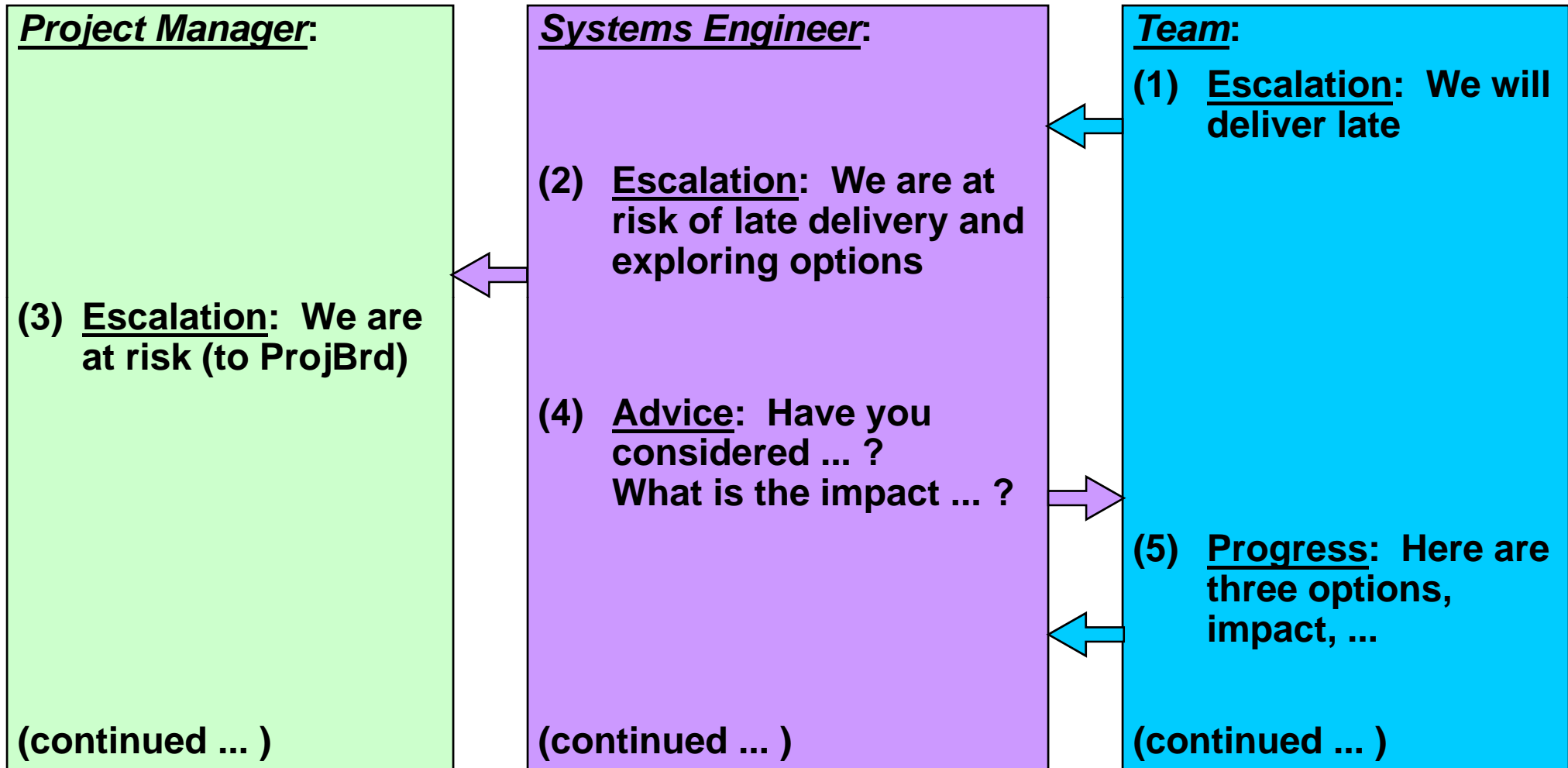
Technical Development (1b): Systems Engineer & "Teams": Notes (1)

- Project Manager owns Progress, Plans, Problems that are purely schedule, budget
- "There is a Risk to this budget because of technology X ... "
- "We're Escalating for more resources due to technology problems ... "

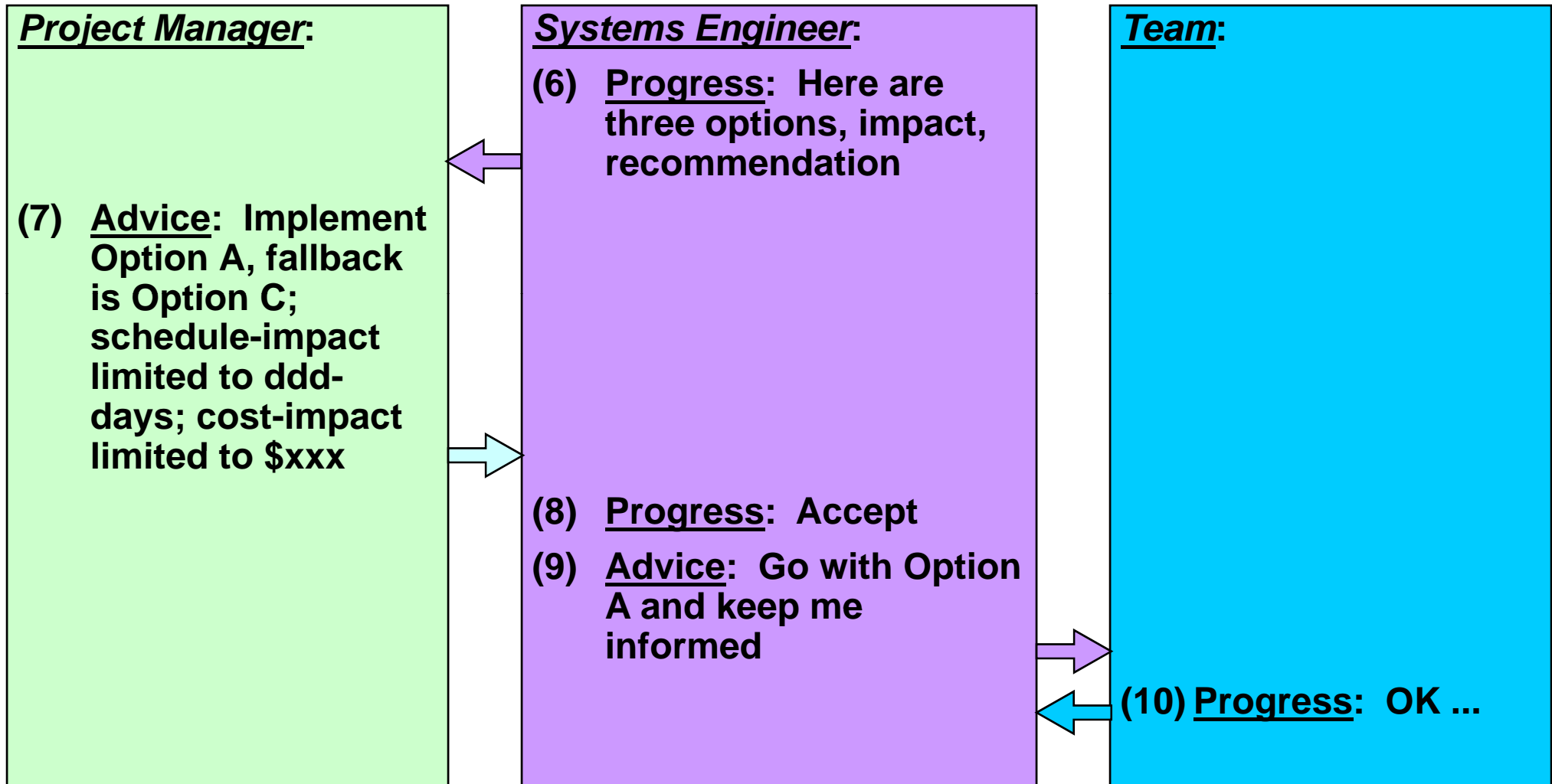
- Systems Engineer owns technical issues related to Progress, Plans, Problems
- "There is a Risk in this technology, with budget impacts ... "
- "We're Escalating because there are issues with this technology ... "

☛ The nature / focus of the discourse is different

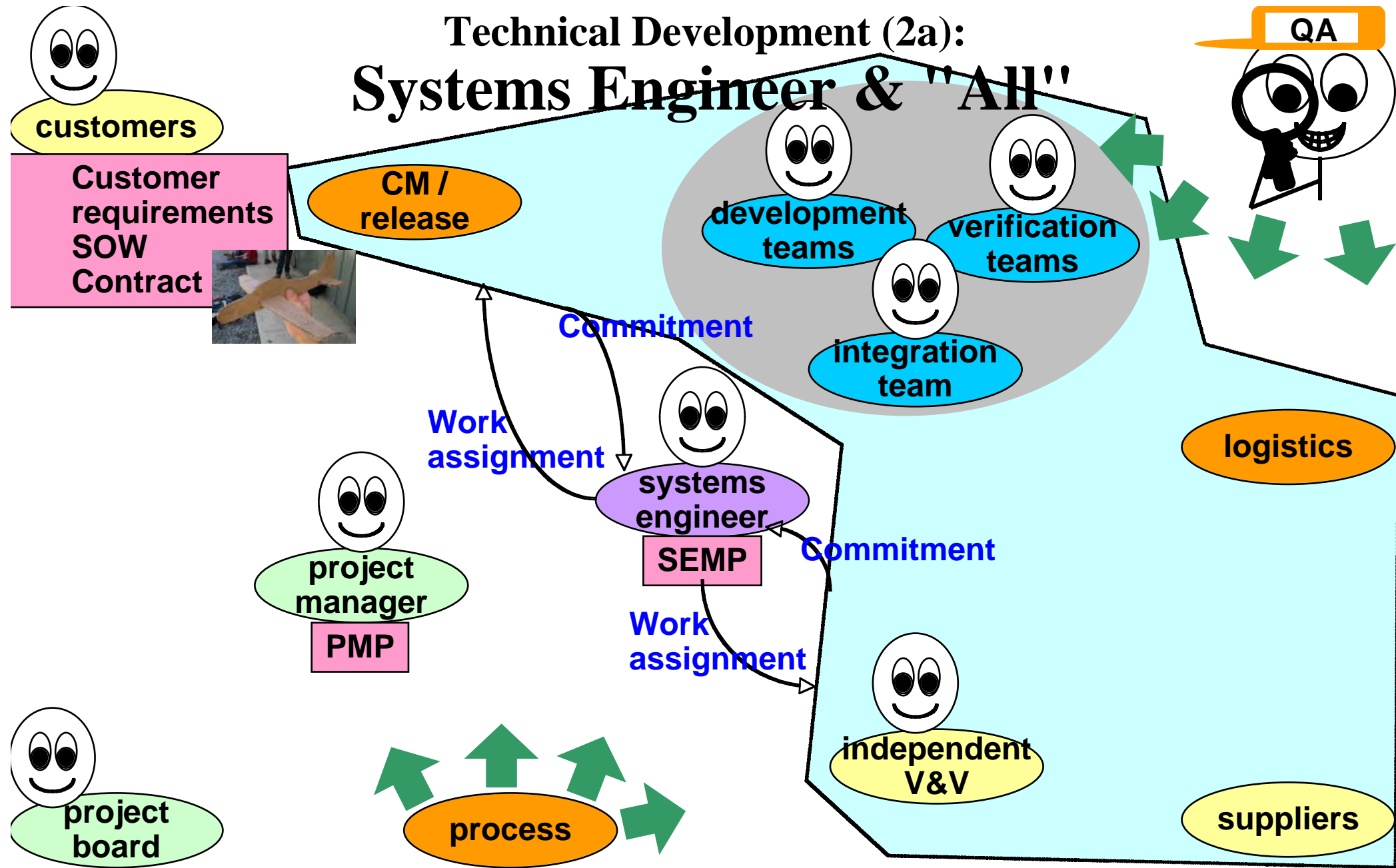
Technical Development (1b): Systems Engineer & "Teams": Notes (2a)



Technical Development (1b): Systems Engineer & "Teams": Notes (2b)



Technical Development (2a): Systems Engineer & "All"



Technical Development (2a): Systems Engineer & "All": Notes (1)

- **Work assignment and Commitment**
 - **Similar as before ... and ...**
 - * If external organisation, may have legally-binding contractual implications enabling / blocking technical accomplishments
 - + Fees / awards / progress payments
E.g., up-front payments to allow tool purchases
 - + Penalties, liabilities
 - + Customised, shared processes
E.g., to ensure technical reviews, test / defect reports are clear and understood by all stakeholders
 - + (... continued next slide ...)

Technical Development (2a): Systems Engineer & "All": Notes (2)

- **Work assignment and Commitment**
 - **Similar as before ... and ...**
 - * If external organisation, may have legally-binding contractual implications enabling / blocking technical accomplishments
 - + (... continued from previous slide ...)
 - + Proprietary tools / communication
 - E.g., proprietary tools used for development may be required for verification / maintenance
 - + Specialised needs (e.g., if geographically distributed team)
 - E.g., transportation, logistics, security, networking across sites, development / support tool licensing
 - + Acceptance criteria

Technical Development (2a): Systems Engineer & "All": Notes (3)

- **Systems Engineer plays a key negotiation and integration role among all development-related stakeholders**
 - **Case study: Logistics may need some additional wiring to the engine for maintenance measurements**
⇒ Requirements on engine supplier
 - **Case study: Supplier may produce cockpit glass with specialised fasteners**
⇒ Requirements on cockpit producer (integrator)
 - **Case study: Software team developing flight control software needs to interface with flight data recorder**
⇒ Requirements on software team and flight data recorder team

Technical Development (2a): Systems Engineer & "All": Notes (3)

- **Key technical artefacts:**
 - Scope definition
 - Systems requirements specification
 - Systems design specification
 - * Including architecture
 - Interface control document
 - Validation approach
 - Verification approach
 - Integration approach
 - Other (e.g., trade studies, build / buy, alternatives, ...)
 - Products / components to deliver
 - Traceability, traceability, traceability ...

Technical Development (2b): Systems Engineer & "All": Notes (1)

- There is a constant, structured, timely, clear information flow among all stakeholders:
 - Systems Engineer designs and allocates work assignments
 - "All" acknowledge with commitment
 - * With changes, caveats as appropriate
 - "All" perform work
 - "All" provide progress, status, escalations of work
 - Systems Engineer evaluates progress, status, escalations and reports to Project Manager
 - Systems Engineer responds with advice, resources, information

Technical Development (2b): Systems Engineer & "All": Notes (2)

- **Work assignments focus on implementing:**

- | | |
|---|---|
| <ul style="list-style-type: none">– Scope definition– Systems requirements specification– Systems design specification<ul style="list-style-type: none">* Including architecture– Interface control document | <ul style="list-style-type: none">– Validation approach– Verification approach– Integration approach– Other (etc ...)– Products / components to deliver– Traceability, traceability, traceability ... |
|---|---|

**Key technical
artefacts**

- **Commitments are made to deliver:**

- **Key technical artefacts** within plans and constraints

- **Progress, status are reported against:**

- **Key technical artefacts**, plans, ARCs, etc

- **Escalation (technical) occurs when delivering:**

- **Key technical artefacts**

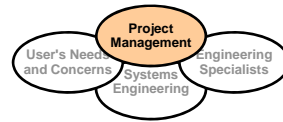
... requires anything beyond team's ability or resources

- **Advice, resources, information are provided about and to achieve:**

- **Key technical artefacts**

Technical Development (2b): Systems Engineer & "All": Notes (3)

- **Once again we see that the Systems Engineer is "the person in the middle" - a negotiator and integrator**
 - **Technical**
 - **Management**



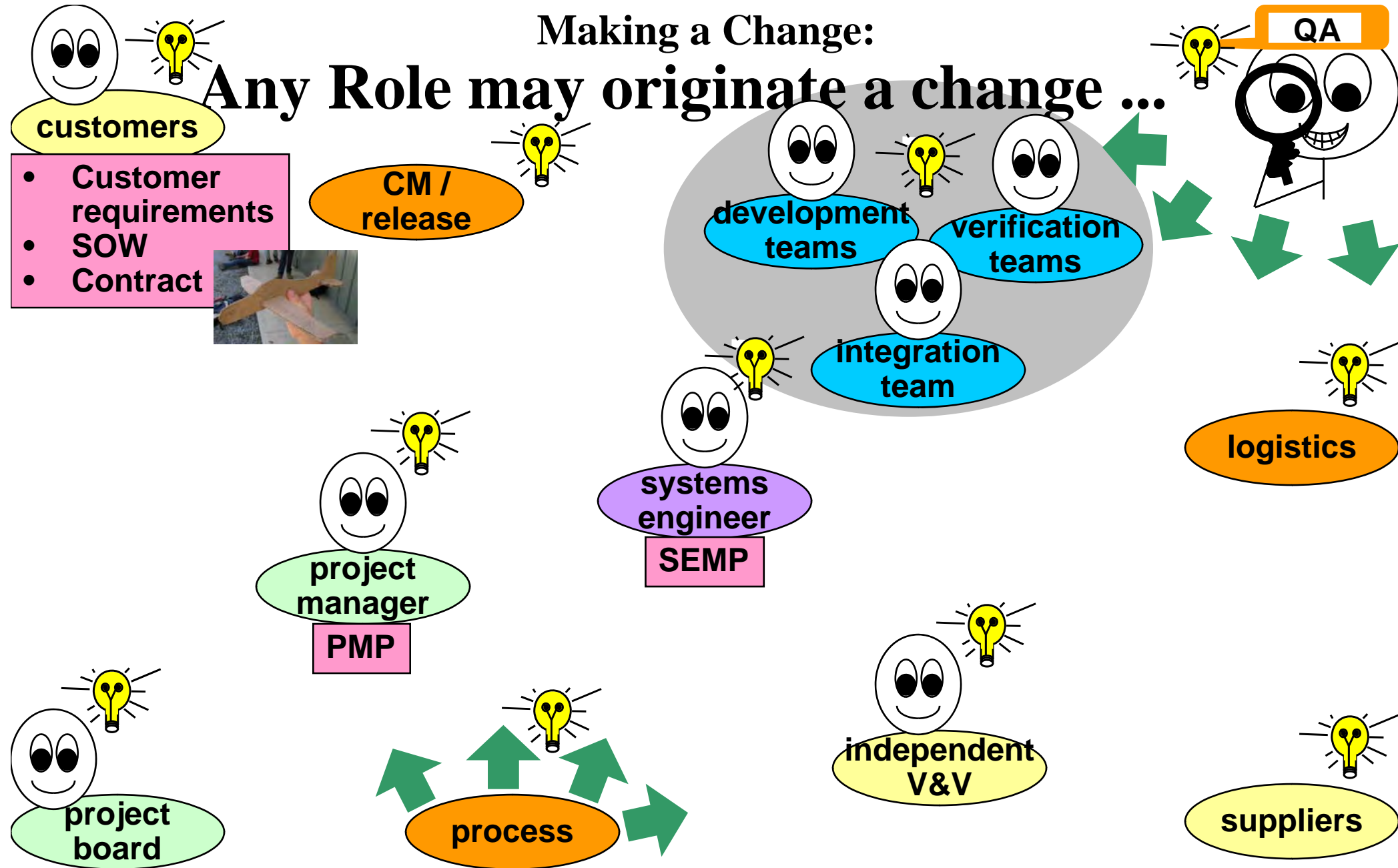
Systems Engineer and Project Execution:

Thread: Making a Change

This describes the "content" and "substance" of the interaction

Making a Change:

Any Role may originate a change ...



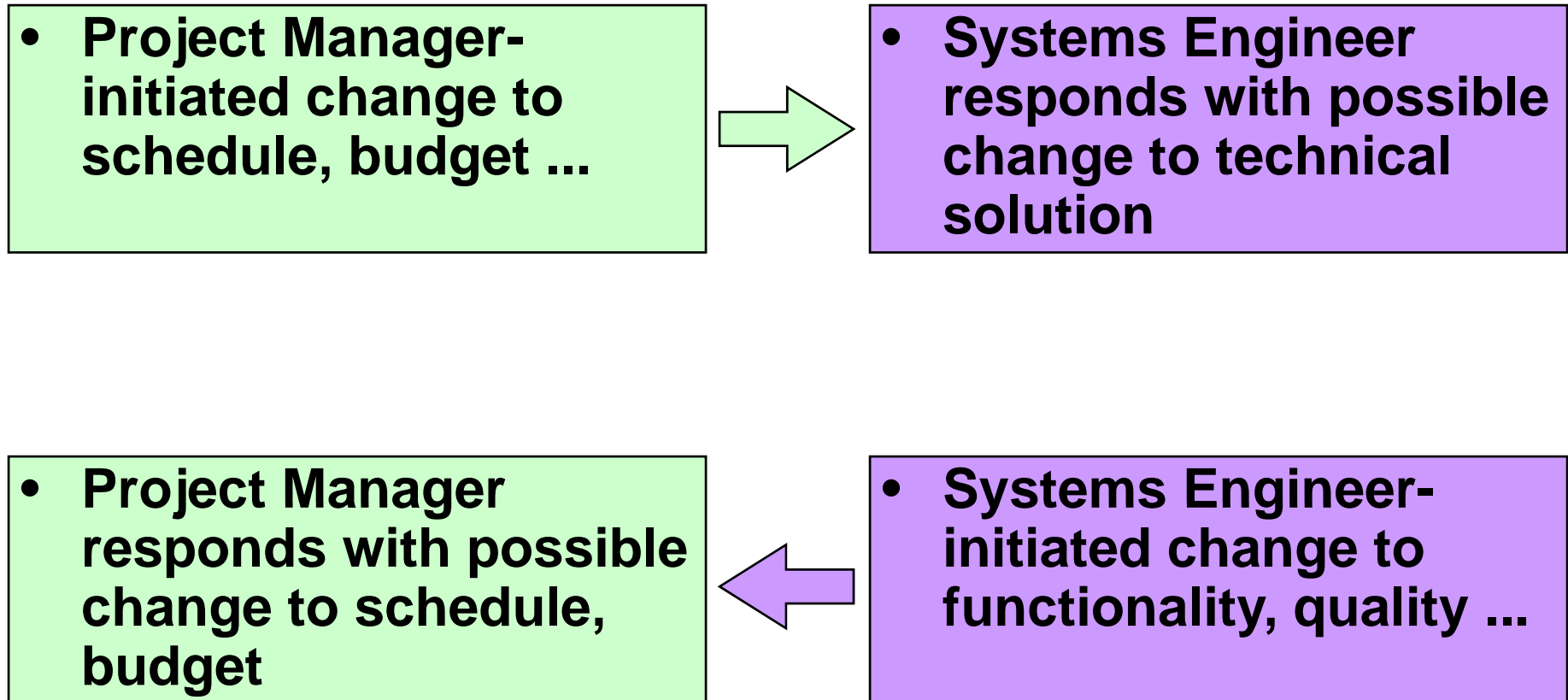
Making a Change: Any Role may originate a change:

Notes (1)

- **Technical**
- **Managerial**
- **Not achieving quality objectives**
- **Not achieving performance / productivity goals**
- **Exceeding plans**
- **Not achieving plans**
- **Market / mission shift**
- **Improvement, opportunity, corrective action ...**
- **Etc etc etc ...**

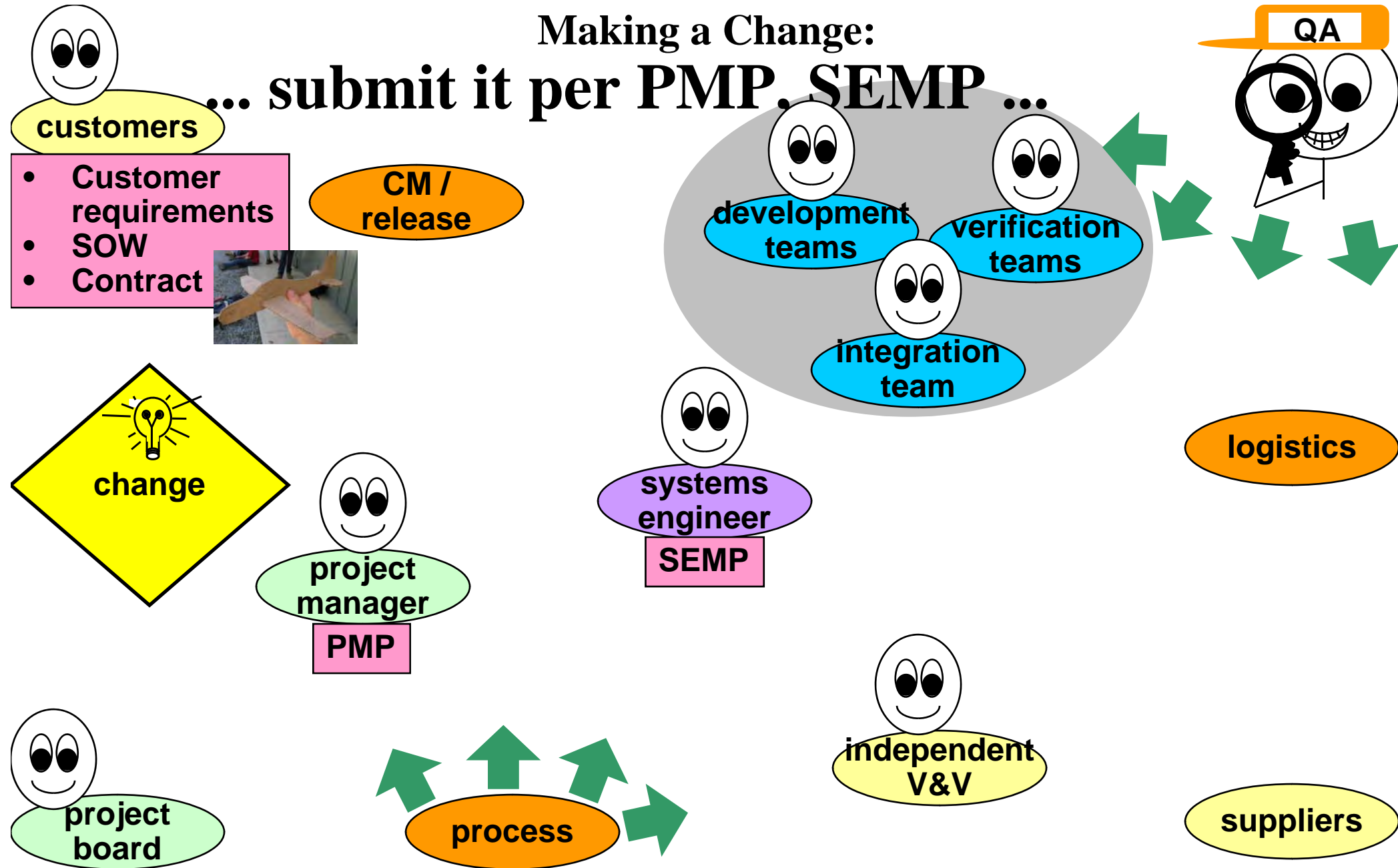
Making a Change: Any Role may originate a change:

Notes (2)



Making a Change:

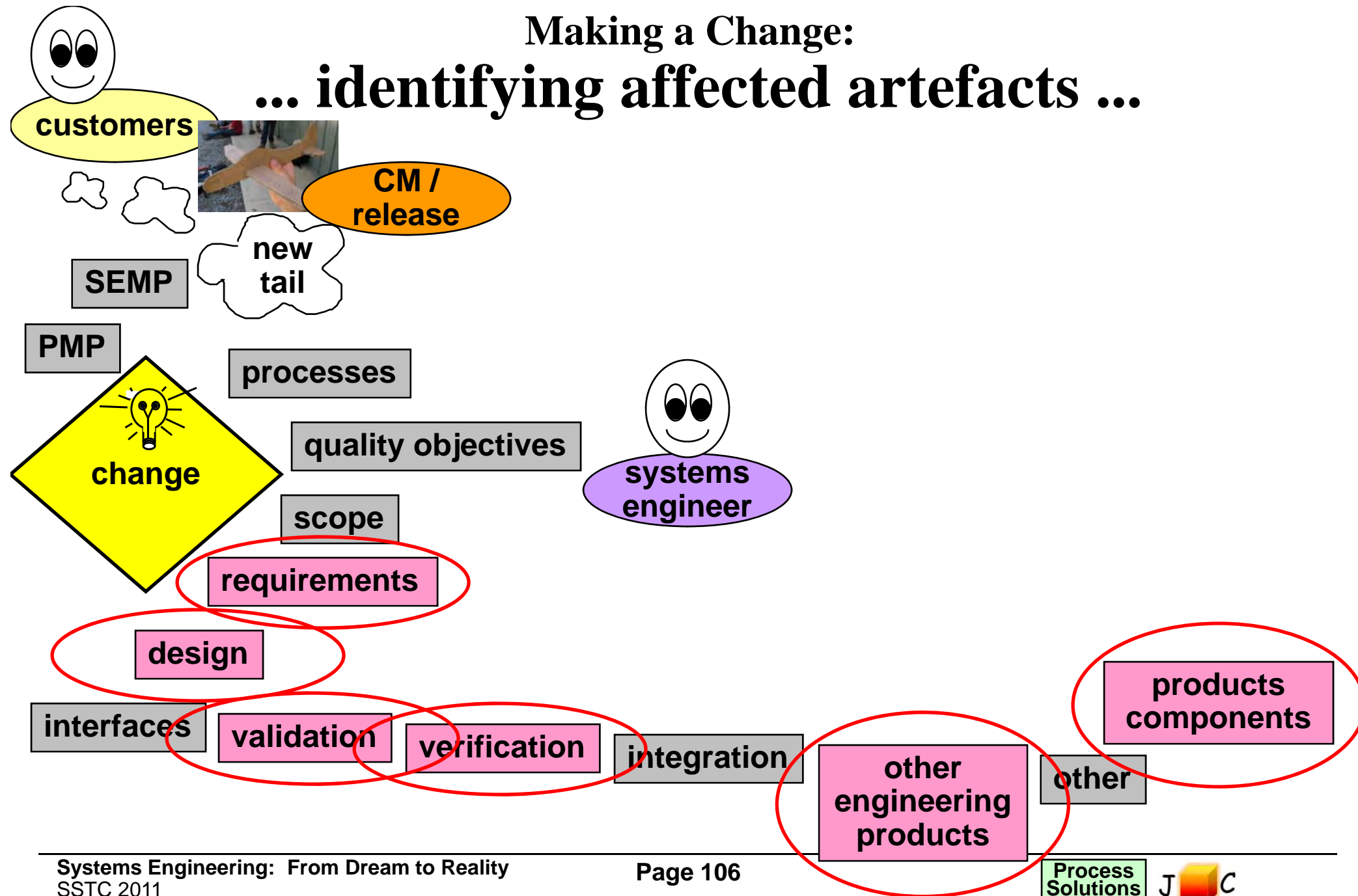
... submit it per PMP, SEMP ...



Making a Change: ... submit it per PMP, SEMP ... : Notes

- **For this example, consider our case study, where Customer requires a new tail configuration**
 - **... and I will make some simplifying assumptions**
 - * **(Perhaps not-quite-real-world!)**

Making a Change: ... identifying affected artefacts ...



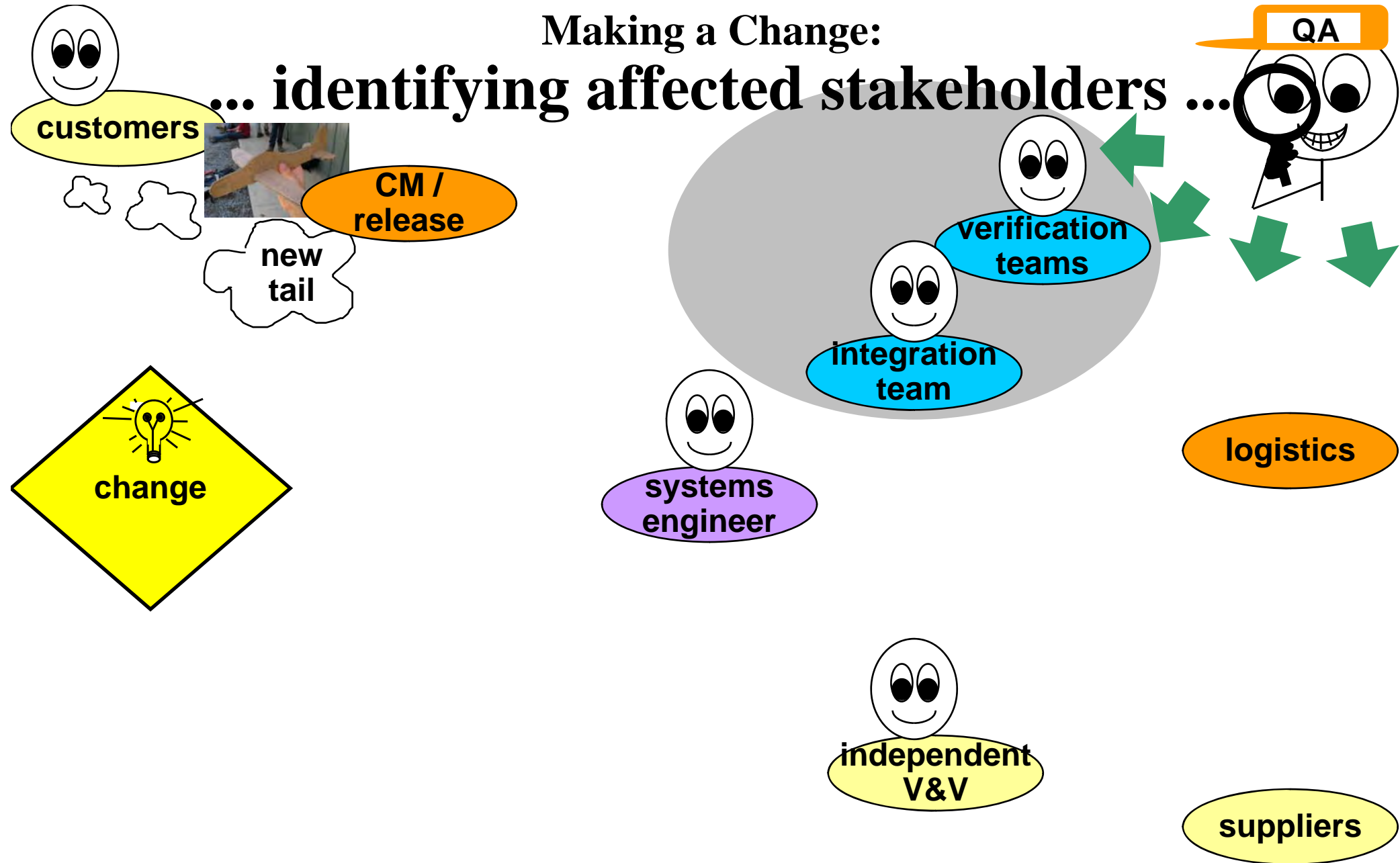
Making a Change: Identifying affected artefacts ... :

Notes

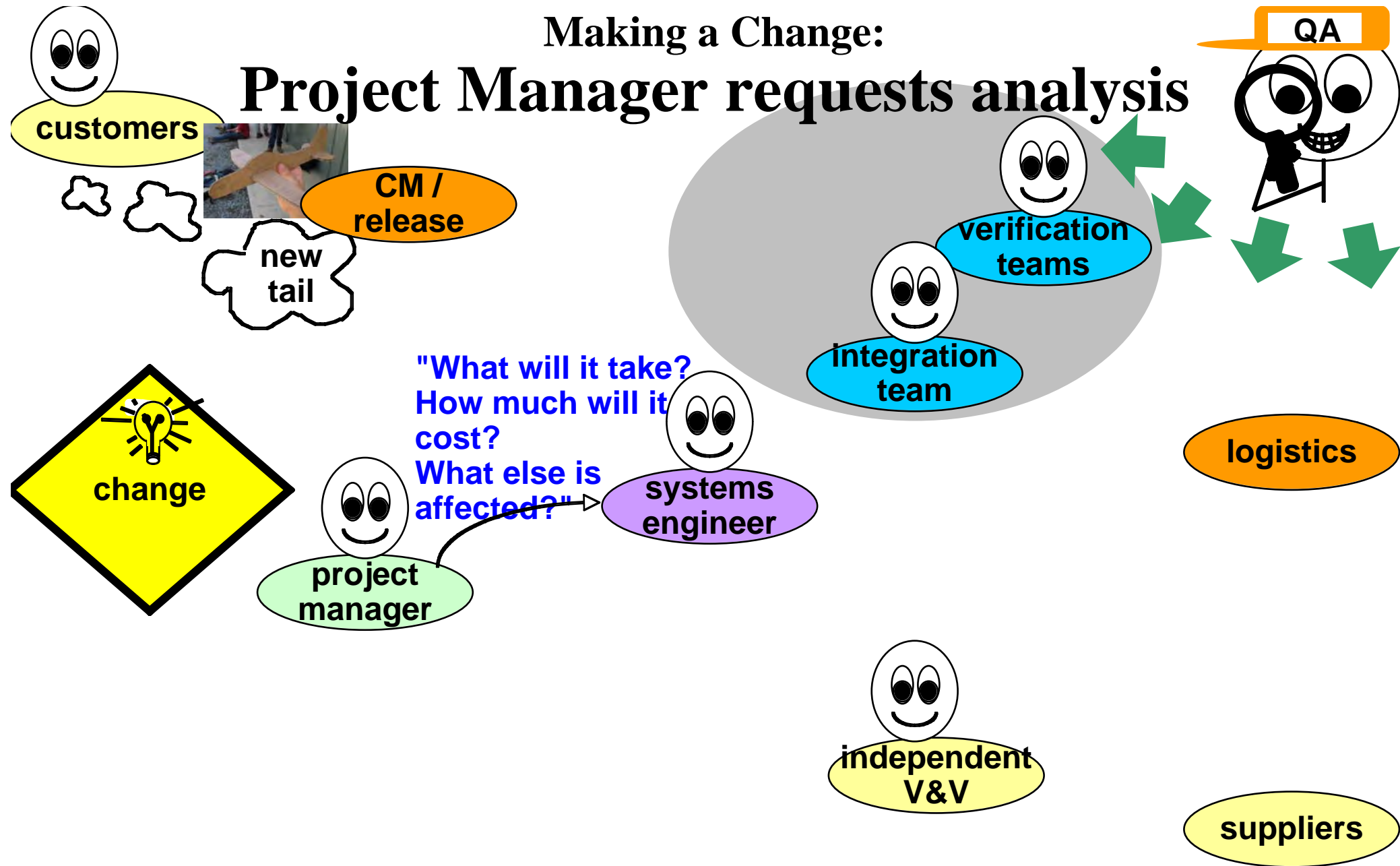
- **Traceability, traceability, traceability !!!**
 - **Scope:** Paragraph 1.13 ...
 - **Requirements:** Sections 3.4, 12.7, 13.6 ...
 - **Design:** Volume 3, Chapter 7
Volume 5, Chapter 2 - 4 ...
 - **Components:** Tail
Fuselage
Flight control software ...
 - **Other:** Test equipment ABC
Test software XYZ ...

Making a Change:

... identifying affected stakeholders ...



Making a Change: Project Manager requests analysis

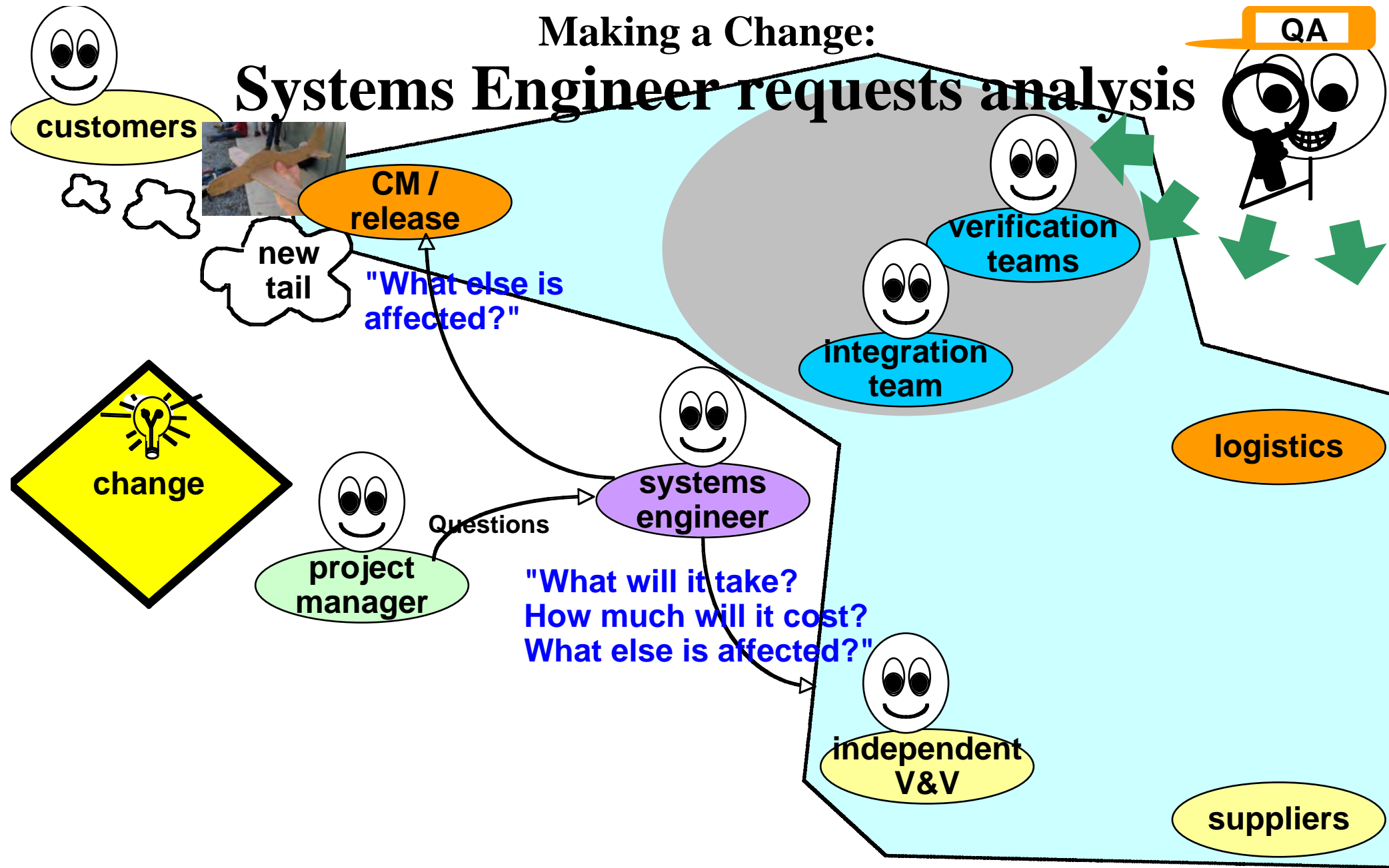


Making a Change: Project Manager requests analysis:

Notes

- **Project Manager needs to understand "governance" impacts:**
 - **Schedule**
 - **Budget**
- **For example:**
 - **What are the issues?**
 - **What is the impact on: schedule? budget?**
 - **What alternatives are there?**
 - **What risks / costs / benefits - to schedule and budget - for each?**

Making a Change: Systems Engineer requests analysis



Making a Change: Systems Engineer requests analysis: Notes (1)

- **Systems Engineer needs to understand "technical" impacts:**
 - **Functionality**
 - **Quality**
- **For example:**
 - **What are the issues?**
 - **What is the impact on: existing components? architecture? existing artefacts? down-stream activities / products (e.g., verification, validation)?**
 - **What alternatives are there?**
 - **What risks / costs / benefits are introduced by delivering this alternative functionality / quality to achieve the required outcome?**

Making a Change: Systems Engineer requests analysis:

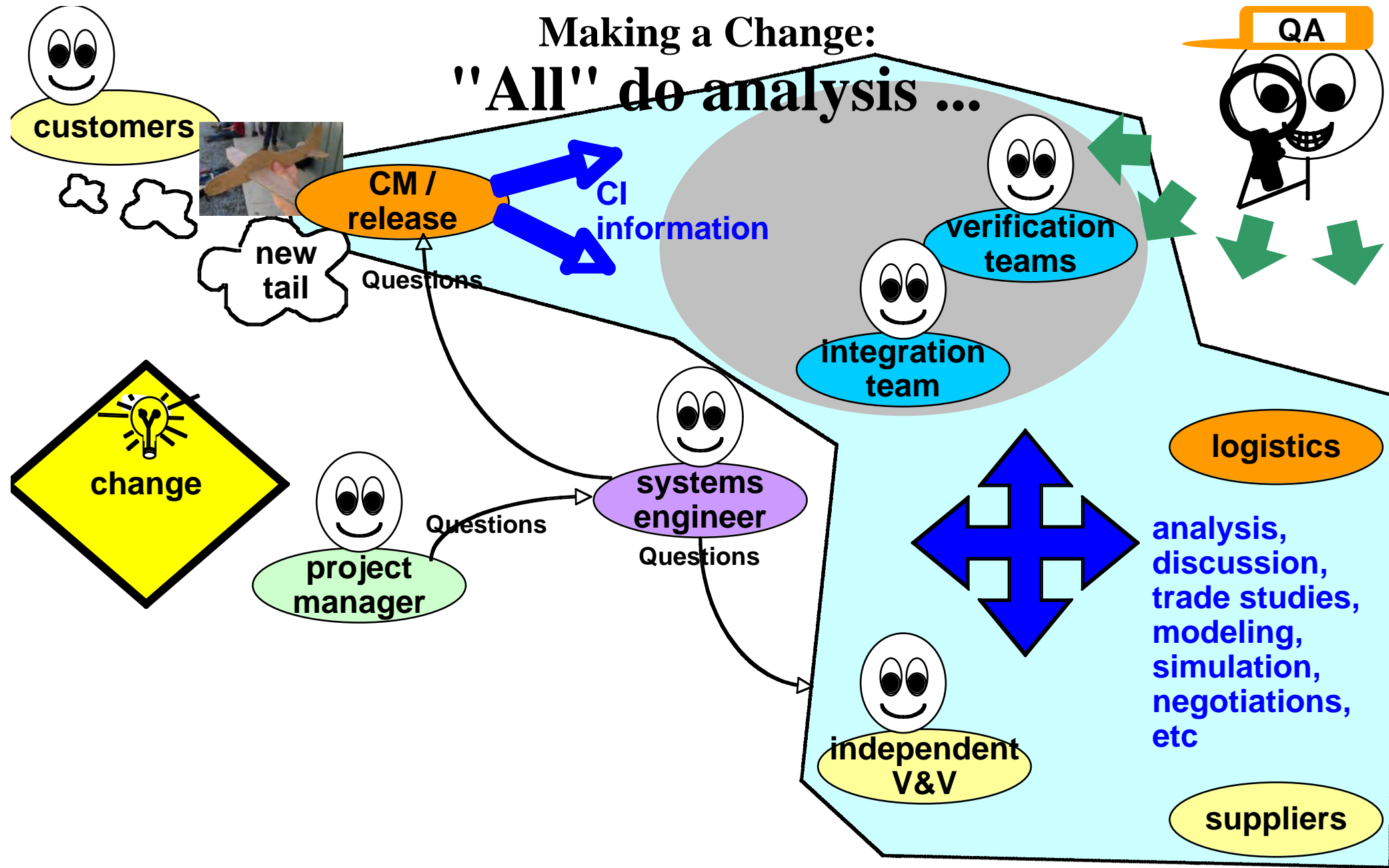
Notes (2)

- **Project Manager needs to understand "governance" impacts:**
 - Schedule
 - Budget
- **For example:**
 - What are the issues?
 - What is the impact on: schedule? budget?
 - What alternatives are there?
 - What risks / costs / benefits - to schedule and budget - for each?

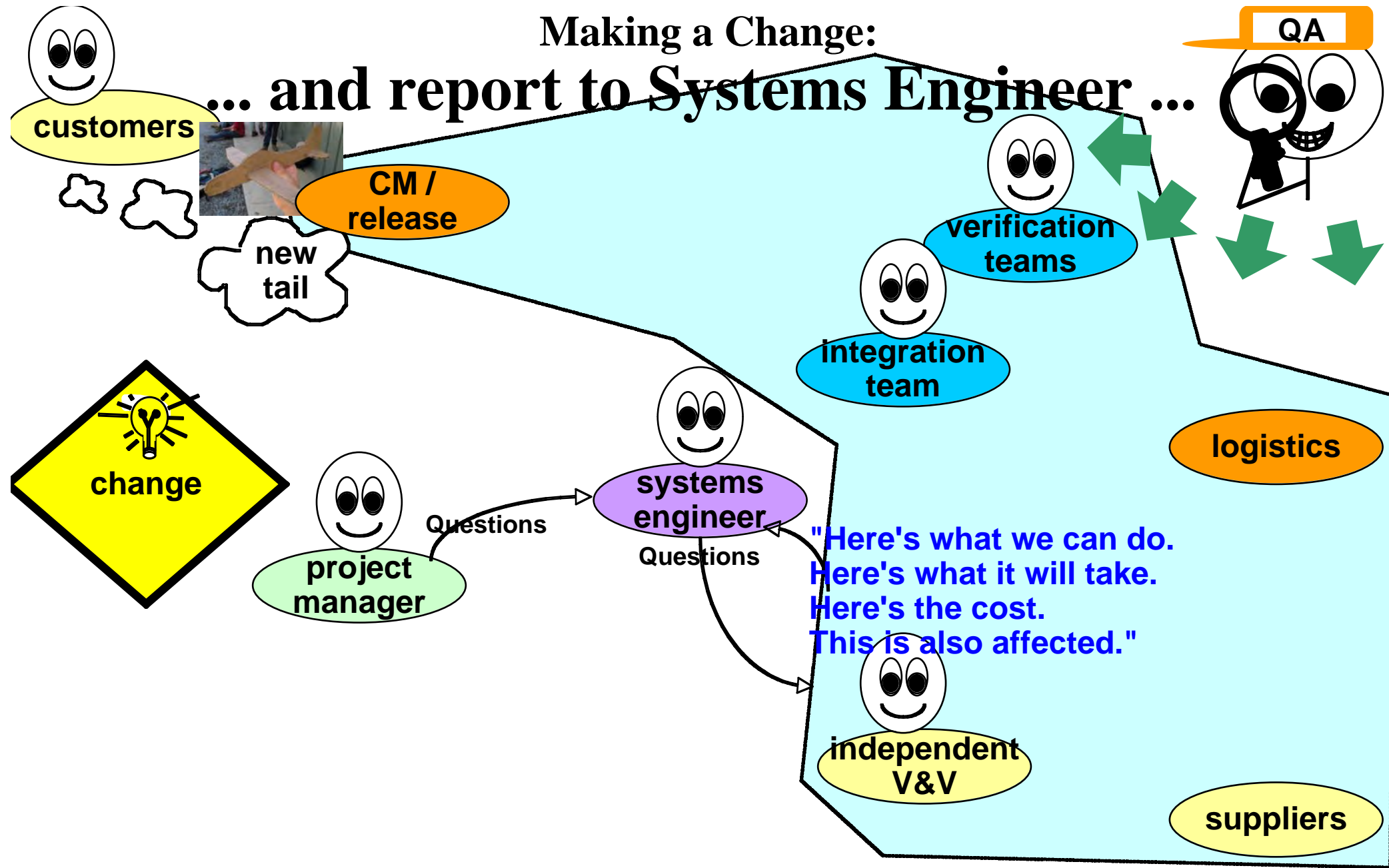
- **Systems Engineer needs to understand "technical" impacts:**
 - Functionality
 - Quality
- **For example:**
 - What are the issues?
 - What is the impact on: existing components? architecture? existing artefacts? down-stream activities / products (e.g., verification, validation)?
 - What alternatives are there?
 - What risks / costs / benefits - to functionality and quality - for each?

➡ **Systems Engineer "puts meat on the bones" for Project Manager to take to Project Board and Customer**

Making a Change: "All" do analysis ...

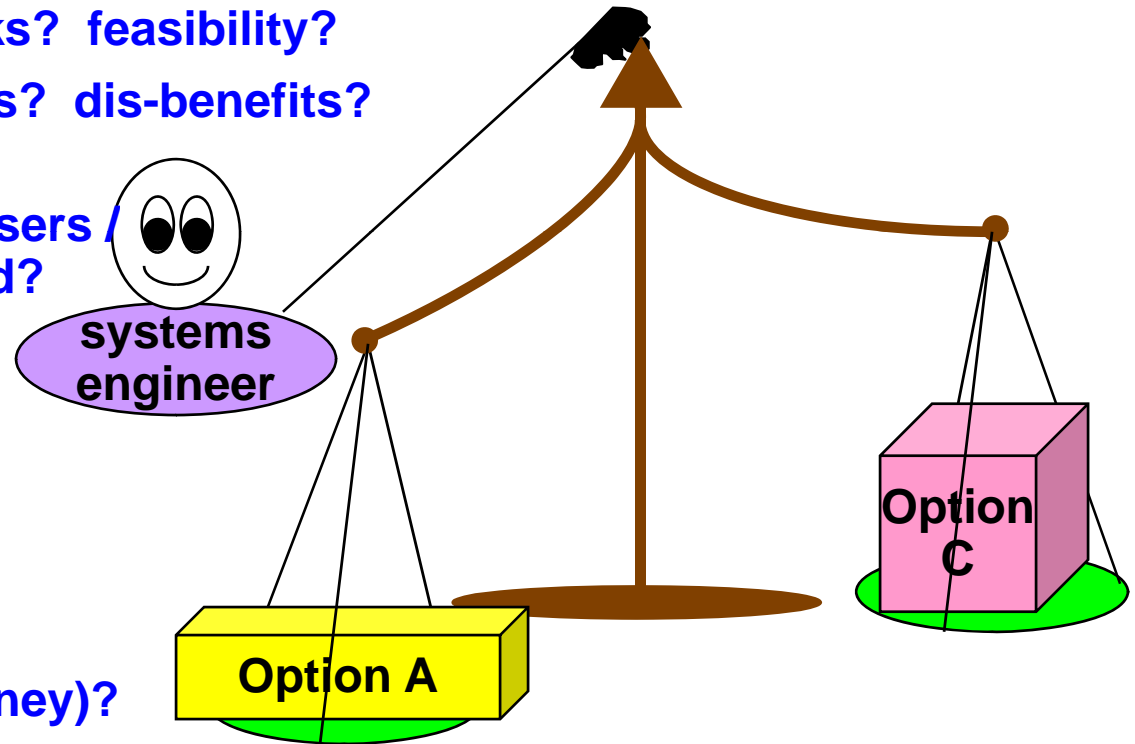


Making a Change: ... and report to Systems Engineer ...

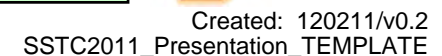


Making a Change: ... who evaluates options ...

- What functionality is gained? lost? improved? degraded?
- What quality is improved? degraded? at-risk?
- What are the technical risks? feasibility?
- What are technical benefits? dis-benefits?
- What other components / stakeholders / systems / users / artefacts / etc are impacted?
- What else is impacted? (traceability, traceability, traceability !!!)
- Who else is impacted? (traceability, traceability, traceability !!!)
- What is the cost (time, money)?
- Can we do it (capacity, capability; internal, supplier)?
- How does this impact Customer's big picture?



~~... and reports to Project Manager~~



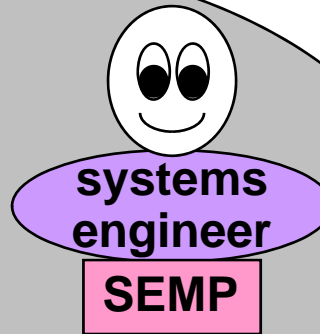
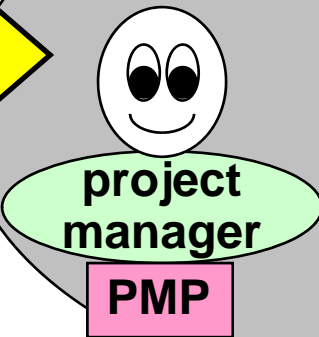
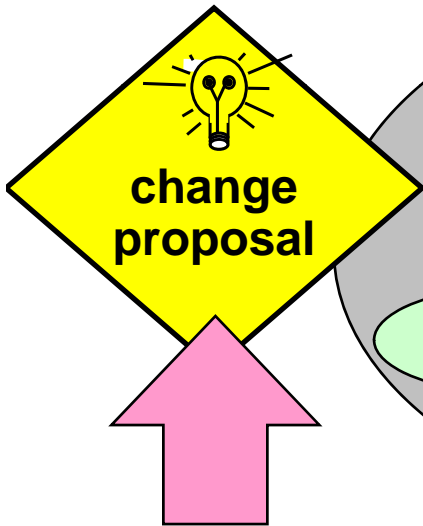
Making a Change: Project completes Change Proposal ...



customers



new
tail



analysis,
discussion,
trade studies,
modeling,
simulation,
negotiations,
etc

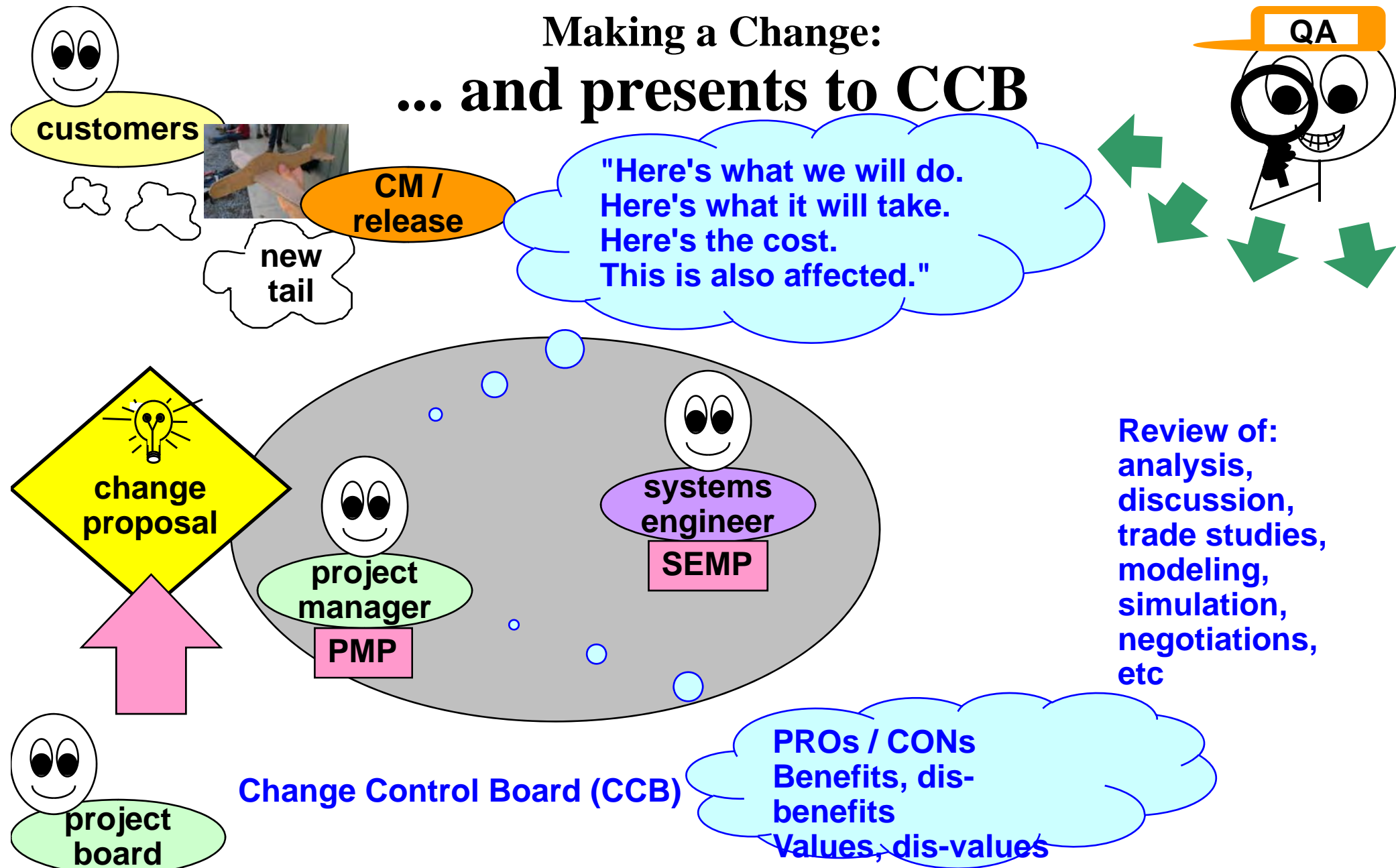
"Here's what we propose to do.
Here's what it will take.
Here's the cost.
This is also affected."

Making a Change: Project completes Change Proposal ... :

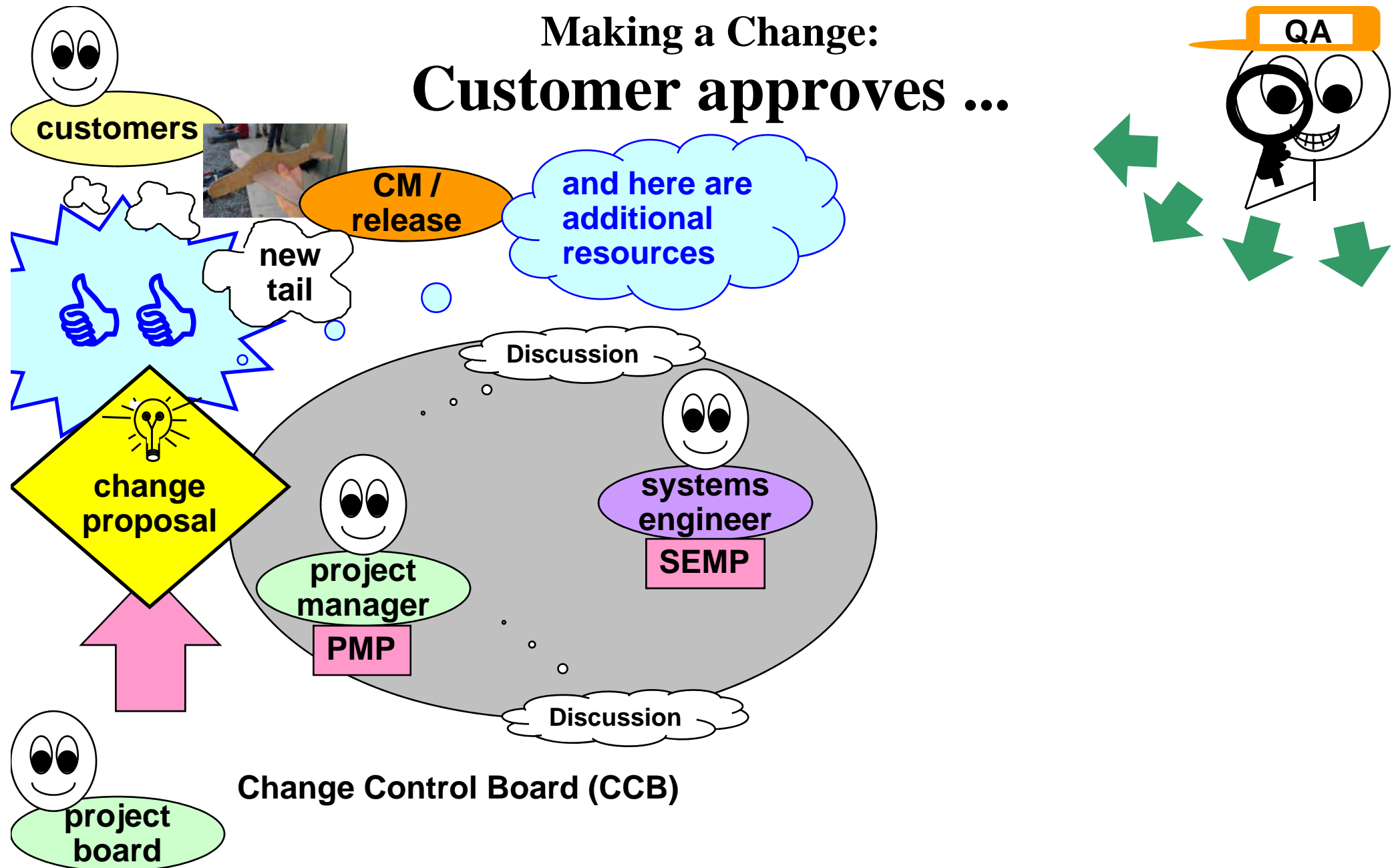
Notes

- **System Engineer**
 - **Formalises the Change Proposal**
 - **Prepares a convincing argument**
 - * **Recommendations**
 - * **Alternatives**
 - * **PROs / CONs**
 - **Convinces / aligns internal stakeholders (e.g., Project Manager, Project Board)**
 - **Prepares the case - technically - functionality / quality - for Customer**

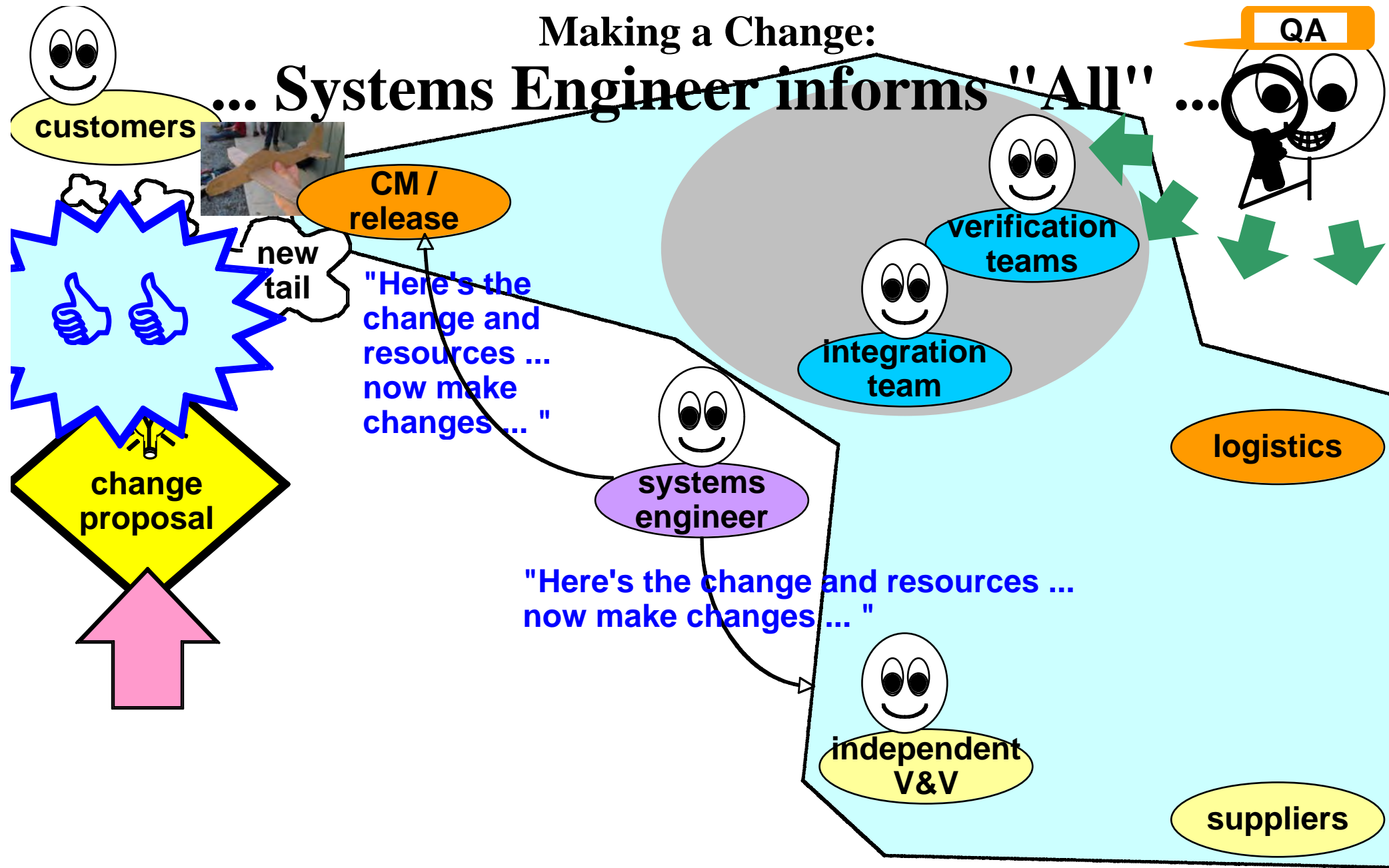
Making a Change: ... and presents to CCB



Making a Change: Customer approves ...

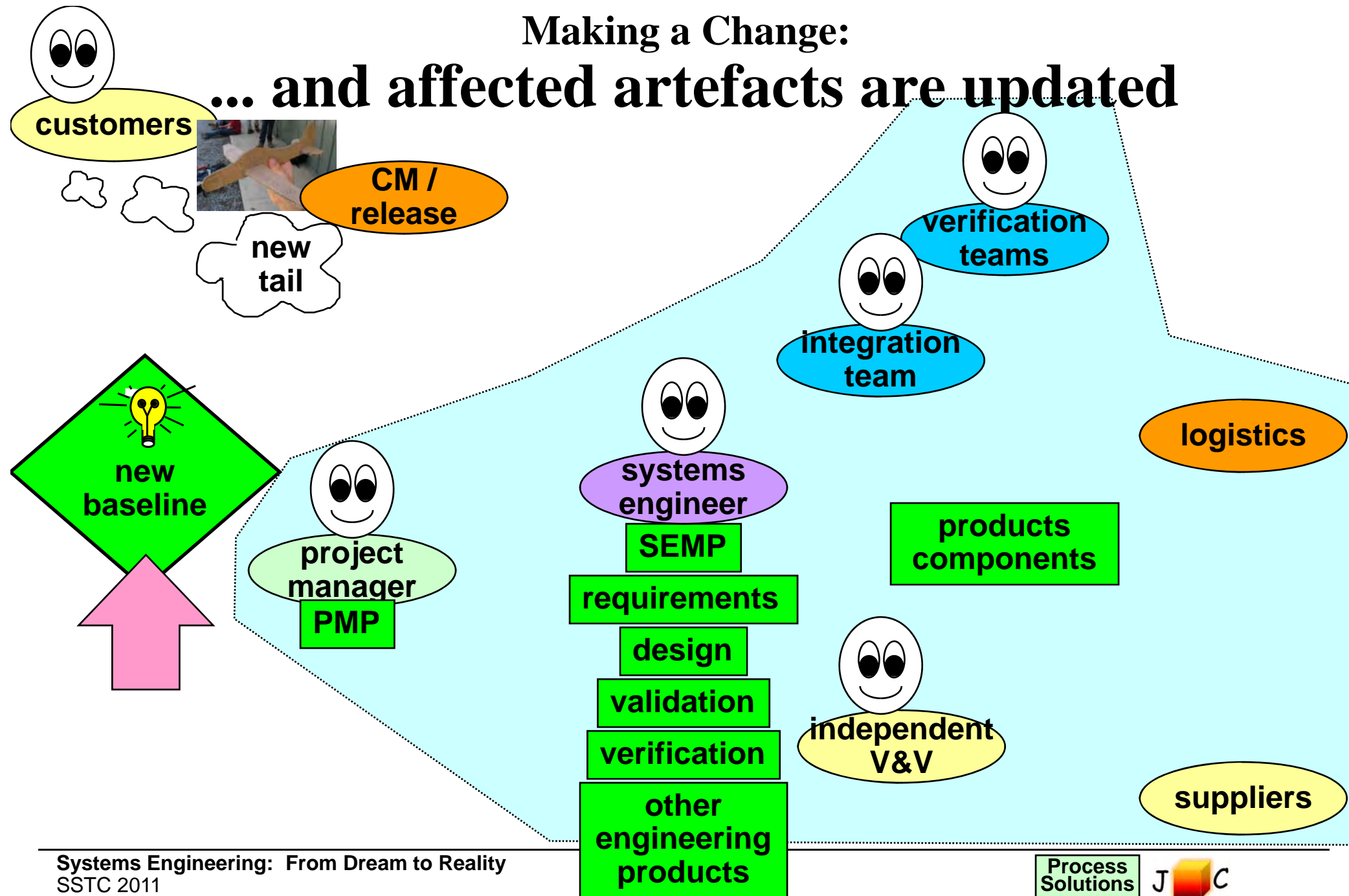


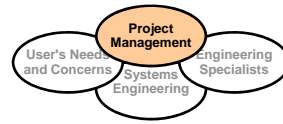
Making a Change: ... Systems Engineer informs "All" ...



Making a Change:

... and affected artefacts are updated





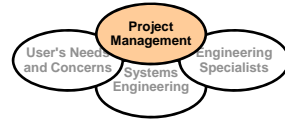
Summary

- **Systems Engineers require expertise in multiple disciplines**
- **Systems Engineers focus primarily on technical**
 - **Functionality**
 - **Quality**
- **Systems Engineers collaborate with / supports Project Manager on governance**
 - **Schedule**
 - **Budget**
- **Systems Engineers use their expertise to:**
 - **Integrate expertise of others**
 - **Negotiate with others**
- **Good Systems Engineers are rare; take time to develop; and "must-have" for successful projects**

Systems Engineering: From Dream to Reality

Role Play: Session 2

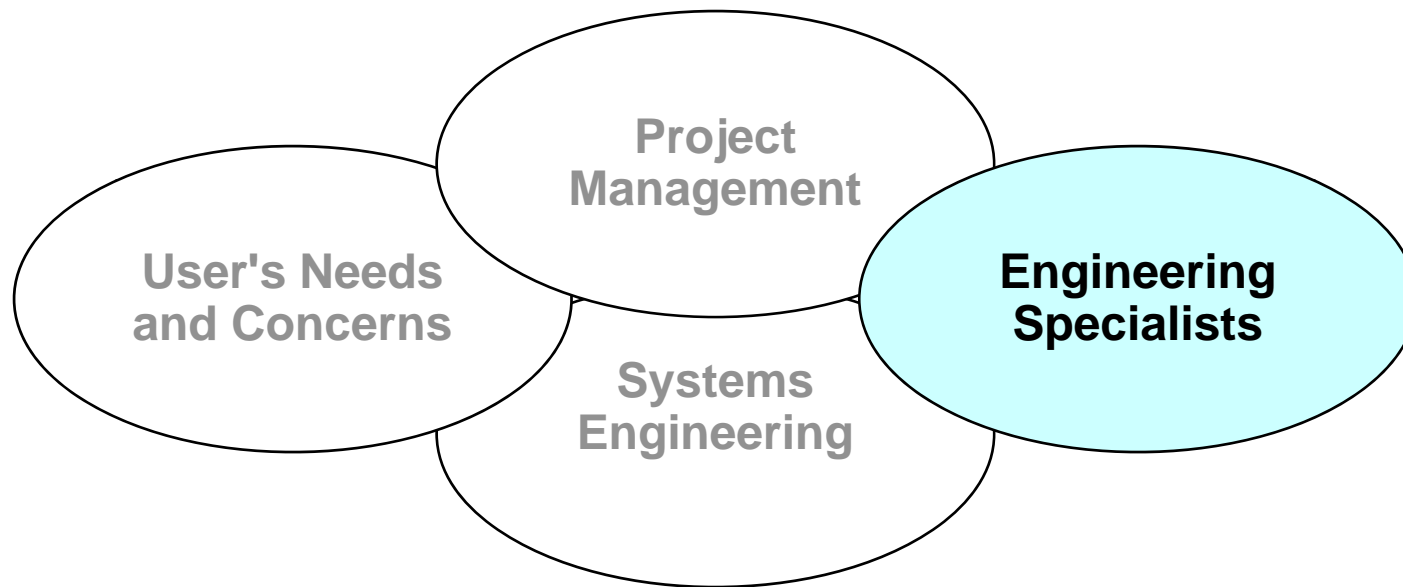
System's User's Needs and Concerns: Role Play Session 2 Observations



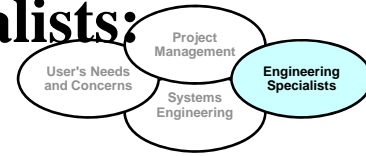
- **Were you successful in your effort?**
- **How hard was it to maintain the projects technical schedule?**
- **How difficult was it to maintain technical schedule when impacted by overall project schedule?**
- **Any lessons learned**

Systems Engineering: From Dream to Reality

Capabilities and Ambitions of the Engineering Specialists

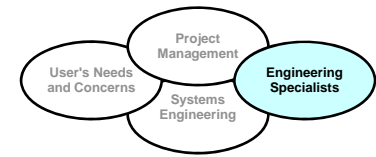


Capabilities and Ambitions of the Engineering Specialists: Agenda



- **Where to Start**
- **The tools that you use**
- **The knowledge you need**
- **Your focus**
- **The canvas that you will create on**

Are you a Good Engineer or a Bad Engineer?



- **Business Process Engineer** - Is your focus on the organization?
- **Product Engineer** - Is your focus on a product or product line?
- **Software Engineer** - Is the systems engineering just a new word for software engineering?



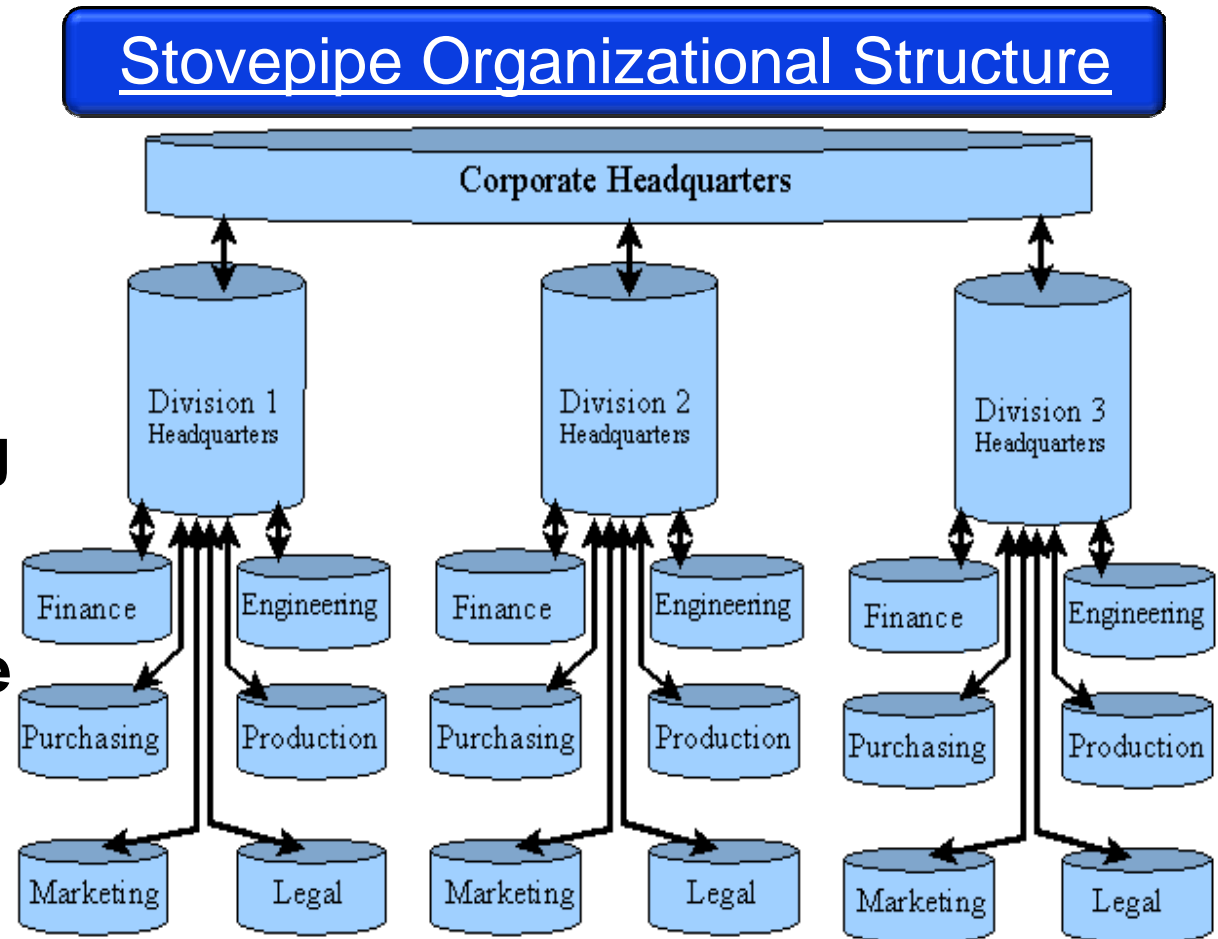
Software too early - "bad"



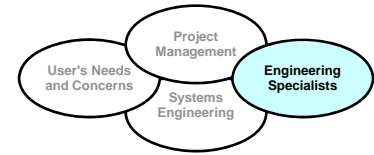
Systems Engineering first - "good"

This is what you DON'T want!

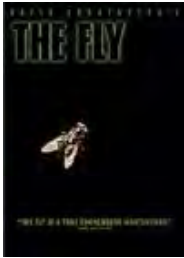
- All information flows vertically, with no hope of horizontal integration.
- Disjoint processes, with no sharing of information.
- Cannot do data mining or data warehousing.
- No centralized resources to save time and money.
- Zero coupling, zero cohesion between applications.



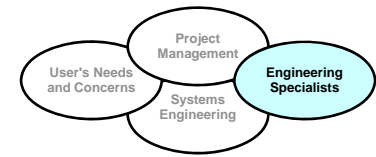
Focus on the organization (when practical!)



- The Business Process Engineer works from the top down, focusing on the organizational needs.
- The Product engineer works from the bottom up, focusing on the software. Unless you are careful, this leads to stovepiping.
- Know what systems (vs. software) engineering is – "The interdisciplinary approach governing the total technical and managerial effort required to transform a set of customer needs, expectations, and constraints (requirements) into a product solution. It should allow for ease in supporting the solution throughout the product's life cycle."

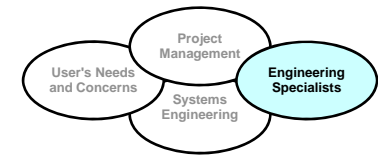


Be afraid, be very afraid of software engineering too early



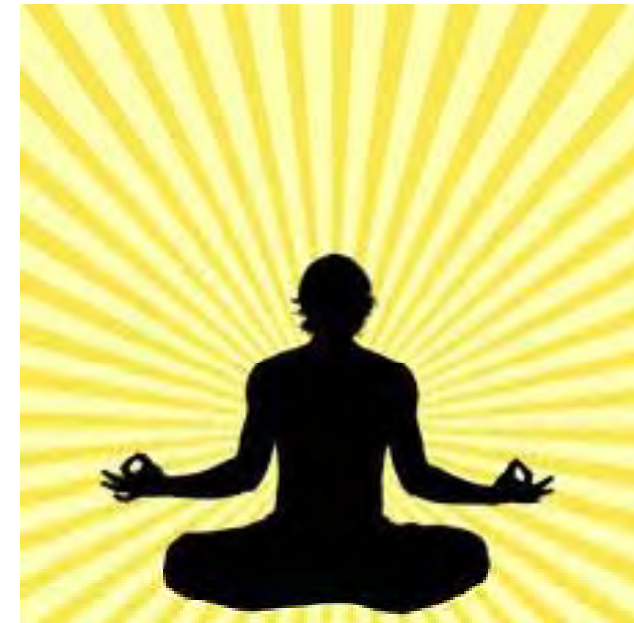
- Focusing on software too early is bad - be wary of being too software oriented early on.
- "If all you have is a hammer, every problem is a nail." Unfortunately, - there are LOTS of different hammers. How do you know you are using the right hammer?
- Software is part of the **SOLUTION** - Make sure you understand the problem first!



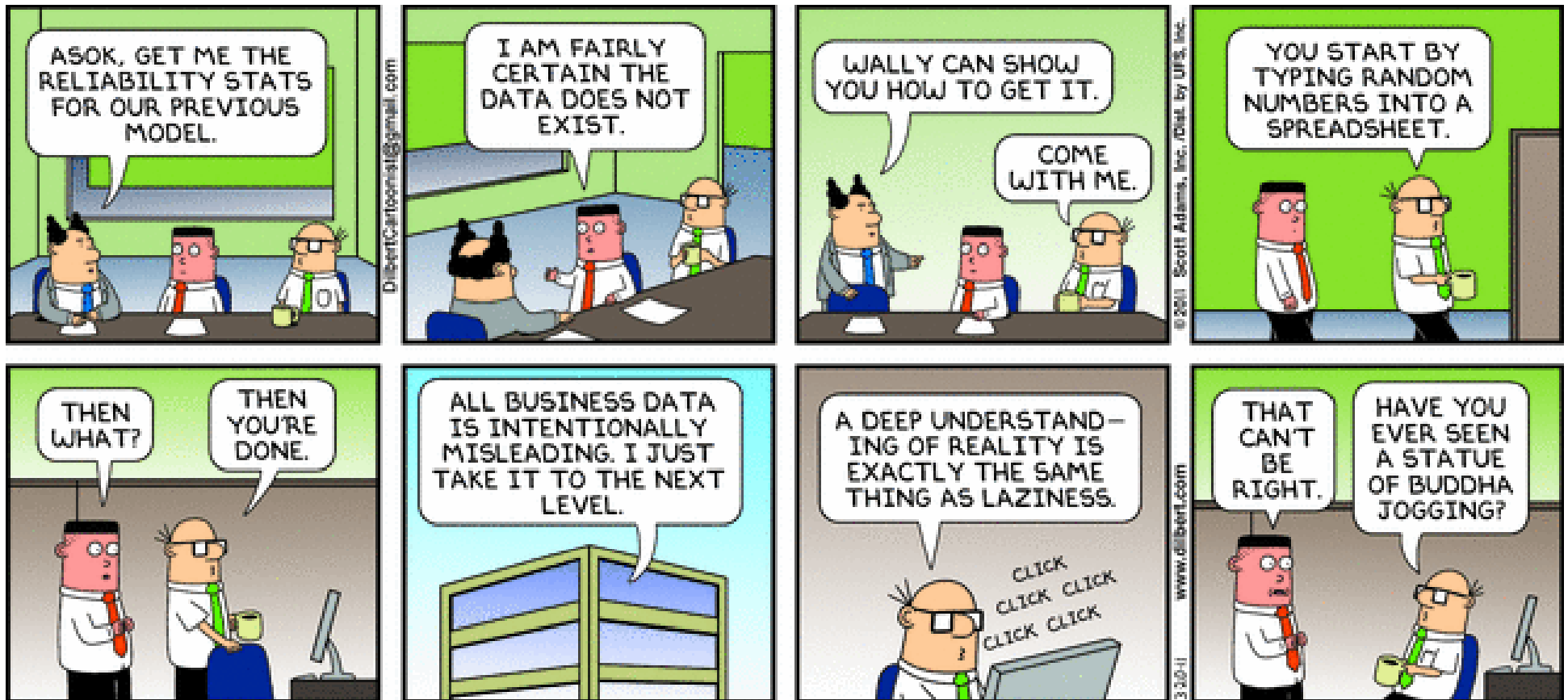


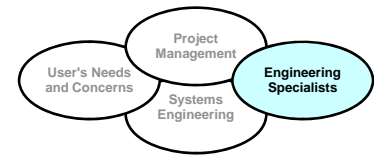
What matters is...

- As a Systems Engineer, you need to work to "reduce clutter" and provide organization
 - You need to practice the "Zen" of Engineering
 - You seek to provide structure and organization
 - Systems Engineering is focused on achieving simplicity in the midst of chaos
 - Work for a minimal solution - it will grow beyond recognition unless you work to minimize and simplify.



Understand that simplicity is hard work!





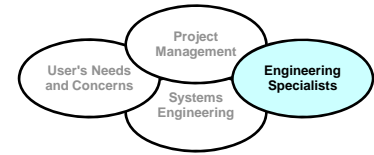
Good Systems Engineering requires vigilance against creeping requirements, solutions "bloat", and overly complex solutions

SIMPLICITY!

“Making the simple complicated is commonplace; making the complicated simple, awesomely simple, that's creativity”



WWWD?
What would Wally do?



Your Tools

- **Assumptions**

- * Learn to "Know what you Know" to reduce the number of possible solution

- **Simplifications (a.k.a. Abstraction)**

- * Learn to "Think in the Large" or you will surely spend all of your days doing nothing

- **Limitations**

- * Learn the limits of your system and your ability

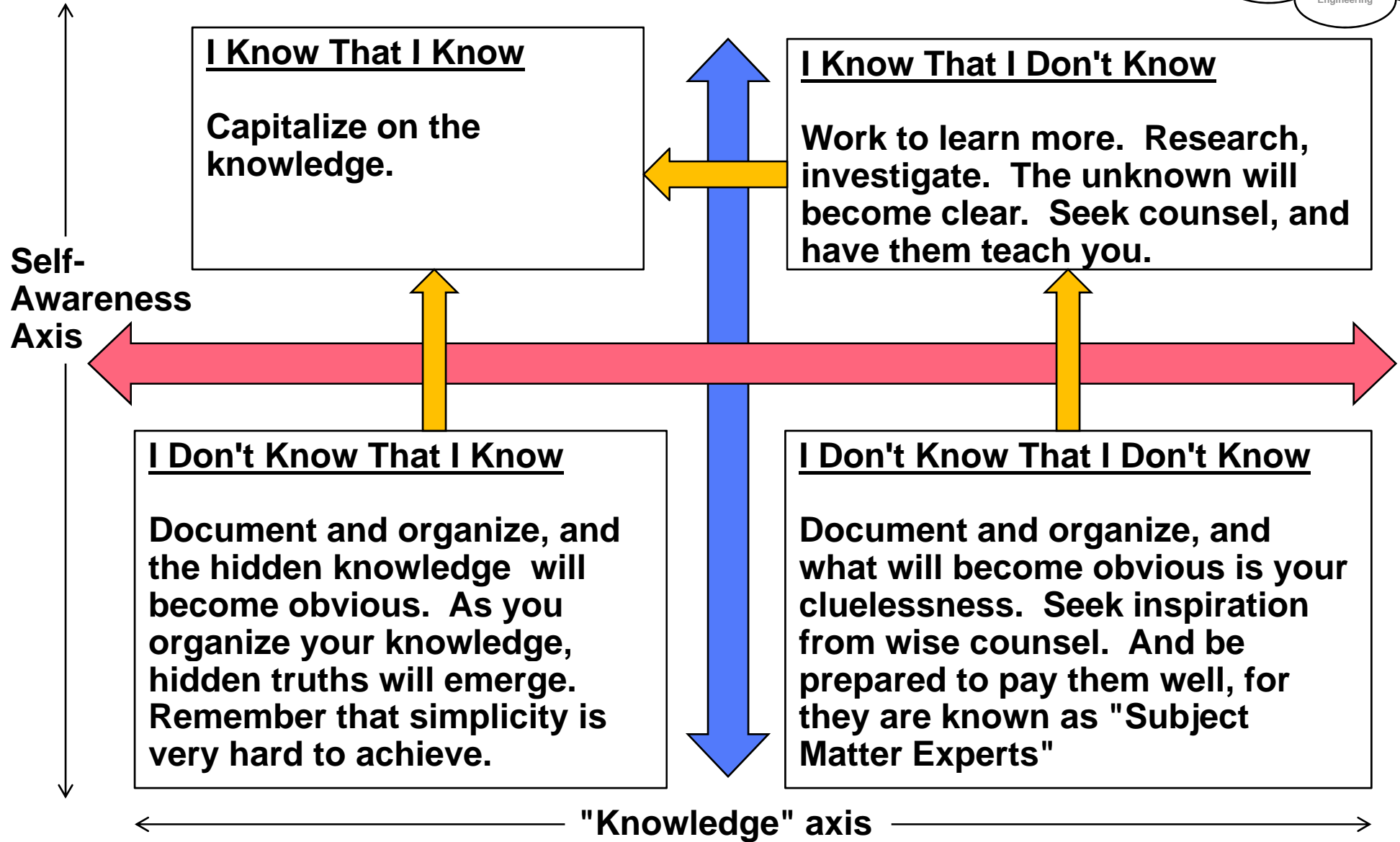
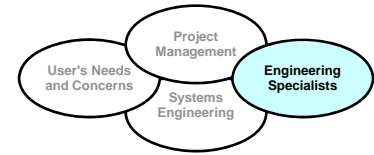
- **Constraints**

- * Learn what you have to work with - and "do no more" than necessary

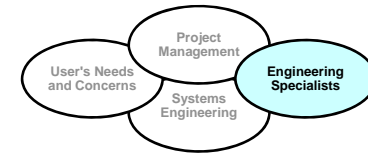
- **Preferences**

- * Know your customers. Know their requirements. Know their preferences for the solution. Know what they really need. Work to meet minimal needs.

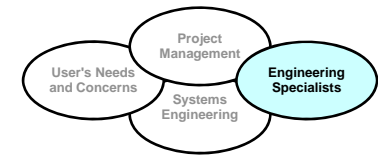
Your Knowledge



Knowledge

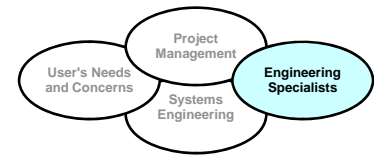


- You yourself need "just enough" subject matter knowledge. Find SMEs for what you don't need to know.
- You need to know and understand the tools and techniques you will be using. You don't need to be an tools expert - that's what the new engineers are for!
- You need to be able to think logically.
- You need to be able to discard useless knowledge and save useful knowledge - and the intelligence to discern the difference.



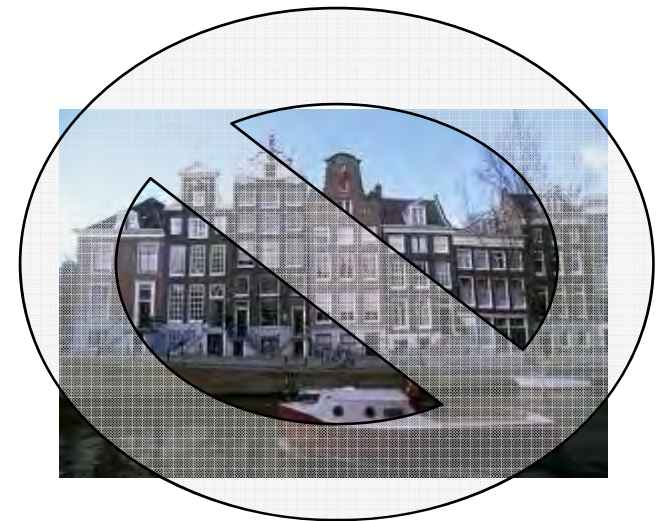
Your Canvas

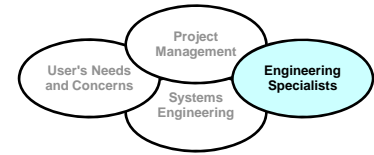
- **Architectural Engineering**
- **Scenario or User-based Viewpoints**
- **Interface Engineering**
- **Data Engineering**



Architectural Engineering

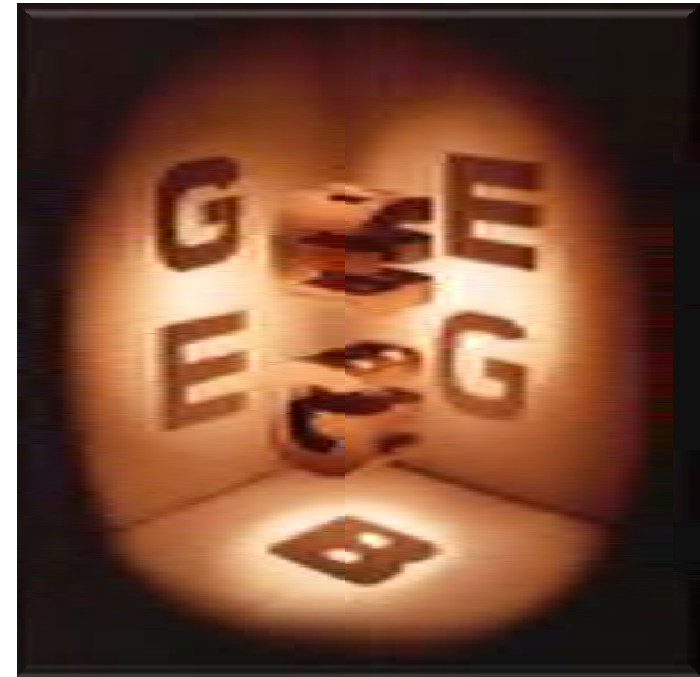
- Learn how to soar like an Eagle, and check out the view at 50,000 feet
- Use appropriate techniques to effectively organize the system.
- Scenarios and use cases provide focus, and allow for different viewpoints

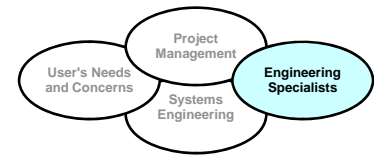




Viewpoints

- All systems appear different when viewed from different perspectives.
- Aim to integrate perspectives, so that all viewpoints are correct and consistent (but NOT complete.)
- All viewpoints will be incomplete. This is a limitation of techniques and the understanding of classes of users.
- A "Zen Master" Systems Engineer knows that every viewpoint, while incomplete, is still valid and useful. The totality of all viewpoints represents reality.



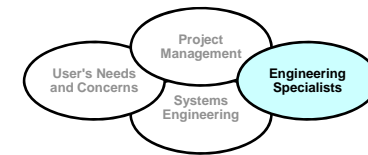
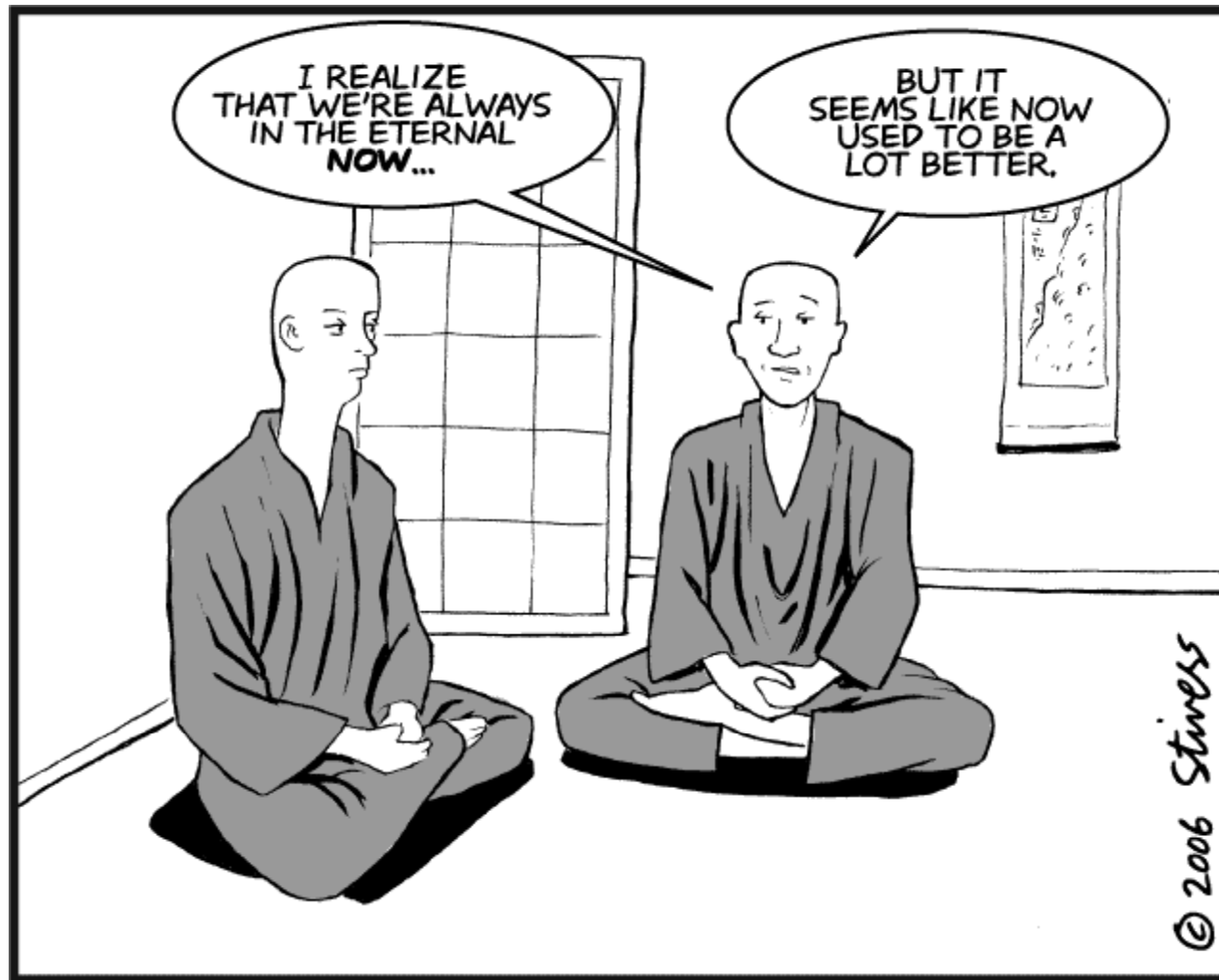


Interface Engineering

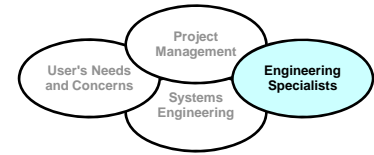
- Use the knowledge you have to define how your system will fit into
 - ...Other business products
 - ...The overall business objectives
 - ...Supporting systems - both from an input and output perspective

**What does a Zen Master want
when he orders a pizza?**



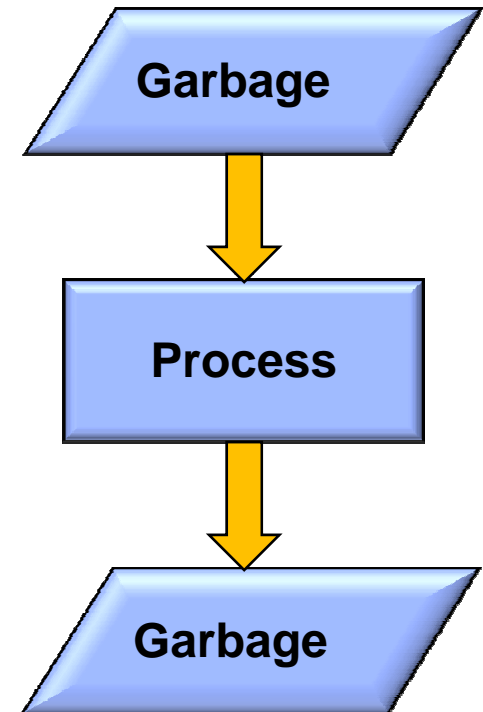


Data ain't what it used to be.

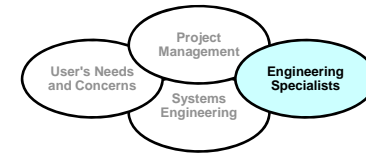


Data Engineering

- The size and complexity of data makes systems engineering hard.
- Know your inputs. Know the provenance of your data. And then assume it has errors anyway.
- "Scrub" your outputs for accuracy.
- Remember the "Data Processing Golden Rule" - create output for others as you want input created for you.



Points to Ponder



- A "Zen Master Systems Engineer" works first to organize the system structure, and then works to simplify the system and find the "right approach".
- The "right approach" usually comes after multiple "wrong approaches".
- The "right approach" is usually an "Ah Ha!" moment. It will present itself as simple and elegant. It requires you to fully "grok" how everything fits together.

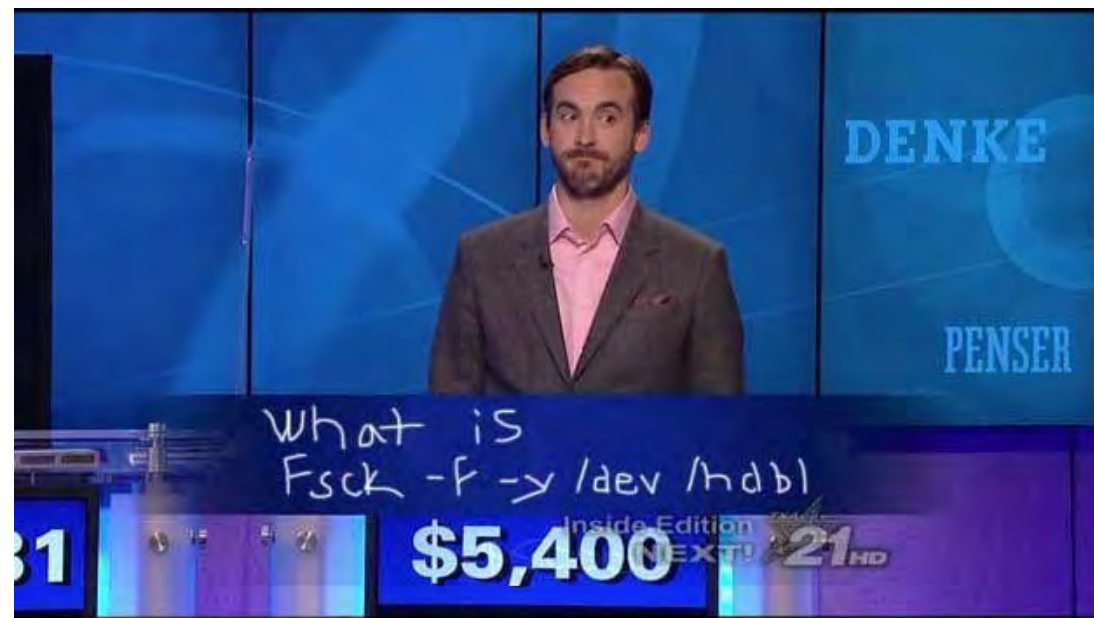
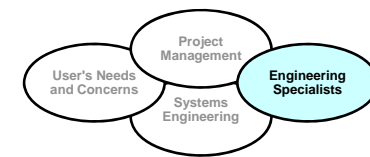
***grok* – to understand so fully that you are “one with the system”**



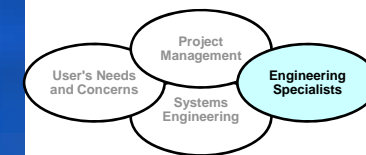
**“Do or do not...
there is no try”**

The "right approach" sometimes means asking "the right question"









512 MB physical memory installed

SCSI controller is not installed

Network bootrom is installed.

Trying to boot from Primary Master IDE drive ... failed.

Trying to boot from CD-ROM drive... failed.

Trying to boot from Floppy drive...

Disk formatted with WinImage 4.00 (c) 1993-97 Gilles Vollant

Bootsector from C.H. Hochstätter

No Systemdisk. Booting from harddisk

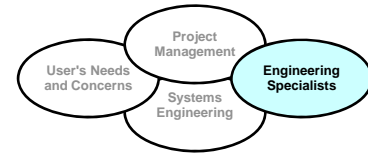
Cannot load from harddisk.

Insert Systemdisk and press any key.

WATSON

Capabilities and Ambitions of the Engineering Specialists:

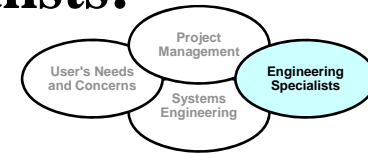
Summary



- **Systems engineers can start from either a product or process perspective – a business process perspective is better and has fewer risks**
- **The tools used to help in this process are**
 - Assumptions
 - Simplifications
 - Limitations
 - Constraints
 - Preferences
- **The canvas you have to draw upon are**
 - Architectural viewpoints
 - Interface viewpoints
 - Data viewpoints

Capabilities and Ambitions of the Engineering Specialists:

Summary



- **Above all, be aware of what you know, and of what you do not know.**
- **Do not be wary of asking for help - that is what Subject Matter Experts are for.**
- **Use viewpoints - but be aware that each one is a partial solution. It's more important to be able to organize your knowledge than to know everything!**
- **Realize that the "one true solution" is probably made up of many smaller, incomplete solutions that have to be merged.**
- **Focus on simplicity - inside of every complex problem, there is an inherently simple solution trying to get out.**

**KNOWLEDGE + VIEWPOINTS +
TOOLS + CANVAS**

=

**THE SIMPLEST SYSTEM THAT
MEETS CRITICAL USER NEEDS**

The "Zen" of Systems Engineering

- In Zen Buddhism, students meditate on koans to help focus their mind and encourage "enlightenment".
- A koan is a fundamental part of the history and lore of Zen Buddhism. It consists of a story, dialogue, question, or statement, the meaning of which cannot be understood by rational thinking but may be accessible through intuition.
- It is also defined as a nonsensical or paradoxical question or statement to a student, in which process of attempting to understand is often illuminating.

"Two hands clap and there is a sound; what is the sound of one hand clapping?"

Software koans to meditate on

**"Make everything as simple as possible,
but not simpler" - Albert Einstein**

**"Simplicity hinges as much on cutting nonessential
features as on adding helpful ones." - Walter Bender**

"Even for expert users things should be simple" - Jason Fried

**"Simplicity and repose are the qualities that measure the true
value of any work of art." - Frank Lloyd Wright**

**"I don't think I've ever seen a piece of commercial software
where the next version is simpler rather than more complex." -
Walter Bender, Executive Director of the MIT media lab.**



**Simplicity is the ultimate sophistication
– Leonardo da Vinci**

Systems Engineering: From Dream to Reality

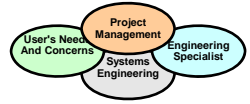
Role Play: Session 3

Systems Engineering: From Dream to Reality

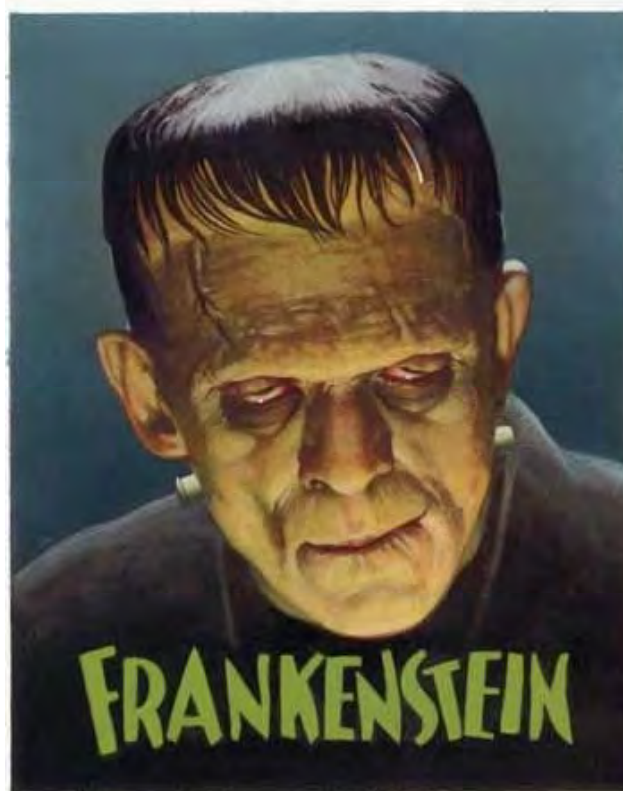
Epilogue, Wrap-Up, and Questions

Systems Engineering: From Dream to Reality

Epilogue

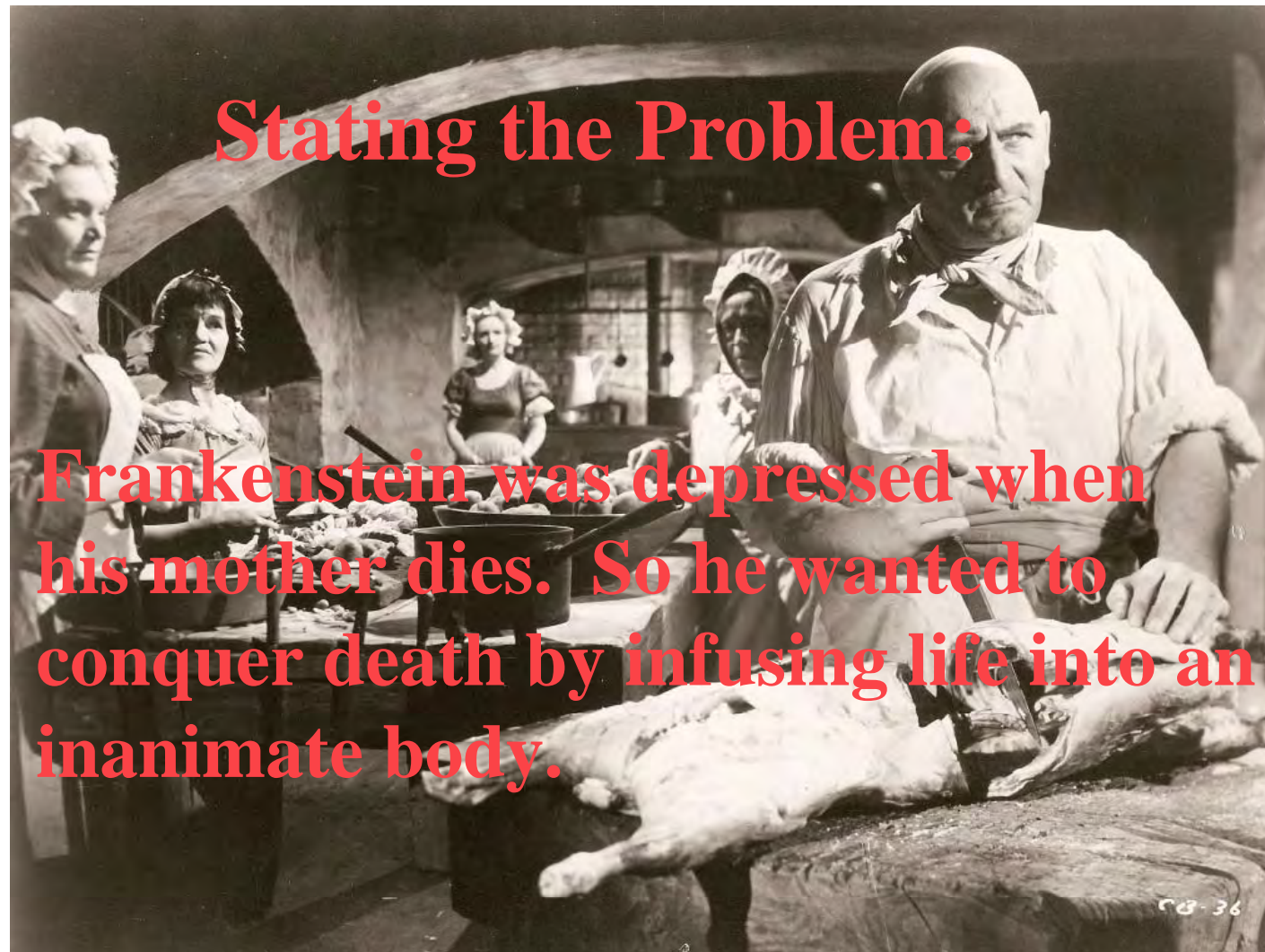
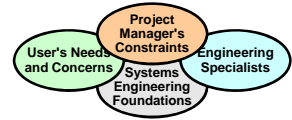


Was Victor Frankenstein a good systems engineer?



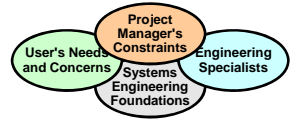
Systems Engineering: From Dream to Reality

Epilogue (2)

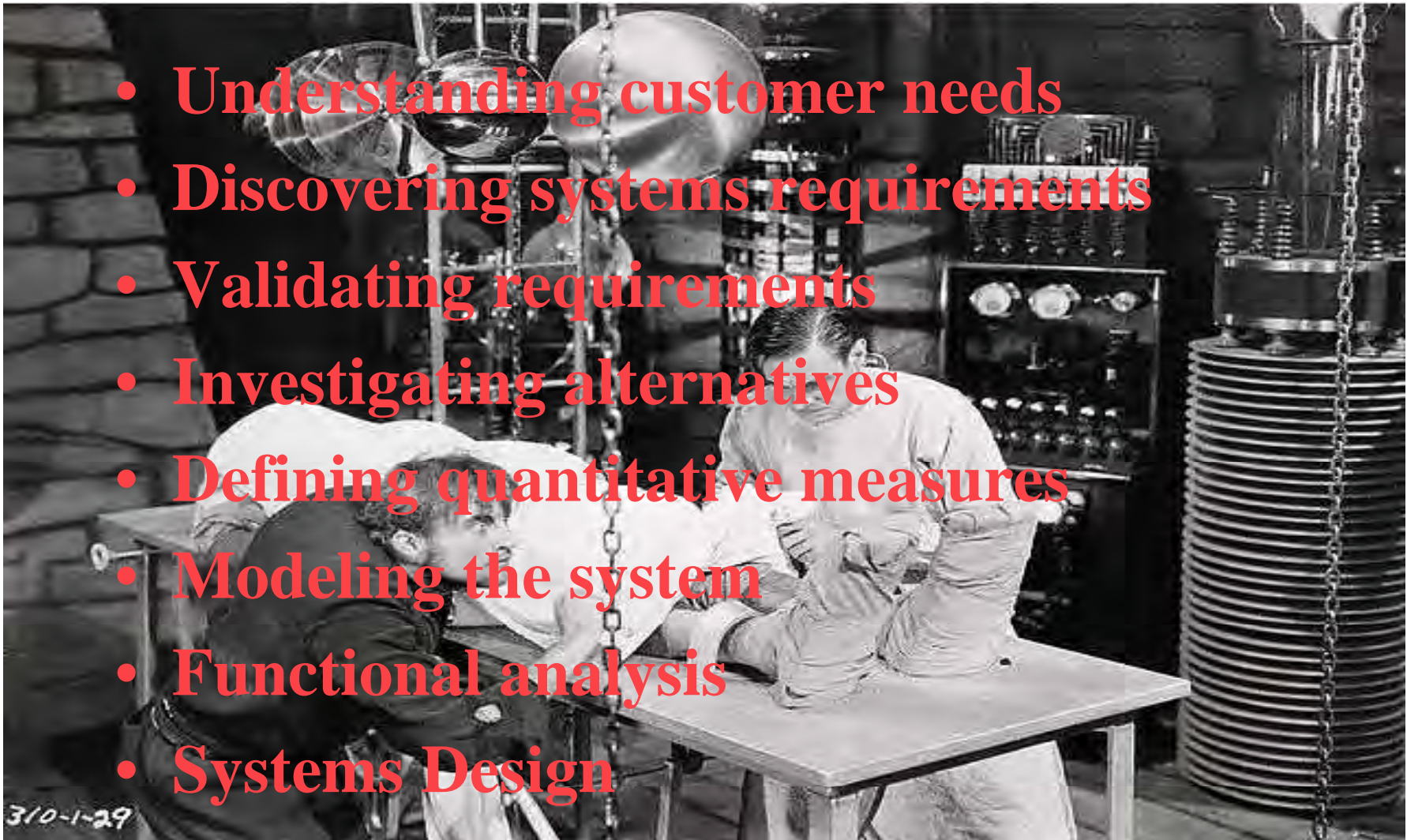


Systems Engineering: From Dream to Reality

Epilogue (3)

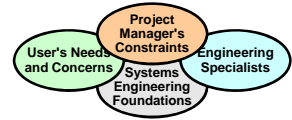


- Understanding customer needs
- Discovering systems requirements
- Validating requirements
- Investigating alternatives
- Defining quantitative measures
- Modeling the system
- Functional analysis
- Systems Design



Systems Engineering: From Dream to Reality

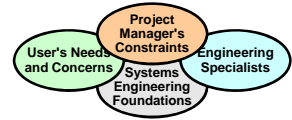
Epilogue (4)



- 
- Sensitivity analysis
 - Risk Management
 - Reliability analysis
 - Integrating the system
 - Launching the system
 - Configuration Management
 - Project Management

Systems Engineering: From Dream to Reality

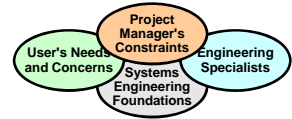
Epilogue (4)



- 
- Documentation
 - Leading teams
 - Assessing performance
 - Re-evaluating and improving quality

Systems Engineering: From Dream to Reality

Epilogue (5)

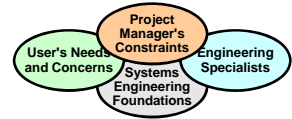


- **System Engineering is responsible for making sure all of these tasks are performed in an engineering environment. However, the System Engineering process must be tailored for each project. Often this means omitting certain tasks, which reduce cost but increases risk. If you choose to omit one of these tasks, you should ask yourself,**

Why?

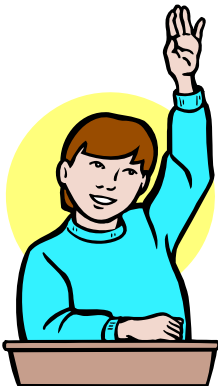
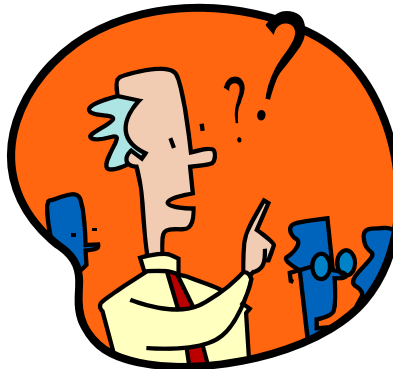
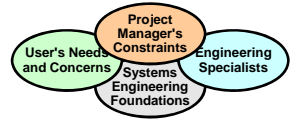
Systems Engineering: From Dream to Reality

Wrap-Up



- **Foundations of Systems Engineering**
- **System's User's Needs and Concerns**
- **Project Manager's Financial and Schedule Constraints**
- **Capabilities and Ambitions of the Engineering Specialist**

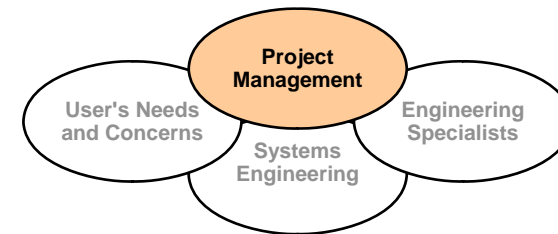
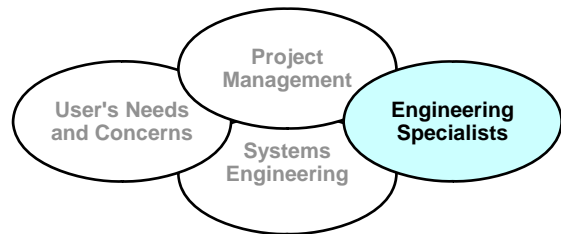
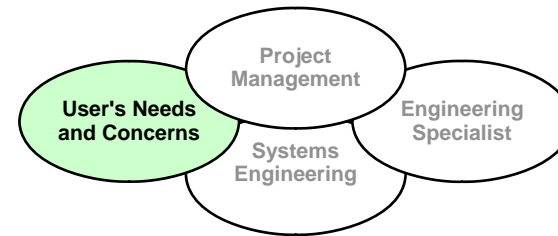
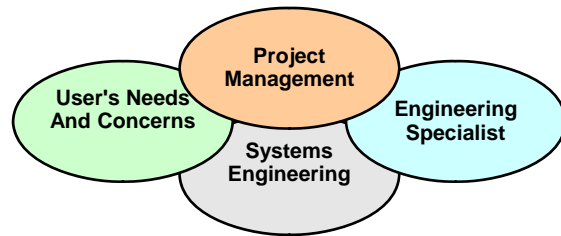
Systems Engineering: From Dream to Reality

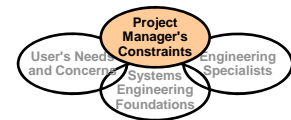


Questions



Acronyms and Bibliography





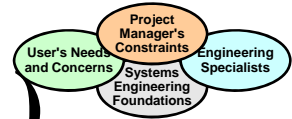
Acronyms

- **ARC:** Assumption, Risk, Constraint
- **CCB:** Change Control Board
- **CI:** Configuration Item
- **CM:** Configuration Management
- **IQA:** Internal Quality Audit
- **PMP:** Project Management Plan
- **QA:** Quality Assurance
- **SEMP:** Systems Engineering Management Plan
- **SOW:** Statement of Work
- **V&V:** Verification and Validation

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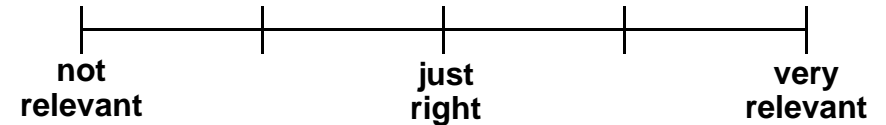
Systems Engineering: Evaluation (1)



(1) How relevant was the workshop content to your job?

(1.1.) Which sections were particularly relevant?

(1.2.) Which sections were not as relevant?



(2) How was the pacing of this workshop?

(2.1.) Which sections would you recommend be:

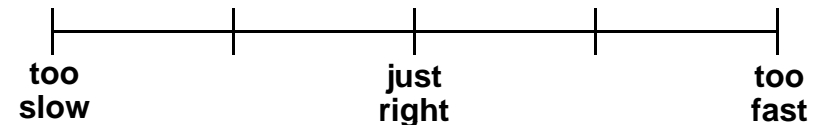
(2.1.1.) shortened?

(2.1.2.) lengthened?

(2.1.3.) added?

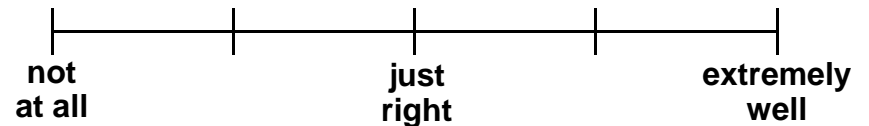
(2.1.4.) deleted?

(2.1.5.) kept (these were really valuable)?

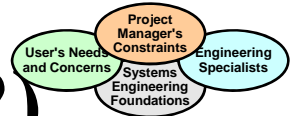


(3) How well did the workshop materials work for you?

(3.1.) How can we improve them?



Systems Engineering: Evaluation (2)



	not at all	just right	very much
(4.) How well did exercises and discussions help you understand the materials?	<input type="text"/>		
(5.) How good a use of your time was this workshop? Why? Why not?	<input type="text"/>		
(6.) Do you plan to use these ideas in your current project / team / organisation? Why not?	no, none	maybe, some	yes, many
(6.1.) How well prepared do you think you are to:	not at all	OK	very well
(6.1.1.) apply them within your organisation?	<input type="text"/>		
(6.1.2.) participate in systems engineering activities?	<input type="text"/>		
(6.1.3.) lead / coach systems engineering activities?	<input type="text"/>		
(6.2.) What type of assistance would you like to have as you tailor, use, practice, roll-out these systems engineering techniques?	<input type="text"/>		
(6.3.) What major concerns do you have about using these techniques? about introducing / adapting them within your organisation?	<input type="text"/>		
(7.) Any overall comments you'd like to share ...	<input type="text"/>		